Introduction to Programming

with Java

Class: CardRank.java

Score: ⭐

Prerequisites: Java ACM Task Force, while loop

Description: This program reads in an integer between 1 and 13 and writes out the appropriate symbol for a playing card of that rank (i.e. Ace, Jack, Queen, King).

Sample Run:


```
CardRank
File   Edit
This program converts integers to card ranks.
Enter an integer between 1 and 13 (0 to exit): 1
Ace
Enter an integer between 1 and 13 (0 to exit): 5
5
Enter an integer between 1 and 13 (0 to exit): 11
Jack
Enter an integer between 1 and 13 (0 to exit): 0
```