

Instructions to run code

The imported libraries used are NumPy, and Matplotlib.

*Matplotlib's interactive mode is enabled thus making MacOSX unusable. Operating systems other than Windows, and MacOSX have not been tested.

| <i>Parameter</i> | <i>Meaning</i> | <i>Type</i> | <i>Symbol</i> | <i>Units</i> |
|------------------|---|-------------|---------------|--------------|
| T | Simulation runtime | float | | s |
| simu_mult | Simulation speed factor | int | | |
| dx | Step size between points | float | dx | m |
| dt | Simulation time step | float | dt | s |
| L | Medium length | float | l | m |
| c_func | Wave velocity as a function of x | function | $c(x)$ | m/s |
| curr_dx | Current point to save data for | int | | “m” |
| PULSE | If true, a pulse will be sent. Otherwise, a standing wave will be generated. | boolean | | |
| pulse_f | Frequency of pulse | float | | Hz |
| pulse_t | Time length of pulse | float | | s |
| halves | Number of standing wave sine halves. | int | | |
| resm | Resolution multiplier for the fourier transform frequency. | int | | |

Lines 56-58 initialize the dynamic plot figures. The parameters for them could change there.

Line 151 (end of run() function) could be modified to obtain different measurements using get_instafreq(), get_spatfreq(), get_tempfreq(), and

adding to the different lists. Line 160 could be modified to plot a different graph.

- *Function Usage*

*m could be spliced from M or obtained by a different means.

get_instafreq(m, dom="k"):

Hilbert transform to find $k(x)$ (dom="k") for m, a discrete $y(x)$ or $f(t)$ (dom="f") for m, a discrete $y(t)$. Returns $k(x)$ or $f(t)$ and the amplitude $A(x)$ as a tuple.

get_spatfreq(m):

FFT. Returns the fundamental (maximum) angular frequency and amplitude as a tuple.

get_tempfreq(k, average=True, s=0, e=-1):

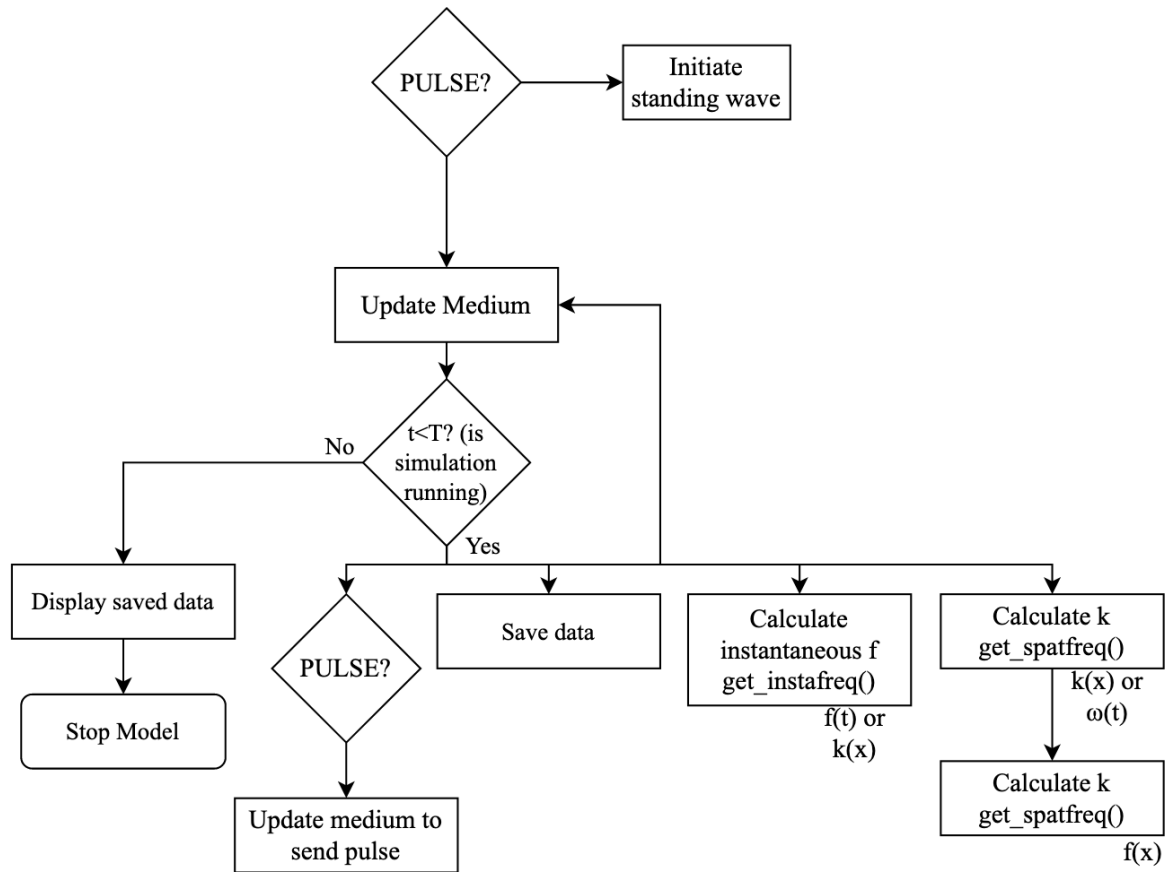
Takes in the angular spatial frequency and returns the matching temporal frequency using $f=kc/2\pi$. For averaging $c(x)$ s,e start and end indexes of the medium section to average are required. Otherwise $f(x)$ is computed (notice dimensions of k).

standing_wave(m, l, h):

Sets a medium in an initial standing wave state. m is the medium. l is the medium length. h is the number of sine halves.

pulse(f, time):

Sets the position $y(x=0)$ to a sine wave with frequency f for time seconds. When the time is over, $y(x=0)=0$



Updating the wave:

$$y_{i,j+1} = 2y_{i,j} - y_{i,j-1} + \frac{c^2}{c'^2} [y_{i+1,j} + y_{i-1,j} - 2y_{i,j}]$$