Specifying GAMs & GAMMs with mgcv

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SPOILER ALERT

your model is probably some kind of (fancy) GLM

General setup of GAMs in mgcv (and my brain)

General setup

$$y = X\beta + \epsilon$$
 with penalty $\beta^{\mathsf{T}}S\beta$

I think of this as "linear", in the sense that $X\beta$ is linear

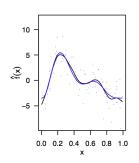
X includes a column for each parametric covariate, plus one for each basis evaluation (at knots or pseudo-knots).

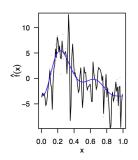
what about this penalty thing?

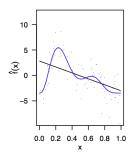
$$\beta^{\mathsf{T}} S \beta = \int_{\Omega} (D^m f(\mathbf{x}))^2 d\mathbf{x}$$

where D^m is some differential operator, commonly for univariate:

$$D^m f(x) = \frac{\partial^2 f(x)}{\partial x^2}$$







A quick tour of spline bases

How many different bases?

Currently ~17 (some bases are v. similar or inter-related) in mgcv:

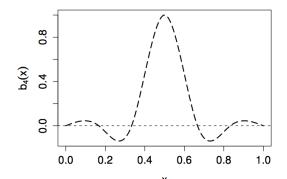
```
"ad", "sf", "cc", "so", "cp", "sos", "cr", "sw", "cs", "t2", "ds", "tensor", "mrf", "tp", "ps", "ts", "re"
```

```
?smooth.terms
?smooth.construct.*.smooth.spec
?gam.models
```

cubic splines

- simple basis construction
- orthogonal (Hermite) polynomials defined by their knots

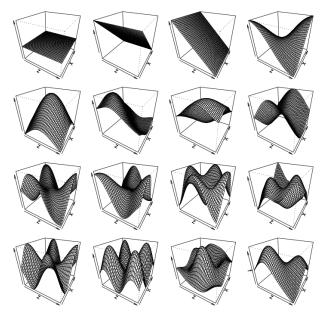
without knots, knots are placed evenly over x cp basis "more optimal" (see tprs)



thin plate splines

- multi-dimensional basis
- 2-part basis
 - global bits (orthogonal polynomial terms)
 - local bits (radial basis functions)
- requires 1 radial function per datum
- knots?

tprs basis



thin plate regression splines – Wood (2003)

- instead of knots, use all data but
- take eigendecomposition $X = UDU^T$
- \triangleright truncate to 1st k columns (D is in "eigen-order")
- "more optimal" than knot-based approaches

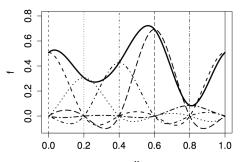
```
s(x,y,..., bs="tp", k=M+k.def, knots=NULL)
```

where M is nullspace size and k.def is 8 (1D), 27 (2D), 100 (3D+)

cyclic smoothers

- seasonality?
- temporal periodicity?
- ▶ angles?

wrap at range(x), unless knots specified



random effects

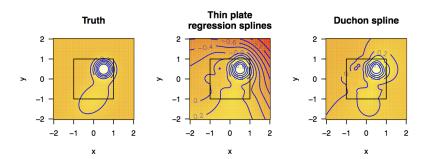
- ▶ IID normal random effects
- ▶ multivariate (s(x,y,z,bs="re") is ~x:y:z-1 interaction)
- exploits equivalence of random effects and splines
- useful when you just have a "few" random effects

```
s(x,bs="re")
?gam.vcomp
```

Duchon splines

- sometimes spatial smoothers curl up at the edges
- ▶ Duchon splines limit nullspace in 2D+

$$s(x,y,..., bs="ds", k=M+k.def, m=c(1,.5) knots=NULL)$$

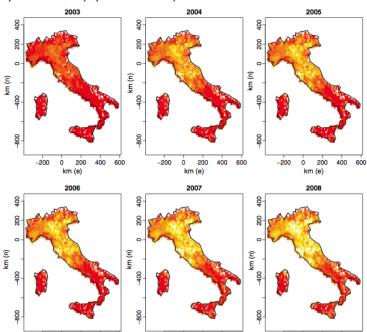


tensor products

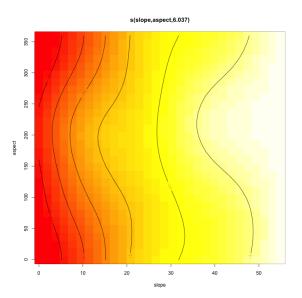
- tprs multivariate but assumes isotropy
- are space and time the same? (hint: NO)
- different smoothing parameters
- "push" 2D spatial smoother through time
- ▶ Marra et al (2011) give an example

```
te(x,y,t, bs=c("tp","cr"), d=c(2,1), k=c(100,10))
```

