#### **Data Structures Lab 7**

Course: Data Structures (CL2001)

Semester: Fall 2023

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#### **Note:**

• Lab manual cover following below Stack and Queue topics

{Stack with Array and Linked list, Queue with Array and Linked, Priority Queue and its applications}

- Maintain discipline during the lab.
- Just raise hand if you have any problem.
- Completing all tasks of each lab is compulsory.
- Get your lab checked at the end of the session.
- Don't just blatantly copy the same code make changes to it accordingly

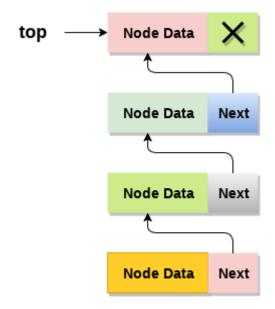
#### **Stack with Array**

## Sample Code of Stack in Array

```
class Stack {
int MAX = 10;
    int top;
    int a[MAX]; // Maximum size of Stack
    Stack() { top = -1; }
    bool push(int x);
    int pop();
    int peek();
    bool isEmpty();
bool push(int x)
    if (top > (MAX - 1)) {
        System.out.println( "Stack Overflow");
        return false;
    }
    else {
        a[++top] = x;
        System.out.println(x+" pushed into stack\n";
        return true;
    }
}
int pop()
    if (top < 0) {
        System.out.prinln("Stack Underflow");
        return 0;
    }
    else {
        int x = a[top--];
        return x;
    }
int peek()
```

```
{
    if (top < 0) {
        System.out.prinln( "Stack is Empty");
        return 0;
    }
    else {
        int x = a[top];
        return x;
    }
}
bool isEmpty()
{
    return (top < 0);
}</pre>
```

# **Stack with Linked list**



Stack

# Sample Code of Stack in Linked List

```
class Node
{
  int data;
  Node next;
}
```

```
Node top;
// Utility function to add an element
// data in the stack insert at the beginning
void push(int data)
  // Create new node temp and allocate memory
  Node temp = new Node();
  // Check if stack (heap) is full.
  // Then inserting an element would
  // lead to stack overflow
 /* if (!temp)
     System.out.prinln("\nHeap Overflow";
     exit(1);
  }*/
  // Initialize data into temp data field
  temp.data = data;
  // Put top pointer reference into temp link
  temp.next = top;
  // Make temp as top of Stack
  top = temp;
}
```

#### Task-1:

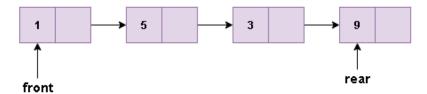
- A. Design a Main class of upper code which perform the below task
  - 1. Insert 10 Integers values in the stack
  - 2. Write a utility function for upper code to display all the inserted integer values in the linked list in forward and reverse direction both
  - 3. Write utility function to pop top element from the stack

### **Queue with Array**

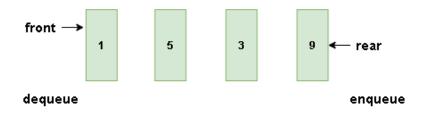
```
// A structure to represent a queue
class Queue {
  int front, rear, size;
  int capacity;
  int array;
};
```

## Queue with Linked list

### Linked List Representing Queue



#### Queue



### Sample Code

```
classt Node {
  int data;
  Node next;};
Node front = NULL;
Node rear = NULL;
Node temp;
void Insert(int val) {
  if (front == NULL) {
    } else {
    }}
```

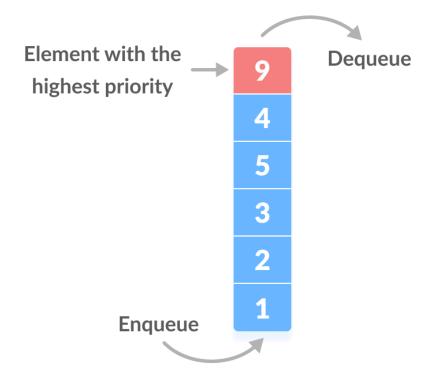
### **Priority Queue**

A priority queue is a **special type of queue** in which each element is associated with a **priority value**. And, elements are served on the basis of their priority. That is, higher priority elements are served first.

