



Transform matrices:

$$T_{bL} = (0, 0, -D)$$

$$T_{bR} = (0, 0, D)$$

Adjoints:

$$A_{bL} = \begin{bmatrix} 1 & 0 & 0 \\ D & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$A_{bR} = \begin{bmatrix} 1 & 0 & 0 \\ -D & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

inverse Adjoints:

$$A_{Lb} = \begin{bmatrix} 1 & 0 & 0 \\ -D & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$A_{Rb} = \begin{bmatrix} 1 & 0 & 0 \\ D & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Body Twists

$$\text{Let } V_b = \begin{bmatrix} \dot{\theta} \\ v_x \\ v_y \end{bmatrix} \quad V_L = \begin{bmatrix} \dot{\theta} \\ v_{xL} \\ v_{yL} \end{bmatrix} \quad V_R = \begin{bmatrix} \dot{\theta} \\ v_{xR} \\ v_{yR} \end{bmatrix}$$

$$\text{Then } V_L = A_{Lb} V_b$$

$$V_{\text{Left}} = \begin{bmatrix} \dot{\theta} \\ v_{xL} \\ v_{yL} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ -D & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta} \\ v_x \\ v_y \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ -D\dot{\theta} + v_x \\ v_y \end{bmatrix}$$

$$V_{\text{Right}} = \begin{bmatrix} \dot{\theta} \\ v_{xR} \\ v_{yR} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ D & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta} \\ v_x \\ v_y \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ D\dot{\theta} + v_x \\ v_y \end{bmatrix}$$

Conventional wheel:

$$\text{Let } \begin{bmatrix} v_{xL} \\ v_{yL} \end{bmatrix} = \begin{bmatrix} r\dot{\phi}_L \\ 0 \end{bmatrix} \quad \text{and} \quad \begin{bmatrix} v_{xR} \\ v_{yR} \end{bmatrix} = \begin{bmatrix} r\dot{\phi}_R \\ 0 \end{bmatrix}$$

Then:

Left wheel:

$$\begin{bmatrix} \dot{\theta} \\ r\dot{\phi}_L \\ 0 \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ -D\dot{\theta} + v_x \\ v_y \end{bmatrix} \Rightarrow \dot{\phi}_L = -\frac{D}{r}\dot{\theta} + \frac{1}{r}v_x$$

Right wheel:

$$\begin{bmatrix} \dot{\theta} \\ r\dot{\phi}_R \\ 0 \end{bmatrix} = \begin{bmatrix} \dot{\theta} \\ D\dot{\theta} + v_x \\ v_y \end{bmatrix} \Rightarrow \dot{\phi}_R = \frac{D}{r}\dot{\theta} + \frac{1}{r}v_x$$

$$\Rightarrow \begin{bmatrix} \dot{\phi}_L \\ 0 \end{bmatrix} = \begin{bmatrix} -\frac{D}{r} & \frac{1}{r} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta} \\ v_x \\ v_y \end{bmatrix}$$

EQN 1

$$\Rightarrow \begin{bmatrix} \dot{\phi}_R \\ 0 \end{bmatrix} = \begin{bmatrix} \frac{D}{r} & \frac{1}{r} & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta} \\ v_x \\ v_y \end{bmatrix}$$

EQN 2

## Forward Kinematics

$$\begin{bmatrix} \dot{\phi}_L \\ \dot{\phi}_R \end{bmatrix} = \begin{bmatrix} -\frac{D}{r} & \frac{1}{r} & 0 \\ D/r & 1/r & 0 \end{bmatrix} \xrightarrow{\text{Solving simultaneously}}$$

$$\dot{\theta} = \frac{r}{2D} (\dot{\phi}_R - \dot{\phi}_L) \quad \text{EQN 3}$$

$$v_x = \frac{r}{2} (\dot{\phi}_R + \dot{\phi}_L) \quad \text{EQN 4}$$