



# Introduction to Programming with Java

**Class:** [Pyramid.java](#)

**Score:** ★★★★★

**Prerequisites:** ACM Java Task Force, Loops

**Description:** Write a GraphicsProgram subclass that draws a pyramid consisting of bricks arranged in horizontal rows, so that the number of bricks in each row decreases by one as you move up the pyramid, as shown in the following sample run.

**Sample Run:**

