Ismail Labiad

3rd year student at Ecole Polytechnique

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	Education & Diplomas
2023 - 2024	Master 2, Mathematics, Vision, Learning (MVA), ENS Paris-Saclay
2020 - 2024	Engineering Degree , <i>Diploma of École Polytechnique</i> , Ecole Polytechnique Applied Mathematics Major
2018 - 2020	CPGE , <i>MPSI-MP*</i> , Lycée d'Excellence de Benguerir Ranked 14 th on the national level in High-school Mathematical Olympiads (2018)
	Professional Experience
2023 Title Supervisors	Research Intern, INRIA (Magnet Team), Lille, 5 months Fairness in fully decentralized federated learning Michael Perrot and Batiste Le Bars
2022 Description Supervisor	Research Intern , ReciTAL, Paris, 3 months Developing and analyzing the training of the latest NLP models on document processing Jacopo Staiano
2021 Description	Software Engineer Intern, Freterium, 1 month Developed an optimization algorithm for the 3D bin packing problem with additional constraints (rotations, weight limit and client-grouped products) and worked closely with the dev team to test it on a client dataset
	Teaching
2020 – 2021 Description	Tutor , Lycée Paul Eluard, 5 months Helped high-school and undergraduate students in mathematics and physics by organizing small tutoring groups and adapting abstract concepts (as part of the human and military training program at Ecole Polytechnique)
	Academic Projects
2023 Description Supervisor	Research project, 3 months, Principal Component Analysis The theoretical aspect of PCA (perturbation theory) and some of its applications: spectral clustering, image compression, anomaly detection Karim Lounici
2023 Description	Snake Game, group project, Reinforcement Learning Investigated the effect of state coding on the agent and proposed a trained agents that matches human performance on small boards. <u>project report</u>

2022 **Research project**, 3 months, Tropical Support Vector Machines

Description Proof of the existence of an optimal margin separating tropical Halfspace/Hyperplane

and development an algorithm to compute it

Supervisors Stéphane Gaubert and Xavier Allamigeon

2022 **Group project**, Acoustic keyboard eavesdropping

Description Reconstructing typed text from keyboard taps audio recording using AI and Hidden

Markov models in collaboration with "Gendarmerie Nationale"

Personal Projects

2022 **Chrome Dino**, Python

Description Creating a Chrome Dino game copy and an RL agent capable of learning to play the

game from visual inputs

2021 Sarcastic headline classification, Python

Description Used GloVe word vector representation with LSTM layers to classify a dataset of news

headlines

Computer Skills

Programming Python, Java, C#, Dart, C/C++, R

Technologies Flutter, Unity

Tools Git, LaTeX

Languages

French Fluent

English Fluent

Arabic Mother tongue

Spanish Beginner

Other

Software dev Mobile/Web Apps, Games

Sport Cross-training, Climbing