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In our ZIP folder we have:

- the python code : Web_Server.py

- the html file: HelloWorld.html

- Two wireshark captures :

- -> The first one (capture1.pcapng) which contains the correct capture when we write: http://192.168.1.35:6789/HelloWorld.html
- -> The seconde (capture1.pcapng) which contains the wrong capture when we write: http://192.168.1.35:6789/aaa.html

How the web server works with our python code?

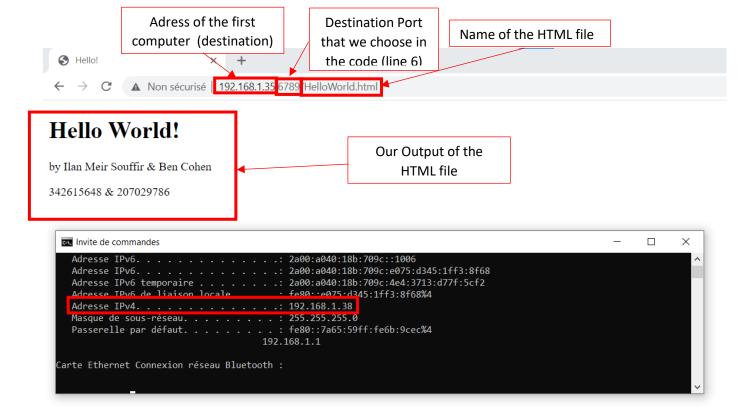
We need 2 computers connected to the same network, wireshark, and a web browser (google chrome for us).

The adress of the <u>first computer</u> is 192.168.1.35 which is the computer where i run the python code.

The adress of the <u>second computer</u> is 192.168.1.38 which is the computer where i need to write the URL on the web browser.

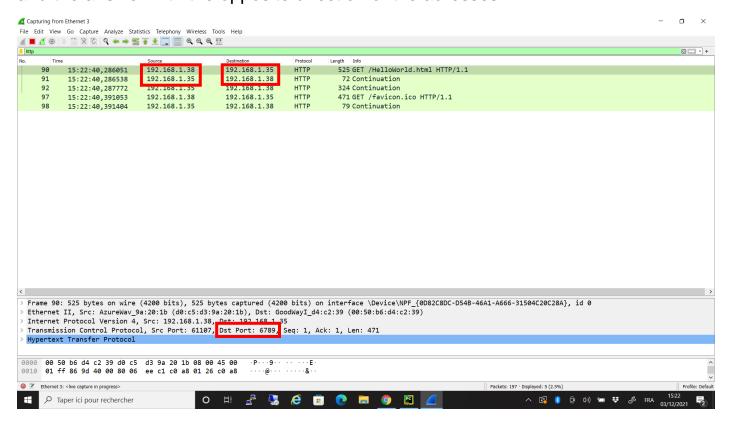
Steps for the First manipulation:

- 1. Open Wireshark and start the capture on the first computer.
- 2. Run the server python code (Web_Server.py) on the first computer.
- 3. Open google Chrome on the second computer and write the URL : http://192.168.1.35:6789/HelloWorld.html
- 4. We can see that we have this page which is displayed :



- 5. Stop Web_Server.py
- 6. Stop the Wireshark capture.

We can see on Wireshark that we have the GET from 192.168.1.38 to 192.168.1.35 and the answer with the opposite direction of the adresses :

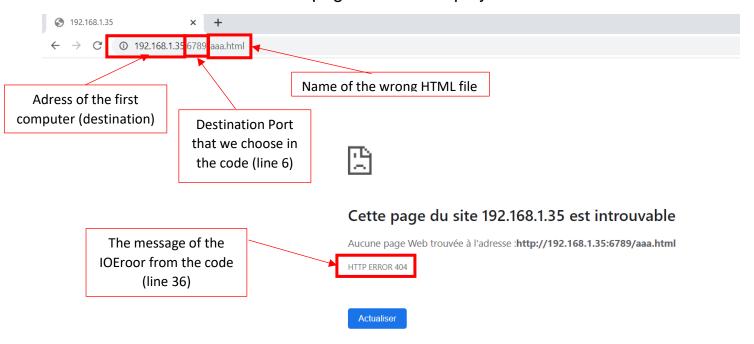


Steps for the Second manipulation:

- 1. Open Wireshark and start the capture on the first computer.
- 2. Run the server python code (Web_Server.py) on the first computer.
- 3. Open google Chrome on the second computer and write the URL: http://192.168.1.35:6789/aaa.html

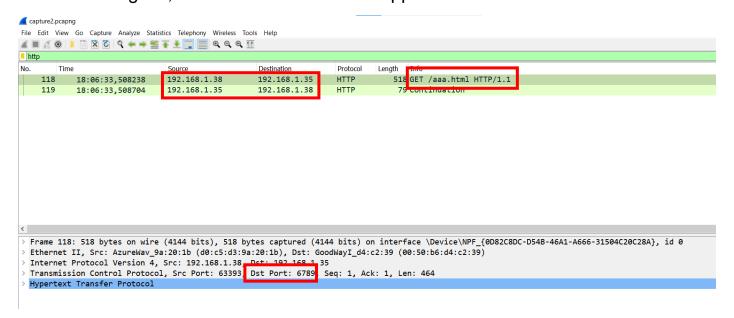
Wich is a html file that doesn't exist.

4. We can see that we have this page which is displayed :



- Stop Web_Server.py
- 6. Stop the Wireshark capture.

We can see on Wireshark that we have the GET from 192.168.1.38 to 192.168.1.35 with the wrong file, and the answer with the opposite direction of the adresses :



How does the code run?

- 1. we import the soket module that we need to create a soket.
- 2. creation of a soket with a port.

```
line 5 : serverSocket = socket(AF_INET, SOCK_STREAM)
```

3. Prepare a sever socket with port 6789.

```
lines 6 and 9 : SERVER_ADDRESS = (", 6789)
serverSocket.bind(SERVER_ADDRESS)
```

- -> Listen to all IP's on this computer with port destination 6789.
- 4. Server only handles one connection at a given time. '1' is a number of incoming connections are waiting in the queue.

```
Line 10: serverSocket.listen(1)
```

5. Then we etablish the connection and with an infinite loop we wait for client connection :

We come out of the loop with a end of the code.

This line 16 is for the waiting connection of the client:

connectionSocket, addr = serverSocket.accept()

6. Then if we have a correct HTML file, we try the lines 18 to 32 which will display the html file on the second computer.

message = connectionSocket.recv(4096).decode()

-> Reading houses from the socket

connectionSocket.send("\nHTTP/1.1 200 OK\n\n".encode())

-> Send one HTTP header line into socket

```
for i in range(0, len(outputdata)):
    connectionSocket.send(outputdata[i].encode())
connectionSocket.send("\r\n".encode())
```

-> Send the content of the requested file to the client

connectionSocket.close()

Closing the connection to a specific customer.

And then we are in the infinite loop so we repeat this step until the end of the run.

7. Then if we wrote a wrong HTML file in the seconde computer (in the search bar for URL)

We enter in the part of the code from line 33 to line 41.

And if we wrote a wrong html file (file note found), there is a message on the screen http ERROR 404 that corresspond with this line:

connectionSocket.send("\nHTTP/1.1 404 Not Found\n\n".encode())

Then we close the client socket:

connectionSocket.close()

8. We close the Server socket to end the infinite loop with :

serverSocket.close()

9. At the End, we terminate the program after sending the corresponding data with : sys.exit()