However, if elements with the same priority occur, they are served according to their order in the queue.

### **Assigning Priority Value**

Generally, the value of the element itself is considered for assigning the priority. For example, The element with the highest value is considered the highest priority element. However, in other cases, we can assume the element with the lowest value as the highest priority element. We can also set priorities according to our needs.



Removing Highest Priority

#### Element

## Difference between Priority Queue and Normal Queue

In a queue, the **first-in-first-out rule** is implemented whereas, in a priority queue, the values are removed **on the basis of priority**. The element with the highest priority is removed first.

### **Implementation of Priority Queue**

Priority queue can be implemented using an array, a linked list, a heap data structure, or a binary search tree. Among these data structures, heap data structure provides an efficient implementation of priority queues.

Implementation Functions for priority Queue.

- **push():** This function is used to insert a new data into the queue.
- **pop():** This function removes the element with the highest priority from the queue.
- **peek() / top():** This function is used to get the highest priority element in the queue without removing it from the queue.

# **Algorithm:**

## PUSH(HEAD, DATA, PRIORITY):

• Step 1: Create new node with DATA and PRIORITY

- Step 2: Check if HEAD has lower priority. If true follow Steps 3-4 and end. Else goto Step 5.
- *Step 3: NEW. NEXT* = *HEAD*
- *Step 4: HEAD* = *NEW*
- Step 5: Set TEMP to head of the list
- Step 6: While TEMP.NEXT != NULL and TEMP. NEXT. PRIORITY. PRIORITY
- Step 7: TEMP = TEMP . NEXT [END OF LOOP]
- Step 8: NEW . NEXT = TEMP . NEXT
- **Step 9:** TEMP . NEXT = NEW
- Step 10: End

## *POP(HEAD):*

- Step 1: Set the head of the list to the next node in the list. HEAD = HEAD . NEXT.
- Step 2: Free the node at the head of the list
- *Step 3: End*

## PEEK(HEAD):

- Step 1: Return HEAD . DATA
- **Step 2:** End

### **Stack with Array and Linked list**

> Stack is a linear data structure which follows a particular order in which the operations are performed. The order may be LIFO (Last In First Out) or FILO (First In Last Out).

Mainly the following three basic operations are performed in the stack:

- **Push:** Adds an item in the stack. If the stack is full, then it is said to be an Overflow condition
- **Pop:** Removes an item from the stack. The items are popped in the reversed order in which they are pushed. If the stack is empty, then it is said to be an Underflow condition.
- **Peek or Top:** Returns top element of stack.
- **isEmpty:** Returns true if stack is empty, else false

## **Application of Stack**

- ➤ An arithmetic expression can be written in three different but equivalent notations, i.e., without changing the essence or output of an expression. These notations are —
- Infix Notation

- Prefix (Polish) Notation
- Postfix (Reverse-Polish) Notation

#### **Infix Notation**

We write expression in **infix** notation, e.g. a - b + c, where operators are used **in**-between operands. It is easy for us humans to read, write, and speak in infix notation but the same does not go well with computing devices. An algorithm to process infix notation could be difficult and costly in terms of time and space consumption.

#### **Prefix Notation**

In this notation, operator is **prefixed** to operands, i.e. operator is written ahead of operands. For example, +ab. This is equivalent to its infix notation a + b. Prefix notation is also known as **Polish Notation**.

#### **Postfix Notation**

This notation style is known as **Reversed Polish Notation**. In this notation style, the operator is **postfixed** to the operands i.e., the operator is written after the operands. For example, ab+. This is equivalent to its infix notation a+b.

| Sr.No. | Infix Notation    | Prefix Notation | Postfix Notation |  |
|--------|-------------------|-----------------|------------------|--|
| 1      | a + b             | + a b           | a b +            |  |
| 2      | (a + b) * c       | * + a b c       | a b + c *        |  |
| 3      | a * (b + c)       | * a + b c       | a b c + *        |  |
| 4      | a/b+c/d           | +/ab/cd         | a b / c d / +    |  |
| 5      | (a + b) * (c + d) | * + a b + c d   | a b + c d + *    |  |
| 6      | ((a + b) * c) - d | - * + a b c d   | a b + c * d -    |  |

