



**PALADIN**  
BLOCKCHAIN SECURITY

# Smart Contract Security Assessment

Final Report

For Derive

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# Table of Contents

Table of Contents	2
Disclaimer	3
1 Overview	4
1.1 Summary	4
1.2 Contracts Assessed	4
1.3 Findings Summary	5
1.3.1 StakedDeriveToken	6
2 Findings	7
2.1 StakedDeriveToken	7
2.1.1 Privileged Functions	8
2.1.2 Issues & Recommendations	9



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The audit report has made all reasonable attempts to provide clear and articulate recommendations to the Project team with respect to the rectification, amendment and/or revision of any highlighted issues, vulnerabilities or exploits within the contracts provided. It is the sole responsibility of the Project team to sufficiently test and perform checks, ensuring that the contracts are functioning as intended, specifically that the functions therein contained within said contracts have the desired intended effects, functionalities and outcomes of the Project team.

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# 1 Overview

This report has been prepared for Derive contracts on the Derive network. Paladin provides a user-centred examination of the smart contracts to look for vulnerabilities, logic errors or other issues from both an internal and external perspective.

## 1.1 Summary

<b>Project Name</b>	Derive
<b>URL</b>	<a href="https://github.com/derivexyz/derive-governance">https://github.com/derivexyz/derive-governance</a>
<b>Platform</b>	Derive
<b>Language</b>	Solidity
<b>Preliminary Contracts</b>	<a href="https://github.com/derivexyz/derive-governance/blob/0614c6526cf1299946a227732d9977523cc1e4f3/src/token/StakedDeriveToken.sol">https://github.com/derivexyz/derive-governance/blob/0614c6526cf1299946a227732d9977523cc1e4f3/src/token/StakedDeriveToken.sol</a>
<b>Resolution</b>	<a href="https://github.com/derivexyz/derive-governance/blob/27e32a253551a2ab6123e8558565085c7706188a/src/StakedDeriveToken.sol">https://github.com/derivexyz/derive-governance/blob/27e32a253551a2ab6123e8558565085c7706188a/src/StakedDeriveToken.sol</a>

## 1.2 Contracts Assessed

Name	Contract	Live Code Match
StakedDeriveToken	Proxy: 0x7499d654422023a407d92e1D83D387d81BC68De1	 MATCH
	Implementation: 0xc3d960B2D0A1d23b1d2073293fc80625d7Fa1fbc	

## 1.3 Findings Summary

Severity	Found	Resolved	Partially Resolved	Acknowledged (no change made)
● Governance	0	-	-	-
● High	4	3	-	1
● Medium	1	-	-	1
● Low	4	2	-	2
● Informational	3	-	2	1
Total	12	5	2	5

### Classification of Issues

Severity	Description
● Governance	Issues under this category are where the governance or owners of the protocol have certain privileges that users need to be aware of, some of which can result in the loss of user funds if the governance's private keys are lost or if they turn malicious, for example.
● High	Exploits, vulnerabilities or errors that will certainly or probabilistically lead towards loss of funds, control, or impairment of the contract and its functions. Issues under this classification are recommended to be fixed with utmost urgency.
● Medium	Bugs or issues that may be subject to exploit, though their impact is somewhat limited. Issues under this classification are recommended to be fixed as soon as possible.
● Low	Effects are minimal in isolation and do not pose a significant danger to the project or its users. Issues under this classification are recommended to be fixed nonetheless.
● Informational	Consistency, syntax or style best practices. Generally pose a negligible level of risk, if any.

## 1.3.1 StakedDeriveToken

ID	Severity	Summary	Status
01	HIGH	_authorizeUpgrade is not permissioned	✓ RESOLVED
02	HIGH	Inefficient whitelist transfer restrictions	ACKNOWLEDGED
03	HIGH	Burning of deriveToken will fail, resulting in loss of funds	✓ RESOLVED
04	HIGH	Users can mint as many voting units as they want to themselves	✓ RESOLVED
05	MEDIUM	Precision loss due to ratio being in 0 decimals	ACKNOWLEDGED
06	LOW	updateDividendsAddress could result in loss of accrued dividends	ACKNOWLEDGED
07	LOW	Approved usage ambiguous functionality	ACKNOWLEDGED
08	LOW	redeem can have a duration greater than maxRedeemDuration	✓ RESOLVED
09	LOW	The default values for several variables will not be applicable	✓ RESOLVED
10	INFO	Implementation getter not available	ACKNOWLEDGED
11	INFO	Typographical issues	PARTIAL
12	INFO	Gas optimizations	PARTIAL



