

NGUYEN MY THONG

Software Engineer - Game Dev

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SUMMARY

I am a second-year Computer Science student at UIT University, with strong interest about Web App and Game Development. Additionally, I am really into AI, Machine Learning and am actively learning how to apply these technologies to solve real-world problems.

EDUCATION & CERTIFICATIONS

University of Information Technology – UIT

Computer Science student.

MERN Stack complete course - Udemy

Udemy course certificate

Complete Web Development Bootcamp - Udemy

Udemy course certificate

Google Developer Student Club UIT

A Developer of GDSC club at my school - UIT

Complete Machine Learning Bootcamp - Udemy

Udemy course certificate

SKILLS

- | | | |
|---------------------------------|------------------------------|-----------------------|
| • Programming Languages: | • Frameworks/ Tools: | • Soft Skills: |
| - C++, Go, Java | - Sveltekit, NextJS, FastAPI | - English (B2) |
| - Python, TypeScript | - Docker, Firebase, MongoDB | - Teamwork |
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PROJECTS

Software Engineer

Realtime Chat App

Feb 2024 - March 2024

A chat app with very simple UI allows users to securely join or create chat rooms and engage in instant direct messaging, with user authentication and seamless realtime communication.

Personal Blogsite

Jan 2024 - Feb 2024

A blogsite focuses on tech, development, and IT topics, where I share insights, tutorials, and experiences related to the world of software development and technology.

Learn2Aid

March 2025 - April 2025

This app is an app for Hackathon 2025. My role was a backend engineer, build API, setup services. About this app, this is an app that allows users to learn how to aid through videos and quizzes. Moreover, it has AI model so that user can practice aiding then record video and send to the model to judge the accuracy.

SkillForge

March 2025 - May 2025

A platform that allows students to complete projects created by businesses to earn experience and skills. My role was a fullstack developer and architect designer who this whole project.

Game Developer

Multiplayer Game Browser

August 2024 - October 2024

Multiplayer simple games on browser for everyone to play with their friends. This project I build both server and client using Go and HTML canvas API.

Forward Thinking Game

June 2024 - July 2024

"A platformer where your mind has to be in the future". I built this game with a friend of mine in 4 days for 2024 GMTK Game Jam.