Table-1

## **Queue with Array and Linked list**

- A Queue is a linear structure which follows a particular order in which the operations are performed. The order is First In First Out (FIFO). A good example of a queue is any queue of consumers for a resource where the consumer that came first is served first. The difference between <a href="stacks">stacks</a> and queues is in removing. In a stack we remove the item the most recently added; in a queue, we remove the item the least recently added.
- > Following are the Operations on Queue
  - **1.Enqueue:** Adds an item to the queue. If the queue is full, then it is said to be an Overflow condition.
  - **2.Dequeue:** Removes an item from the queue. The items are popped in the same order in which they are pushed. If the queue is empty, then it is said to be an

Underflow condition.

**3.Front:** Get the front item from queue. **4.Rear:** Get the last item from queue.

## **Applications of Queue**

A priority queue is a type of container adapter, which processes only the highest priority element, i.e. the first element will be the maximum of all elements in the queue, and elements are in decreasing order.

# Difference between a queue and priority queue :

- Priority Queue container processes the element with the highest priority, whereas no priority exists in a queue.
- Queue follows First-in-First-out (FIFO) rule, but in the priority queue highest priority element will be deleted first.
- If more than one element exists with the same priority, then, in this case, the order of queue will be taken.
- 1. **empty**() This method checks whether the priority\_queue container is empty or not. If it is empty, return true, else false. It does not take any parameter.
- 2. **size**() This method gives the number of elements in the priority queue container. It returns the size in an integer. It does not take any parameter.
- 3. **push**() This method inserts the element into the queue. Firstly, the element is added to the end of the queue, and simultaneously elements reorder themselves with priority. It takes value in the parameter.
- 4. **pop**() This method delete the top element (highest priority) from the priority\_queue. It does not take any parameter.
- 5. **top**() This method gives the top element from the priority queue container. It does not take any parameter.
- 6. **swap**() This method swaps the elements of a priority\_queue with another priority\_queue of the same size and type. It takes the priority queue in a parameter whose values need to be swapped.
- 7. **emplace**() This method adds a new element in a container at the top of the priority queue. It takes value in a parameter.

#### Lab Tasks:

- Q1: Implement and insert the values "BORROWROB" in the stack and identify if it's a palindrome or not. Use the push and pop functions to accomplish this (Note: Use Arrays to accomplish this)
- Q2. Implement a Queue based approach where assume you are the cashier in a supermarket and you need to make checkouts. Customer ID's Are 13,7,4,1,6,8,10. (Note: Use Arrays to accomplish this task with enqueue and dequeue)
- Q3. Consider you have an expression x=12+13-5(0.5+0.5)+1 which results to 20. Implement a stack-based implementation to solve this question via linked lists (linked lists can be single or double) and the resulted output must be at the top of the stack. Note that the x and the equal sign must be present in the stack and when inserting the top value (20 result) all the values must be present in the stack (You can pop and push them accordingly)
- Q4: In Table 1 Given above your are given an infix notation of ((a+b)\*c)-d and you are required to convert it into postfix notation. Attempt to solve the question using queues and linked lists.
- Q5. In a cloud computing system, tasks are submitted by users for processing on a server. Each task is characterized by its estimated execution time (in minutes) and resource requirements,

including CPU usage, memory, and storage. The server employs a queue-based job scheduling algorithm to manage the execution of these tasks efficiently.

| TaskID | Execution | Time | CPU Usage | (%) | Memory (MB) | Storage | (GB) |
|--------|-----------|------|-----------|-----|-------------|---------|------|
|        |           |      |           |     |             |         |      |
| 1      | 20        |      | 30        |     | 512         | 2       |      |
| 2      | 15        |      | 20        |     | 256         | 1       |      |
| 3      | 25        |      | 40        |     | 768         | 3       |      |
| 4      | 18        |      | 25        |     | 384         | 2       |      |

Assume the server has a single queue for processing tasks. Additionally, there are three virtual machines (VMs) available for task execution, each with the following resources:

CPU: 60%, Memory: 1024 MB, Storage: 5 GB. Build a priority queue based approach using linked-lists and dequeue the elements in such a way that the resources are utilized optimally and all the tasks are executed.