# 2 Findings

---

## 2.1 StakedDeriveToken

StakedDeriveToken is an escrowed governance token of the DRV token. It allows users to stake their DRV tokens, earn governance rights, and allocate their staked tokens to various usages for additional benefits.

The flexible redemption mechanism allows users to customize their vesting periods, balancing liquidity needs and rewards. Integrated dividends support ensures users continue to earn during vesting, improving the incentives for the users.

### **Conversion to stDRV from DRV:**

- Users can stake their DRV tokens by converting them into stDRV at a 1:1 ratio using the `convert` function.
- The `convertTo` function allows conversion to a specific address, enabling staking on behalf of others.

### **Vesting Period:**

- Redemption can be immediate or over a period ranging from `minRedeemDuration` to `maxRedeemDuration`.
- Longer vesting durations yield higher DRV return ratios.

### **Usage Approval:**

- Users can approve specific usages (external contracts) to allocate a certain amount of their stDRV via `approveUsage`.

### **Allocation and Deallocation:**

- `allocate` function locks stDRV tokens in the contract for use by the approved usage.
- `deallocate` function allows users to withdraw their stDRV from a usage.



- Allocations enable users to participate in various activities or earn rewards through plugins.

## 2.1.1 Privileged Functions

- `updateRedeemSettings`
- `updateDividendsAddress`
- `updateDeallocationFee`
- `updateTransferWhitelist`
- `transferOwnership`
- `renounceOwnership`





Issue #01	<b>_authorizeUpgrade is not permitted</b>
Severity	 HIGH SEVERITY
Description	<p>The contract uses OpenZeppelin's UUPS proxy. This proxy has a function called <code>_authorizeUpgrade</code> that is used to upgrade the proxy with new implementations. This function is not permitted by default and OpenZeppelin explicitly states that the derived contracts should override and add a permission to this function.</p> <p>As <code>_authorizeUpgrade</code> is not permitted, anyone will be able to upgrade the UUPS proxy.</p>
Recommendation	Consider adding an <code>onlyOwner</code> modifier to the function.
Resolution	 RESOLVED
	The protocol now uses the transparent proxy pattern.

## Severity

 HIGH SEVERITY

## Description

Within `_update()`, there is the following check:


```
require(from == address(0) ||  
_transferWhitelist.contains(from) ||  
_transferWhitelist.contains(to), "transfer: not allowed");
```

Non-whitelisted users can transfer to whitelisted users, whitelisted users can transfer to non-whitelisted users and non-whitelisted users can transfer stDrv to non-whitelisted users.

## Recommendation

Always revert if the to address is not whitelisted and handle the cases where from/to is `address(0)`.



## Resolution

 ACKNOWLEDGED

The team has stated that the non-whitelisted to whitelisted and whitelisted to non-whitelisted transfers are intended.

We must mention that a non-whitelisted can transfer to another non-whitelisted if they use the `convertTo` function. This will be possible only if the non-whitelisted sender converts DRV to stDRV directly to another non-whitelisted address.



Issue #03	Burning of deriveToken will fail, resulting in loss of funds
<b>Severity</b>	 HIGH SEVERITY
<b>Location</b>	<i>// burns DRV excess if any</i> deriveToken.burn(address(this), deriveExcess);
<b>Description</b>	<p>Throughout the contract, deriveToken is burnt, for example in <code>_finalizeRedeem</code>. The issue resides in the fact that this function does not exist in deriveToken which will result in a revert.</p> <p>Unfortunately this does not always happen—<code>_finalizeRedeem</code> will revert only if an excess of deriveToken exists which will revert and stop the user from finalizing the redeem.</p>
<b>Recommendation</b>	Consider implementing the correct burn function.
<b>Resolution</b>	 RESOLVED <p>The contract now transfers the amount that was previously burned to a <code>feeRecipient</code> controlled by the project.</p>



**Description**

Within `_update()`, `_transferVotingUnits()` is skipped if the receiver of the tokens is the contract itself. This was done with the intention of the contract to not hold voting units when users are allocating.

