

1. What will be the output of the following code snippet?

```
def func(a, b):  
    return b if a == 0 else func(b % a, a)  
print(func(30, 75))
```

- a) 10
- b) 20
- c) 15
- d) 0

Ans)  $a=30, b=75$

$a \% b$  returns the remainder of  $a/b$  i.e.,  $75/30$  remainder is 15

→ Answer is option c) 15

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2. `numbers = (4, 7, 19, 2, 89, 45, 72, 22)`

```
sorted_numbers = sorted(numbers)  
even = lambda a: a % 2 == 0  
even_numbers = filter(even, sorted_numbers)  
print(type(even_numbers))
```

- a) Int
- b) Filter
- c) List
- d) Tuple

Ans) `even_numbers` is the object of type filter.

→ Answer is option b) Filter

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3. As what datatype are the `*args` stored, when passed into

- a) Tuple
- b) List
- c) Dictionary
- d) None

Ans) `*args` are stored in Python as a tuple.

→ Answer is option a) Tuple

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4. `set1 = {14, 3, 55}`

`set2 = {82, 49, 62}`

`set3 = {99, 22, 17}`

```
print(len(set1 + set2 + set3))
```

- a) 105
- b) 270
- c) 0
- d) Error

Ans) `TypeError: unsupported operand type(s) for +: 'set' and 'set'`

→ Answer is option d) Error

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5. What keyword is used in Python to raise exceptions?

- a) raise
- b) try
- c) goto
- d) except

Ans) The **raise keyword** is used to raise an exception. You can define what kind of error to raise, and the text to print to the user.

→ Answer is option **a) raise**

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6. Which of the following modules need to be imported to handle date time computations in Python?

- a) timedata
- b) date
- c) datetime
- d) time

Ans) A date in Python is not a data type of its own, but we can import a module named datetime to work with dates as date objects.

→ Answer is option **c) datetime**

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7. What will be the output of the following code snippet?

```
print(4**3 + (7 + 5)**(1 + 1))
```

- a) 248
- b) 169
- c) 208
- d) 233

Ans)  $4**3 = 4 \times 4 \times 4 = 64$

$(7+5)**(1+1) = 12**2 = 12 \times 12 = 144$

So,  $(4**3 + (7 + 5)**(1 + 1)) = 64 + 144 = 208$

→ Answer is option **c) 208**

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8. Which of the following functions converts date to corresponding time in Python?

- a) strptime
- b) strftime
- c) both a) and b)
- d) None

Ans) **strptime()** function in Python converts a date to its corresponding time in Python.

→ Answer is option **a) strptime**

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9. The python tuple is \_\_\_\_\_ in nature.
- a) mutable
  - b) immutable
  - c) unchangeable
  - d) none

Ans) Tuples are **immutable** in nature. Thus, we cannot make changes after creating it.

→ Answer is option **b) immutable**

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10. The \_\_\_\_ is a built-in function that returns a range object that consists series of integer numbers, which we can iterate using a for loop.
- a) range()
  - b) set()
  - c) dictionary{}
  - d) None of the mentioned above

Ans) The **range()** is a built-in function that returns a range object that consists series of integer numbers, which we can iterate using a for loop. In Python, Using a for loop with range() , we can repeat an action a specific number of times.

→ Answer is option **a) range()**

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11. Amongst which of the following is a function which does not have any name?
- a) Del function
  - b) Show function
  - c) Lambda function
  - d) None of the mentioned above

Ans) The Python **lambda (anonymous) function** is a no-name function declared in a single line. It can have only one expression and is used when a short-term function is required.

→ Answer is option **c) Lambda function**

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12. The module Pickle is used to \_\_\_\_.
- a) Serializing Python object structure
  - b) De-serializing Python object structure
  - c) Both A and B
  - d) None of the mentioned above

Ans) Python's Pickle module is a popular format used to **serialize and deserialize data types**.

→ Answer is option **c) Both A and B**

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13. Amongst which of the following is / are the method of convert Python objects for writing data in a binary file?

- a) **set() method**
- b) **dump() method**
- c) **load() method**
- d) **None of the mentioned above**

Ans) The **dump() method** is used to convert Python objects into binary data that can be written to a binary file.

→ Answer is option **b) dump() method**

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**14. Amongst which of the following is / are the method used to unpickling data from a binary file?**

- a) **load()**
- b) **set() method**
- c) **dump() method**
- d) **None of the mentioned above**

Ans) The **load()** method is used to deserialize and read data from a binary file. It reads the byte stream from the file and converts it back into the original object.

→ Answer is option **a) load()**

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**15. A text file contains only textual information consisting of \_\_\_\_.**

- a) **Alphabets**
- b) **Numbers**
- c) **Special symbols**
- d) **All of the mentioned above**

Ans) text files contain only textual information, which can be represented by alphabets, numbers, and other special symbols.

