

Lecture 19: NP and NP-completeness

Harvard SEAS - Fall 2022

Nov. 8, 2022

1 Announcements

- Happy Election Day! Local polls close 8pm
- PS7 due tomorrow, PS8 due Friday 11/18
- PS9 due Friday 12/2
- Next SRE on Tuesday 11/15
- Stay tuned for updates to office hours and section next week

Recommended Reading:

- MacCormick §12.0–12.3, Ch. 13

2 Recap

Recall that $\text{TIME}_{\text{search}}(T(N))$ is the class of computational problems $\Pi = (\mathcal{I}, \mathcal{O}, f)$ such that there is a Word-RAM program solving Π in time $O(T(N))$ on inputs of bit-length N . $\text{TIME}(T(N))$ is the class of decision problems in $\text{TIME}_{\text{search}}(T(N))$. We can define classes for P_{search} , P and $\text{EXP}_{\text{search}}$, EXP as follows:

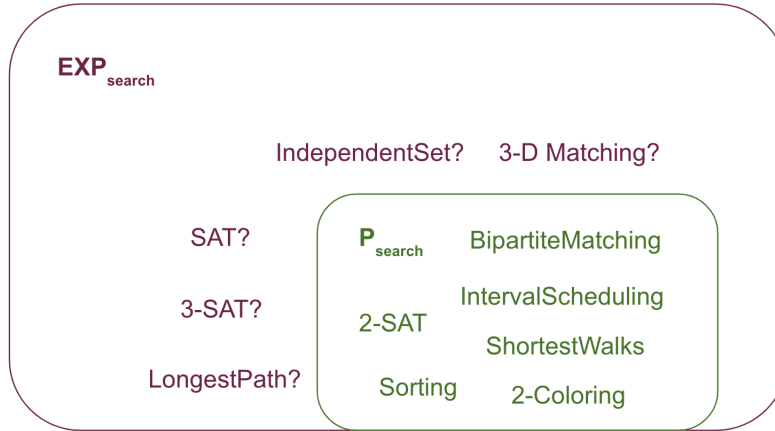
- (Polynomial time)

$$\text{P}_{\text{search}} = \bigcup_c \text{TIME}_{\text{search}}(n^c), \quad \text{P} = \bigcup_c \text{TIME}(n^c)$$

- (Exponential time)

$$\text{EXP}_{\text{search}} = \bigcup_c \text{TIME}_{\text{search}}(2^{n^c}), \quad \text{EXP} = \bigcup_c \text{TIME}(2^{n^c}).$$

The following diagram captures our current understanding of the complexity classifications of computational problems we have seen (or will see) in CS120.



The question marks indicate that we don't *know* that the problems in red are actually outside P_{search} ; we just have not found polynomial-time algorithms for them. To try to get a handle on these questions, we will introduce a new complexity class NP_{search} that captures some shared structure that they all have.

3 NP

Roughly speaking, NP consists of the computational problems where solutions can be *verified* in polynomial time. This is a very natural requirement; what's the point in searching for something if we can't recognize when we've found it?

Definition 3.1. A computational problem $\Pi = (\mathcal{I}, \mathcal{O}, f)$ is in NP_{search} if the following conditions hold:

1. All solutions are of polynomial length: There is a polynomial p such that for every $x \in \mathcal{I}$ and every $y \in f(x)$, we have $|y| \leq p(|x|)$, where $|z|$ denotes the bitlength of z .
2. All solutions are verifiable in polynomial time: There's a polynomial-time verifier V that, given $x \in \mathcal{I}$ and a potential solution y ,¹ decides whether $y \in f(x)$.

(Remark on terminology: NP_{search} is often called FNP in the literature, and is closely related to, but slightly more restricted than, the class PolyCheck defined in the MacCormick text.)

Examples:

1. Satisfiability:

$$\mathcal{I} = \{\text{Boolean formulas } \varphi(x_1, \dots, x_n), n \in \mathbb{N}\}$$

$$\mathcal{O} = \{\text{Assignments } \alpha \in \{0, 1\}^n, n \in \mathbb{N}\}$$

$$f(x) = \{\alpha : \phi(\alpha) = 1\}$$

¹Note that we do not assume $y \in \mathcal{O}$, so the verifier should reject if $y \notin \mathcal{O}$, i.e. y is ill-formed.

We can verify if a potential assignment α satisfies ϕ in polynomial time by (a) checking that α is indeed a valid assignment (i.e. an array of 0's and 1's), and (b) substituting α into φ and checking whether $\varphi(\alpha) = 1$. Note that $|\alpha| = n \leq |\varphi|$ so the solutions are of polynomial length.

2. GraphColoring:

$$f(G, k) = \{c : V \rightarrow [k] \text{ a proper } k \text{ coloring}\}$$

Our verifier takes in $c : V \rightarrow [k]$ and checks that for every edge (u, v) , $c(u) \neq c(v)$, which runs in time $O(m)$. Equivalently, we can check that every color class defines an independent set. Furthermore, $|c| = n \lceil \log k \rceil \leq |(G, k)|^2$, so the solution is not too long.

