

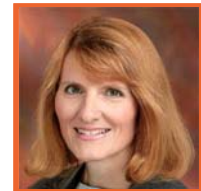
Leveraging Reuse

Deborah Kurata

<http://msmvps.com/blogs/deborahk/>

@DeborahKurata

deborahk@insteptech.com

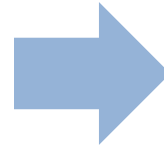


pluralsight 
hardcore dev and IT training



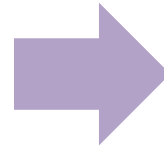
Object-Oriented Programming (OOP)

Identifying Classes



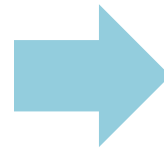
- Represents business entities
- Defines properties (data)
- Defines methods (actions/behavior)

Separating Responsibilities



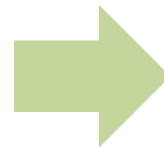
- Minimizes coupling
- Maximizes cohesion
- Simplifies Maintenance
- Improves Testability

Establishing Relationships



- Defines how objects work together to perform the operations of the application

Leveraging Reuse



- Involves extracting commonality
- And building reusable classes/components

Reuse

**Build it
once**

**Test it
once**

**Update
it once**

**Enhance
it once**

Module Outline

Techniques for Leveraging Reuse

The .NET Object Class

Overriding Base Class Functionality

Polymorphism

Building a Base Class

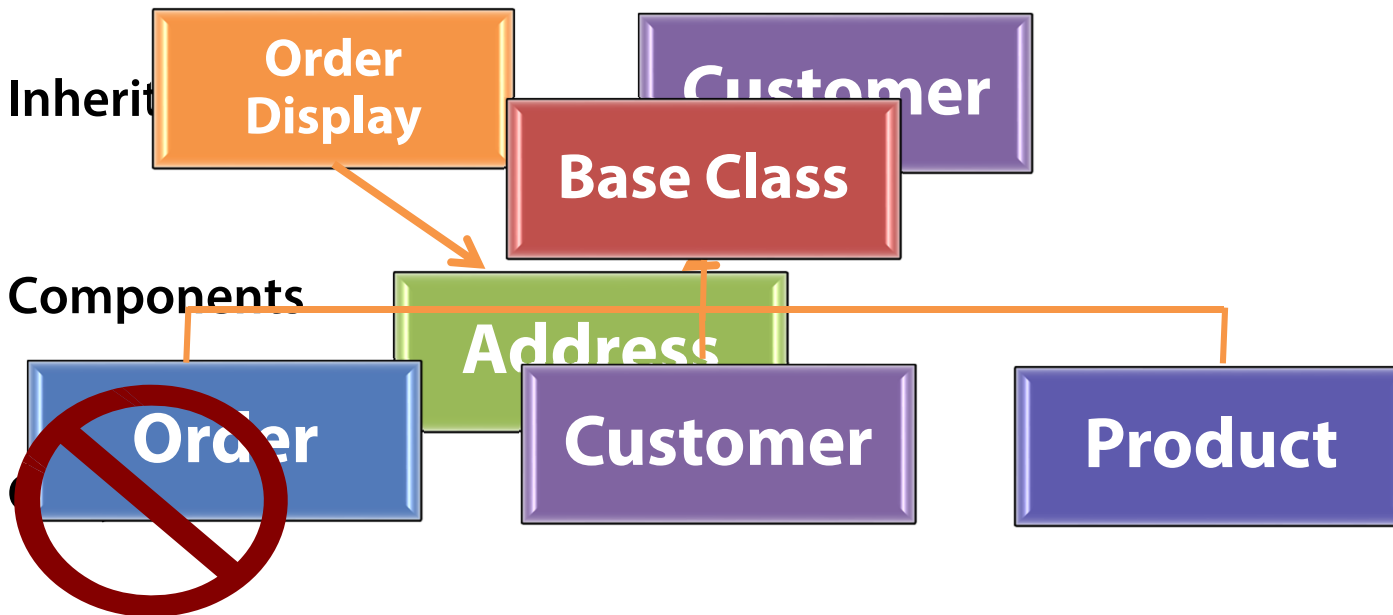
Techniques for Reuse

- Collaboration

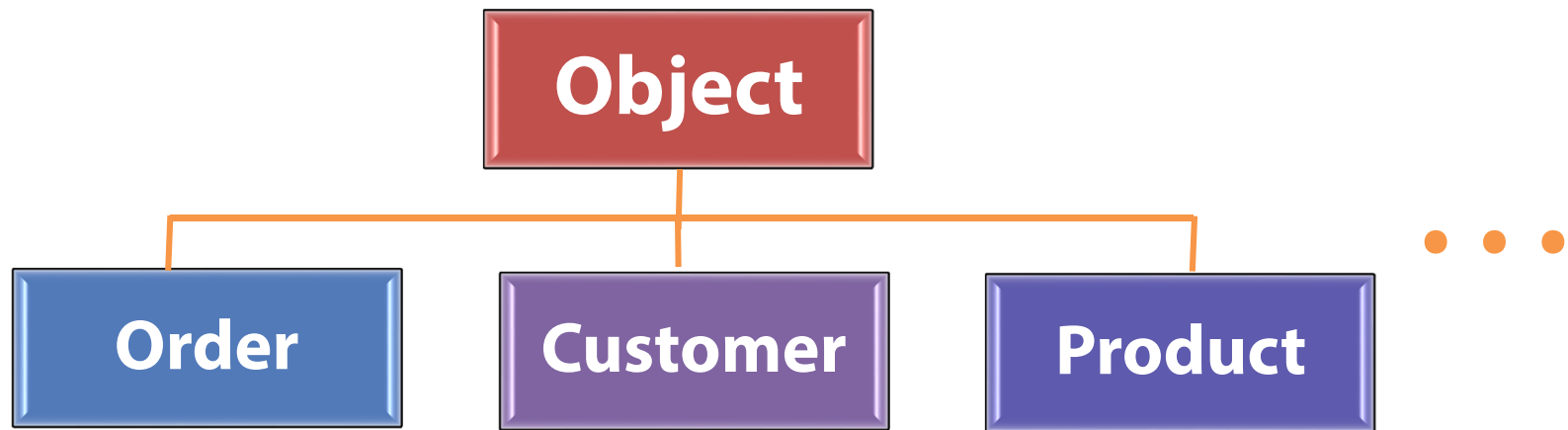
- Inheritance

- Components

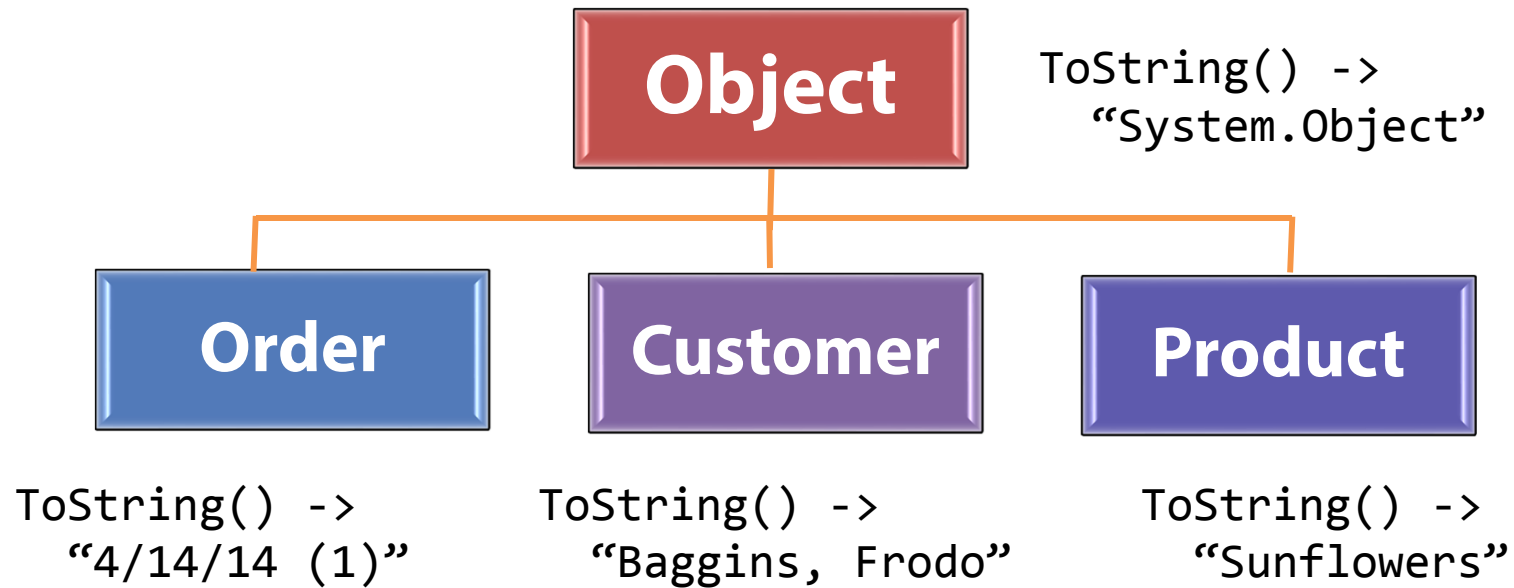
-



.NET Object Class



Polymorphism



Summary

Techniques for Leveraging Reuse

The .NET Object Class

Overriding Base Class Functionality

Polymorphism

Building a Base Class

Four Pillars of OOP



Terms and Keywords

