Meeting Agenda
Group: Top Down Bois
Date: 10/09/2021
Chair: Samuel
Participants: David Ferm, Anders Olofsson, Samuel Karlsson,
Imad Alihodzic

## Objectives (5 min)
-  Resolve any issues preventing the team from continuing.
Short clear descriptions.


## Reports (15 min) from previous meeting
-  Each group member reports outcome of assigned issues, see also
'outcomes and assignments'.

Viktigast är att få UI gjort och testing påbörjat

Samuel - UML uppdateras, ska bli klart idag

Imad - animationer för player klara, behöver fixa resten

David - mer testing

Olof - mer testing


## Discussion items (35 min)
-  Discuss the identified issues, and possibly new or more general issues
(very short notes and/or keywords).

UI måste bli klart ganska snart, vi alla får hjälpas åt att fixa det
när vi är klara med våra egna uppgifter. Behöver även skriva
peer review.

## Outcomes and assignments (5 min)
-  Outcomes from discussion items. Write down what's decided and why it
was decided. Sync with other documentation (add terms to wordbook).

Olof o Liam - Testing & aiming
Imad - HUD & lag är mindre
Samuel - javadocs

Alla - Bugs, sprinting

Alla - peer review

- (re)Assign to each group member which issues to solve.

see above

## Wrap up
- Write down any unresolved issues for next meeting.
- Decide a time and location for next meeting.

14 00 - M1212D