tensor products (space-time)



tensor products (slope-aspect)



by=

- what if you only have a couple of years?
- for factors: multiple smooths
- for numerics: "parametric" tensor
- need to add parameteric term
- can use id= to "link" smooths to have same (estimated) parameters

```
s(x,y,bs="tp",by=as.factor(year)) + as.factor(year)
```

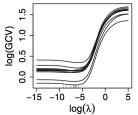
Model checking

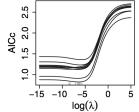
SECOND SPOILER

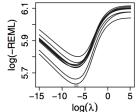
the default options are (almost definitely) wrong (for you)

Quick note on fitting

- ▶ by default gam uses GCV for smoothing parameter selection
- ▶ GCV prone to overfitting (Wood, 2011)
- ▶ GCV also problematic w. correlated covariates (Wood, 2006; pers. obsn.)
- REML better BUT can only compare models w. same parametric terms (ML?)







how do I best control flexibility?

- ▶ k parameter controls "basis size"
- look at output of summary and gam.check
- ?choose.k
- double k, see what happens?
- watch out, larger basis gives more, weirder functions

> gam.check(b)

Model rank = 37 / 37

Method: GCV Optimizer: magic Smoothing parameter selection converged after 8 iterations. The RMS GCV score gradiant at convergence was 1.072609e-05. The Hessian was positive definite. The estimated model rank was 37 (maximum possible: 37)

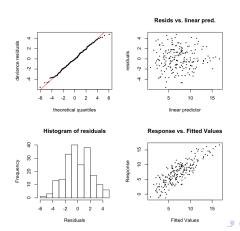
Basis dimension (k) checking results. Low p-value (k-index<1) maindicate that k is too low, especially if edf is close to k'.

k' edf k-index p-value s(x0) 9.000 2.318 0.996 0.45 s(x1) 9.000 2.306 0.969 0.35 s(x2) 9.000 7.655 0.961 0.25 s(x3) 9.000 1.233 1.037 0.68



how do I know when I've got it right?

- plot the gam object over/under-fitting?
- ▶ looking at gam.check (brain scan example in Wood 2006)
 - left column response distribution correct?
 - ▶ right column non-constant variance?
- plot residuals vs. covariates



I've probably talked for too long already...

Other stuff

- randomised quantile residuals (Dunn and Smyth, 1996)
- bam for big additive models (Wood et al, 2014)
 - can do AR1 correlation structures (in order)
- gamm when you have "many" random effects or correlation
 - correlation specified as in 1me
 - useful link: http://glmm.wikidot.com/faq#modelspec
 - ▶ e.g. correlation=corAR1(form=~segment|tr.su)
 - ▶ smooth ↔ random effect relation
 - numerically unstable? (pers. opp.)
 - autocorrelogram can save you some stress :)
- use nb for negbin and tw for Tweedie if you want their parameters estimated with smoothing pars
- select=TRUE adds extra smoothing to every term, meaning smooths can be estimated as 0 effect

References (for later)

Dunn, P K, and G K Smyth. Randomized Quantile Residuals. Journal of Computational and Graphical Statistics 5(3) (1996): 236–244.

Marra, G, DL Miller, and L Zanin. Modelling the Spatiotemporal Distribution of the Incidence of Resident Foreign Population. Statistica Neerlandica 66(2) (2011): 133–160.

Wood, SN. Thin Plate Regression Splines. Journal of the Royal Statistical Society. Series B 65(1) (2003): 95–114.

Wood, SN. Generalized Additive Models: an Introduction with R, Chapman & Hall/CRC, 2006.

Wood, SN. Fast Stable Restricted Maximum Likelihood and Marginal Likelihood Estimation of Semiparametric Generalized Linear Models. Journal of the Royal Statistical Society. Series B 73(1) (2011): 3–36.

Wood, SN, Y Goude, and S Shaw. Generalized Additive Models for Large Data Sets. Journal of the Royal Statistical Society Series C (2014).

Almost all figures stolen from Wood (2006) or (2011)



Thanks!

Talk available at:

converged.yt/talks/creemcrackers-splines/talk.pdf