

# 30% project proposal

# UIAS

Unauthorized Internet Access System

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## Introduction And Legal

This project proposal addresses an issue concerning the repetitiveness of running routine wireless testing attacks against a network. The program will be capable of deauthing network clients, cracking wpa passwords, and bypassing captive portals.

It will accomplish this using the aircrack-ng suite of tools (licenced under the [GNU General Public License, version 2](#)) and the macchanger tool (licenced under the [GNU General Public License v3.0](#)) , along with iwconfig (part of the Berkeley Software Distribution and licenced as [such](#)) and pkexec (I was unfortunately unable to find the license for, but because it is included natively in ubuntu, I can assume it is under the GNU license or a similar licence) to a lesser extent.

Note that this project (PUIAS) is not licensed under the GNU license but rather under the [MIT license](#). Because it is licensed as such along with the nature of the GNU license, distribution of this software is **strictly forbidden** until such time that this repository becomes public or if the code is bundled with the source code (as done in this project to it's contributors).



## Attack Options

This system will boast a total of three attack modes:

1. Captive portal bypass:

In this mode the system will attempt to bypass the captive portal authentication (as can be found in airports, hotels, cafes etc).

2. Deauth mode:

In this mode the system will attempt to deauth a target of your choosing or attempt to deauth all clients of a specific network.

3. Password cracking mode:

In this mode the system will attempt to crack a network password.

## Attack execution

The aforementioned attacks will be carried out in the following ways:

1. The captive portal attack will work by spoofing an authenticated user. It will do so by spoofing the metric that is used commonly by captive portals to verify a users identity: their MAC address, this address that is inherent in all network devices can be both scanned and spoofed. The attack will proceed as follows:
  - a. Scan the network for client mac addresses
  - b. Spoof mac address
  - c. Attempt to connect to the internet
  - d. If failed goto step B
  - e. You are now connected - quit program
2. The deauth attack will work by spoofing a deauthentication packet from the router, a packet that tells devices to disconnect from the router **(NOTE: this attack is illegal to use without permission as it counts as a denial of service attack)** the attack will work via the aireplay-ng tool
3. The password cracking option will operate by:
  - a. Waiting for a client to connect (or deauth a client if you have permission)
  - b. Capture the 4-way handshake exchanged by the connection
  - c. The attempted cracking of said handshake using a pre-generated password list or a unique password list created by the network name as a seed



## Functions

The system uses a variety of functions:

1. static ArrayList<String> execute(String command, boolean sudo):

Executes a command in linux (sudo or not) and returns an arraylist of the response (each entry is a line)

2. static boolean checkpackage(String packageS):

Executes “which” command on the package name and checks the result to see if the program is installed

3. static ArrayList<String> change\_mac(String mac):

Changes the computer's MAC address to the requested mac by: taking down the wireless card, running “macchanger -m” on the requested address, and finally bringing the wireless card back up.

4. static boolean trymac(String mac):

Runs change mac on the requested mac, tries 5 times to assert whether connection to network has been established, finally pings 8.8.8.8 (google dns server) and monitors packet loss, if packet loss is less than 100% returns true, if not or if ping failed, returns false



## Data types

The program uses the following data types:

1. int
2. String
3. boolean
4. ArrayList<String>
5. Process
6. ProcessBuilder
7. InputStreamReader
8. BufferedReader
9. Exception
10. IOException
11. System
12. File
13. BufferedWriter
14. FileWriter
15. Object

## Java Docs

This Github Repo also contains a javadoc file that goes into much further detail.