Laurentiu lancso

Date of birth: 03/09/1994 | Nationality: Romanian | Gender: Male | Phone number: (+40) 749041174 (Mobile) |

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ABOUT ME

Experienced Programmer with a demonstrated history of working in the computer science domain. Skilled in Python, C|C++, C#, Javascript/React|S & Vue|S.

WORK EXPERIENCE

Ⅲ GAMELOFT – BUCHAREST, ROMANIA

QA TECHNICAL ANALYST - 01/07/2017 - 01/09/2017

- Testing company products and making sure that they meet required specs
- Monitoring network packages
- Communication with other test teams worldwide via Skype
- Communication with the development teams via mail Thunderbird for any noticed issues
- · Organization via Google Docs
- Surveillance on all online systems and features

Ⅲ UBISOFT – BUCHAREST, ROMANIA

CODING CAMPUS STUDENT (INTERNSHIP) - 06/06/2018 - 28/02/2019

- Making a 2D game with a given engine
- Adding networking syncronization over the LAN
- Managing packet size of the data
- · Learning about design gaming patterns
- · Adding online services
- Constraints and scalability for reliable online services
- A continues integration and iteration process
- Languages used C/C++11 and Python3

Ⅲ UBISOFT – BUCHAREST, ROMANIA

JUNIOR ONLINE PROGRAMMER - 10/03/2019 - 01/02/2022

- Developing tools for online services
- Developing online services
- Debugging and fixing issues
- Creating pipelines for custom workflows
- Creating unit tests and integration tests for various services
- Making sure the implementation is in tune with the design view
- Languages used Javascript/Typescript/React for frontend tools developement, Python3, C# for the backend microservices
- Enhance client side API in C++

Ⅲ UBISOFT – BUCHAREST, ROMANIA

ONLINE PROGRAMMER - 01/02/2022 - 01/05/2022

- Develop online microservices
- Investigate issues with current services and fix them
- Build web tools to better configure and monitor the online backend services
- Investigate engine side databases and build scripts to export data for the frontend
- Backend services developed in C# and frontend tools in React/Typescript
- Enhance client side API in C++

Ⅲ UBISOFT – BUCHAREST, ROMANIA

GAMEPLAY PROGRAMMER - 01/05/2022 - 01/09/2022

- Implement gameplay features requested by design
- Investigate current engine systems and limitations

- Document implemented features
- Implementations done in C++

THALES - BUCURESTI, ROMANIA

SOLUTIONS DEVELOPER - 01/09/2022 - CURRENT

- Develope military naval applications infrastructure
- Setup of infrastructure OS configurations using Python3/Ansible
- Write documentation for existing products and new ones using asciidocs
- Maintain and enchance existing naval infrastructure products, implement features in distributed systems in C++

EDUCATION AND TRAINING

15/09/2013 - 07/09/2017 Bucharest, Romania

APPLIED SCIENCES ENGINEER University Politehnica of Bucharest

Website http://fsa.pub.ro/

15/09/2009 - 15/06/2013 Bucharest, Romania

HIGH SCHOOL GRADUATE Stefan Odobleja High School

Mathematics/Informatics

C FUNDAMENTALS CERTIFICATE

C++ PROGRAMMING CERTIFICATE

UDACITY ANDROID GOOGLE SCHOLARSHIP

Basic Android xml/java Programming

LANGUAGE SKILLS

Mother tongue(s): **ROMANIAN**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production Spoken interaction		
ENGLISH	B1	B2	B2	B2	B2
GERMAN	A1	A1	A1	A1	A1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

SKILLS

Microsoft Teams | Microsoft Powerpoint | Microsoft Word | Microsoft Excel | Outlook | Skype | Google Drive | Microsoft Office | Google Docs

DRIVING LICENCE

Driving Licence: AM **Driving Licence:** B

JOB-RELATED SKILLS

Job-related skills

- C/C++ | C#
- Visual Studio 2017/2019
- Networking
- Amazon S3 Cloud

- Docker | Kubernetes
- Online services
 Linux | RedHat services | Ansible
 Python3 | Javascript React | Vue
- Git | Gitlab | CI/CD
- Redis DB | Mongo DB | SQL DB

COMMUNICATION AND INTERPERSONAL SKILLS

Communication and interpersonal skills

Certificate of Language Proficiency oral communication in Romanian