Project Report "Student Group Maker"

Group: Searchless

1. Problem Statement

Traditional methods for professors to create groups of students can potentially be time consuming and inefficient due to the large amount of students in each class. And although there may be ways to quickly randomize groups of students, there can still be problems of having students with high scores in the same group instead of spread out throughout all groups, thus creating groups with unbalanced levels of skill. Since professors often manage student scores manually or in spreadsheets, we can take those scores to create balanced groups where students with high scores are equally shared among all groups without having to sort out the scores manually.

2. Solution with functionalities

2.1 Main solution and functionality

The solution for our grouping problem will be dealt with the CreateGroup function which can arrange students into desired number of groups based on score. The function will use the following data structures.

• Binary Search Tree:

Will be used to sort the student scores into 4 quadrants based on max score. Each node will store a number representing the quartile(float data) that will be used to determine what enters the quadrant. It will also store the amount of students in the quadrant(int nStudents) and an array storing the indexes of the students within the quadrant.

```
typedef struct node{
    float data;
    int nStudents;
    int studentIndex[1000];
    struct node* left;
    struct node* right;
}node; You, 2 days ago
```

• Priority queue:

Will be used to store all the students from a quadrant and then dequeues each student into each separate group, the highest score gets dequeued first.

```
int rear = -1;
float pri[1000];
int Index[1000];
```

• Doubly linked list:

Will be used to represent a list of groups, each node represents one individual group. Each node will contain the group number(int group), the number of students in the group(int gSize) and an array containing the indexes of the students within the group(int sIndex).

```
typedef struct group{
   int group;
   int gSize;
   int sIndex[1000];
   struct group* next;
   struct group* prev;
}group;
```

2.1 Other Functionalities

2.1.1 File Edit Functions

1.addStudent

Add a student to the list if there's space.

• Stores new student data, updates max score if needed, and increments total student count.

2.deleteStudent

Deletes a student by ID, decrements total count of the students in the list, and recomputes max score.

3.editStudent

Edits an existing student by ID, updates name, section, and score, and recomputes max score.

4.saveToCSV

Saves all student data to a CSV file, saves headers and student data to the file.

2.1.2 Search Functions

- **1.searchbyID-** Finds and prints student info by ID.
- **2.searchbyName** Finds and prints students whose names match.
- **3.searchScoreRange-** Prints students with scores within a given range.

3. Code Walkthrough with relevant data structures

3.1 studentInformation function

This function is for collecting and storing all of the students information(No., student ID, Name, Sec, and scores) from the csv file.

```
struct students{
   int No;
   long long int ID;
   char name[30];
   int sec;
   float score;
}student[1000];
```

```
//function for reading csv file
void studentInformation()[]

//opens file
FILE *file = fopen("ScoreSheet.csv","r");
```

3.2 Functions for group creation

3.2.1 CreateGroup function

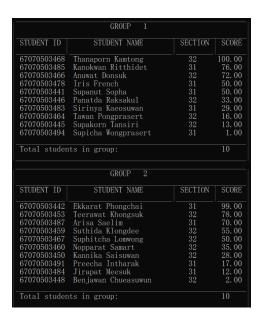
This function is for creating groups of students based on their score to create groups with balanced skill levels.

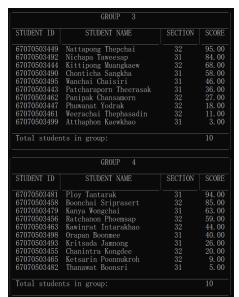
Process:

- 1. It starts by receiving the desired amount of groups from the user.
- 2. Then it creates the binary tree and sorts the students into quadrants based on score.
- 3. A doubly linked list with nodes equal to the amount of groups will be made, each node representing 1 group.
- 4. Then this function will enqueue a quadrant of students(staring from the top quadrant) and then dequeue each student into the doubly linked list, each student going into a different node by going to the next node, after 1 loop is completed the students will start going to previous node instead, going back and forth between all the nodes in the doubly linked list(1 loop = 1 end of the linked list to the other end of the linked list).
- 5. When the priority queue is empty, step 4 is repeated with the next quadrant in line. Repeat it until the students from all the quadrants are put into groups.
- 6. Then traverse through the linked list to display all the groups and the students in each group.
- 7. An option to create an excel file will be given.
- 8. Delete the doubly linked list to prepare for the next operations.

Example output:

Input 5 groups to be made-







3.2.2 GroupFile function

This function is for printing out all the groups and its members into an excel file.

3.2.3 Functions involving Binary Search Tree

CreateTree function

This function is for creating the binary search tree that will be used to separate all of the students into 4 quadrants based on score, each quadrant will store the number of students in the quadrant and an array of the indexes of the students within the quadrant. The quartiles are calculated based on the max score. This function calls upon the insertLeft and insertRight functions to help construct the tree.

insertLeft function

This function inserts a new node to the left of the parent node.

```
node* insertLeft(node* parent, int data){
    //Creating the new node
    node* ptr = createNode(data);
    parent->left = ptr; //Inserting node to left
    return parent->left;
}
```

insertRight function

This function inserts a new node to the right of the parent node.

```
node* insertRight(node* parent, int data){
    //Creating the new node
    node* ptr = createNode(data);
    parent->right = ptr; //Inserting node to right
    return parent->right;
}
```

createNode function

This function creates a new binary tree node and initializes the information within the node. This function is used in the insertLeft and insertRight functions.

InsertTree function

This function is for inserting the index of each student into their respective quadrants, while also updating the number of students in each quadrant.

TraverseTree function

This function is for going into a specific quadrant and then adding all the students within the quadrant to the priority queue. This function calls upon the enqueue function.

DeleteTree function

This function is for emptying the tree and freeing all the nodes within it.

3.2.4 Functions involving priority queue

enqueue function

This Function is for adding the student index to the priority queue.

```
void DeleteTree(node* root){
    if(root->left){
        DeleteTree(root->left);
        free(root->left);
    }
    if(root->right){
        DeleteTree(root->right);
        free(root->right);
    }
}
```

dequeue function

This function is for getting student indexes out of the queue, the highest score goes out first. Uses the function MaxPri to find the student with the highest score.

MaxPri function

This function is for getting the item with the max priority within the queue.

```
int MaxPri(){
    int i, index;
    float maxPri=-1; //set maxPri to -1

    //If queue is empty, return zero
    if(rear==-1){
        return 0;
    }else{

        //Loop though the queue
        for(i=0;i<=rear;i++){

            //If maxPri < priority, set maxPri to priority and update index
            if(maxPri<pri[i]){
                maxPri = pri[i];
                index = i;
            }
        }
        return index; //returns the insex with max priority
    }
}</pre>
```

3.2.5 Functions involving doubly linked list

CreateList function

This function is for creating the last node of the linked list, creating the list by starting from the last node.

AddListNode function

This function is for adding more nodes to the doubly linked list

DeleteList function

This function is for deleting the doubly linked list

```
void DeleteList(group* ptr){
    //retrun when empty
    if(ptr==NULL){
        return;
    }
    DeleteList(ptr->next);
    free(ptr);
}
```

4. Time Complexity Analysis

4.1 Time complexity of adding students to binary tree

worst case and best case is $O(n^2)$

4.2 Time complexity of adding students to groups

worst case and best case is O(n log n)

5. Team Member Responsibilities

- 1. Iris French 67070503478: In charge of making the group creation feature.
- 2. Supanut Sopha 67070503441: Main program menu and interface
- 3. Al Xander James Ybanez 67070503450: In charge of creating functions to manage student records and searching for students based on ID, name, or score range.

6. References as Needed

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