Non-Example:

1. IndependentSet-OptimizationSearch:

$$f(G) = \{S \subseteq V : S \text{ is an independent set in } G \text{ of maximum size}\}$$

Even though this problem does not appear to be in $\text{NP}_{\text{search}}$ (why?), you saw on Problem Set 5 that it reduces in polynomial time to a problem in $\text{NP}_{\text{search}}$. (Which one?)

Every problem in $\text{NP}_{\text{search}}$ can be solved in exponential time:

Proposition 3.2. $\text{NP}_{\text{search}} \subseteq \text{EXP}_{\text{search}}$.

Proof.

Exhaustive search! We can enumerate over all possible solutions and check if any is a valid solution.

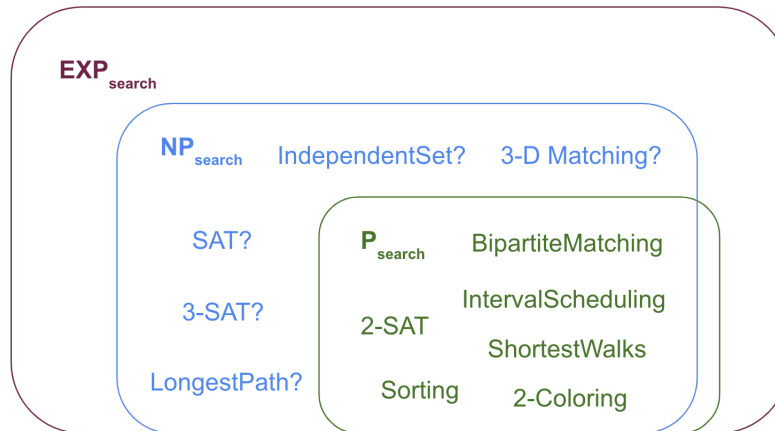
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1 ExhaustiveSearch
  Input      :  $x \in \mathcal{I}$ 
2 for  $y \in \mathcal{O}$  such that  $|y| \leq p(|x|)$  do
3   | if  $V(x, y) = \text{accept}$  then
4   | | return  $y$ 
5 return  $\perp$ 
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This has runtime $O(2^{p(n)} \cdot (n + p(n))^c)$ which is bounded by the exponential $O(2^{n^d})$, where $d = \deg(p) + 1$.

□

So now our diagram of complexity classes looks like this:



(Note that $P_{\text{search}} \not\subseteq NP_{\text{search}}$. This due to artificial examples that you may see on PS9, but most natural problems in P_{search} are also in NP_{search} (like all of the green problems in the above diagram).) Every problem in NP_{search} has a corresponding decision problem (deciding whether or not there is a solution). The class of such decision problems is called **NP** and we will study it more next week.

We still have question marks next to all of the blue problems; we don't know whether they (and thousands of other important problems in NP_{search}) are in P_{search} or not. We will now try to get a handle on these questions.

4 NP-Completeness

Unfortunately, although it is widely conjectured, we do not know how to prove that $NP_{\text{search}} \not\subseteq P_{\text{search}}$. As we will see next time, this is an equivalent formulation of the famous P vs. NP problem, considered one of the most important open problems in computer science and mathematics.

However, even without resolving the P vs. NP conjecture, we can give strong evidence that problems are not solvable in polynomial time by showing that they are *NP-complete*:

Definition 4.1 (NP-completeness, search version). A problem Π is NP_{search} -complete if:

1. Π is in NP_{search}
2. Π is NP_{search} -hard: For every computational problem $\Gamma \in NP_{\text{search}}$, $\Gamma \leq_p \Pi$.

We can think of the NP-complete problems as the “hardest” problems in NP. Indeed:

Proposition 4.2. Suppose Π is NP_{search} -complete. Then $\Pi \in P_{\text{search}}$ iff $NP_{\text{search}} \subseteq P_{\text{search}}$.

Remarkably, there are natural NP-complete problems. The first one is CNF-Satisfiability:

Theorem 4.3 (Cook–Levin Theorem). SAT is NP_{search} -complete.

This can be interpreted as strong evidence that SAT is not solvable in polynomial time. If it were, then *every* problem in NP_{search} would be solvable in polynomial time. We won't cover (or expect you to know) the proof of the Cook–Levin Theorem, but we may provide you a proof sketch in the last set of lecture notes in the course.

5 More $\text{NP}_{\text{search}}$ -complete Problems

Once we have one $\text{NP}_{\text{search}}$ -complete problem, we can get others via reductions from it.

Theorem 5.1. *3-SAT is $\text{NP}_{\text{search}}$ -complete.*

Proof. 1. 3SAT is in $\text{NP}_{\text{search}}$: Our verifier can check if an assignment α satisfies the 3CNF formula (the same verifier as for SAT).

2. 3SAT is $\text{NP}_{\text{search}}$ -hard: Since every problem in NP reduces to SAT, all we need to show is $\text{SAT} \leq_p 3\text{SAT}$ (since reductions are transitive).