→ Answer is option **d) All of the mentioned above**

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**16. Which Python code could replace the ellipsis (...) below to get the following output?  
(Select all that apply.)**

```
captains = { "Enterprise": "Picard", "Voyager": "Janeway", "Defiant": "Sisko", }  
Enterprise Picard,  
Voyager Janeway  
Defiant Sisko
```

a) **for ship, captain in captains.items():  
print(ship, captain)**

b) **for ship in captains:  
print(ship, captains[ship])**

c) **for ship in captains:  
print(ship, captains)**

d) **both a and b**

Ans) Code: 

```
captains = { "Enterprise": "Picard", "Voyager": "Janeway", "Defiant": "Sisko", }  
for ship, captain in captains.items():  
    print(ship, captain)
```

Output: Enterprise Picard  
Voyager Janeway  
Defiant Sisko

```
Code: captains = { "Enterprise": "Picard", "Voyager": "Janeway", "Defiant": "Sisko", }  
      for ship in captains:  
          print(ship, captains[ship]))
```

Output: Enterprise Picard  
Voyager Janeway  
Defiant Sisko

→ Answer is option **d) both a and b**

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**17. Which of the following lines of code will create an empty dictionary named captains?**

- a) `captains = {dict}`
- b) `type(captains)`
- c) `captains.dict()`
- d) `captains = {}`

Ans) Code: `captains = {}`

```
print(captains)
```

```
print(type(captains))
```

Output: `{}`

```
<class 'dict'>
```

→ Answer is option **d) captains = {}**

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**18. Now you have your empty dictionary named captains. It's time to add some data! Specifically, you want to add the key-value pairs "Enterprise": "Picard", "Voyager": "Janeway", and "Defiant": "Sisko".**

**Which of the following code snippets will successfully add these key-value pairs to the existing captains dictionary?**

a) `captains{"Enterprise" = "Picard"}`  
`captains{"Voyager" = "Janeway"}`  
`captains{"Defiant" = "Sisko"}`

b) `captains["Enterprise"] = "Picard"`  
`captains["Voyager"] = "Janeway"`  
`captains["Defiant"] = "Sisko"`

c) `captains = {`  
`"Enterprise": "Picard",`  
`"Voyager": "Janeway",`  
`"Defiant": "Sisko",`  
`}`

d) None of the above

Ans) Code: `captains = {}`

```
print(captains)
```

```
print(type(captains))
```

```
captains["Enterprise"] = "Picard"  
captains["Voyager"] = "Janeway"  
captains["Defiant"] = "Sisko"
```

```
print(captains)
```

Output: `{}`

```
<class 'dict'>  
{'Enterprise': 'Picard', 'Voyager': 'Janeway', 'Defiant': 'Sisko'}
```

Code: `captains = {}`

```
print(captains)
```

```
print(type(captains))
```

```
captains = {"Enterprise": "Picard", "Voyager": "Janeway", "Defiant": "Sisko",}
```

```
print(captains)
```

Output: `{}`

```
<class 'dict'>  
{'Enterprise': 'Picard', 'Voyager': 'Janeway', 'Defiant': 'Sisko'}
```

→ Answer is options **b) and c)**

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**19. You're really building out the Federation Starfleet now! Here's what you have:**

```
captains = {"Enterprise": "Picard", "Voyager": "Janeway", "Defiant": "Sisko",  
            "Discovery": "unknown", }
```

**Now, say you want to display the ship and captain names contained in the dictionary, but you also want to provide some additional context. How could you do it?**

**a) for item in captains.items():**

```
print(f"The [ship] is captained by [captain].")
```

**b) for ship, captain in captains.items():**

```
print(f"The {ship} is captained by {captain}.")
```

**c) for captain, ship in captains.items():**

```
print(f"The {ship} is captained by {captain}.")
```

**d) All are correct**

Ans) Code: `captains = { "Enterprise": "Picard", "Voyager": "Janeway", "Defiant": "Sisko",  
"Discovery": "unknown", }`

```
print(captains)
```

```
for ship, captain in captains.items():  
    print(f'The {ship} is captained by {captain}.')
```

Output:

```
{'Enterprise': 'Picard', 'Voyager': 'Janeway', 'Defiant': 'Sisko', 'Discovery': 'unknown'}  
The Enterprise is captained by Picard.  
The Voyager is captained by Janeway.  
The Defiant is captained by Sisko.  
The Discovery is captained by unknown.
```

→ Answer is options **b)**

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**20. You've created a dictionary, added data, checked for the existence of keys, and iterated over it with a for loop. Now you're ready to delete a key from this dictionary: `captains = { "Enterprise": "Picard", "Voyager": "Janeway", "Defiant": "Sisko", "Discovery": "unknown", }`**

**What statement will remove the entry for the key "Discovery"?**

- a) `del captains`**
- b) `captains.remove()`**
- c) `del captains["Discovery"]`**
- d) `captains["Discovery"].pop()`**

Ans) Code:  
`del captains["Discovery"]`

```
print(captains)
```

```
for ship, captain in captains.items():  
    print(f'The {ship} is captained by {captain}.')
```

Output:

```
{'Enterprise': 'Picard', 'Voyager': 'Janeway', 'Defiant': 'Sisko', 'Discovery': 'unknown'}  
The Enterprise is captained by Picard.  
The Voyager is captained by Janeway.  
The Defiant is captained by Sisko.
```

→ Answer is option **c)**