For part (2) we follow a general reduction template. First, we transform the problem from what we want to solve to what we have an oracle for.

$$\text{SAT instance } \varphi \xrightarrow{\text{polytime } R} \text{3SAT instance } \varphi'$$

Then we feed the instance φ' to our 3SAT oracle and obtain a satisfying assignment α' to φ' or \perp if none exists. If we get \perp from the oracle, we return \perp , else we transform α' into a satisfying assignment to φ .

$$\text{SAT assignment } \alpha \xleftarrow{\text{polytime } S} \text{3SAT assignment } \alpha'$$

Most of the work is usually in coming up with the reduction R . Intuitively, when we have long clause $(\ell_0 \vee \ell_1 \vee \dots \vee \ell_{k-1})$ for $k > 3$ we want to break it into multiple clauses of size 3. But simply breaking it up doesn't preserve information about φ being satisfiable. Our reduction R is as follows:

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1  $R(\varphi)$  :
   Input    : A CNF formula  $\varphi$ 
   Output   : A 3-CNF formula  $\varphi'$ 
2  $\varphi' = \varphi$ 
3 while  $\varphi'$  has a clause  $C = (\ell_0 \vee \dots \vee \ell_{k-1})$  of length  $k > 3$  do
4   |   Remove  $C$ 
5   |   Add clauses  $(y \vee \ell_0 \vee \ell_1)$  and  $(\neg y \vee \ell_2 \dots \ell_{k-1})$ , where  $y$  is a new variable
6 return  $\varphi'$ 

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This is **not** an equivalent formula to the original (we introduced potentially many dummy variables), but it preserves what we care about — φ' is satisfiable iff φ is (as we'll prove below). In fact, this reduction is the “reverse” of the Resolution rule! Indeed, $C = (y \vee \ell_0 \vee \ell_1) \diamond (\neg y \vee \ell_2 \dots \ell_{k-1})$.

We need to check that R runs in polynomial time: At each iteration of the while loop, we take a clause of length k and produce clauses of length 3 and $k - 1$. Thus, the total length of too-large clauses goes down by 1 at each step, so the procedure terminates. In fact, the number of iterations is bounded by $\sum_{C \in \varphi, |C| > 3} |C| \leq nm$ where $|C|$ is the width of the clause.

Claim 5.2. *If φ is satisfiable then $\varphi' = R(\varphi)$ is satisfiable.*

Proof of claim. Assume that φ is satisfiable. Let $\varphi = \varphi_0, \varphi_1, \dots, \varphi_t = R(\varphi)$ be the formula φ' as it evolves through the t loop iterations. We will prove by induction on i that φ_i is satisfiable for $i = 0, \dots, t$, constructed through the t loop iterations.

Base case ($i = 0$): $\varphi_0 = \varphi$, which is satisfiable by hypothesis.

Induction step: By the induction hypothesis, we can assume that φ_{i-1} is satisfiable, and now we need to show that φ_i is satisfiable:

Suppose α_{i-1} is a satisfying assignment to φ_{i-1} , and we obtain φ_i from it by breaking up clause $C = (\ell_0 \vee \dots \vee \ell_k)$. Then since α satisfies C , it satisfies at least one of $(\ell_0 \vee \ell_1)$ and $(\ell_2 \vee \dots \vee \ell_k)$. If it satisfies the first, we can set $y = 0$ and obtain an assignment α_i that satisfies both $(y \vee \ell_0 \vee \ell_1)$ and $(\neg y \vee \ell_2 \dots \ell_{k-1})$ and hence φ_i . φ_i . In the second case, we can set $y = 1$. Thus, we've maintained that a satisfying assignment exists. \square

Finally, we need to show we can transform a satisfying assignment α' to φ' into a satisfying assignment α to φ . Our S simply discards all introduced dummy y variables and takes the assignment to the x variables.

Claim 5.3. *If α' satisfies $R(\varphi)$, then $\alpha'|_x$ also satisfies φ , where $\alpha'|_x$ is the restriction of the assignment α' to the x variables.*

Proof of claim. We prove by “backwards induction” that α' satisfies φ_i for $i = t, \dots, 0$. We can then drop the extra t variables that don't appear in φ without changing the satisfiability. (We call this “backwards induction” since our base cases is $i = t$.)

The base case ($i = t$) follows because α' satisfies $R(\varphi) = \varphi_t$ by assumption.

For the induction step: Suppose by induction that α' satisfies φ_i , and now we want to show that it also satisfies φ_{i-1} . φ_i was constructed from φ_{i-1} by breaking up some clause $C = (\ell_0 \vee \dots \vee \ell_k)$ into $(y \vee \ell_0 \vee \ell_1) \wedge (\neg y \vee \ell_2 \vee \dots \vee \ell_k)$. By assumption α' satisfies the two new clauses. But then, by the soundness of the resolution rule, α' also satisfies $(y \vee \ell_0 \vee \ell_1) \diamond (\neg y \vee \ell_2 \vee \dots \vee \ell_k) = C$. \square

This completes the proof that 3-SAT is $\text{NP}_{\text{search}}$ -complete. \square