However, this allows users to mint as many voting units to themselves since they can call `redeem()` and `cancelRedeem()` multiple times in a row. This way, each time the contract returns the tokens to the user, new voting units are minted to that user. The process does not revert since the contract itself is not subtracting any voting units from itself because to do this the contract has to delegate to himself.

**POC:**

```
function test_POC_minting_infinite_votes() public {
    vm.startPrank(l2Bridge);
    drv.mint(alice, 100e18);
    vm.stopPrank();

    vm.startPrank(alice);
    drv.approve(address(stDrv), 100e18);
    stDrv.convert(100e18);

    assertEq(stDrv.getVotes(alice), 0);
    stDrv.delegate(alice);
    assertEq(stDrv.getVotes(alice), 100e18);

    stDrv.redeem(100e18, 16 days);
    stDrv.cancelRedeem(0);
    stDrv.redeem(100e18, 16 days);
    stDrv.cancelRedeem(0);
    stDrv.redeem(100e18, 16 days);
    stDrv.cancelRedeem(0);
    stDrv.redeem(100e18, 16 days);
    stDrv.cancelRedeem(0);
    vm.stopPrank();

    assertEq(stDrv.balanceOf(alice), 100e18);
    assertEq(stDrv.getVotes(alice), 500e18); // ! they should
    be 100e18
}
```

---

**Recommendation** If StakedDeriveToken does not decrease the voting units of users that transfer tokens to it, then it should not increase their voting unit balance as well. This way, the functionality will not be able to be exploited for the minting of voting units.

However, when the contract burns tokens by using `finalizeRedeem/deallocate`, the voting units of the user are not reduced because the tokens are being held by the contract at that time. So when tokens in the contract are burned, the voting units of their owner/ex-owner should be reduced as well.

---

**Resolution**



## Severity



## Description

`getDeriveByVestingDuration()` determines how many Drv tokens the user should receive on `finalizeRedeem()`. The default redeem ratios are between 0 and 100, meaning they are not scaled to a value with higher precision like  $0 - 1e18$ . This leads to precision loss for the users and they will receive less Drv and allocation for their `stDrv`.

**Example:**

- `minRedeemRatio: 50`
- `maxRedeemRatio: 100`
- `minRedeemDuration: 15 days`
- `maxRedeemDuration: 90 days`
- `duration: 82 days`
- `stDeriveAmount: 10_000e18`

```
uint ratio = minRedeemRatio + ((duration -  
minRedeemDuration) * (maxRedeemRatio - minRedeemRatio) /  
(maxRedeemDuration - minRedeemDuration));
```

```
ratio = 50 + ((82 days - 15 days) * (100 - 50) / (90 days -  
15 days))
```

```
ratio = 50 + (67 days * 50 / 75 days)
```

```
ratio = 50 + (3350 days / 75 days)
```

```
ratio = 50 + 44.6666666667 ← precision loss due to solidity  
not supporting floating point numbers
```

```
ratio = 50 + 44
```

```
ratio = 94
```

```
10_000e18 * 94 / 100 = 9400e18
```

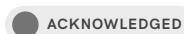
```
10_000e18 * 94.6666666667 / 100 = 9466.6667e18
```

```
Loss for user: 9466.6667e18 - 9400e18 = 66.6667e18
```

## Recommendation


Consider scaling redeem related parameters and calculations to  $1e18$  for minimal precision loss.

## Resolution



The team stated this is intended.

## Severity

 LOW SEVERITY

## Description

The owner has the possibility to change the dividendsAddress via the updateDividendsAddress which is the address that gets allocated automatically when redeem is called with a duration > 0.

After a change, the user can call updateRedeemDividendsAddress to update the address of a specific redeem.

The problem resides in the fact that this address can be set to address 0, if that is happening then all the old dividends for the existing redemptions will not be able to automatically deallocate. In theory changing the allocation address to address(0) might mean the de-activation of the dividends which does not happen automatically.

Furthermore, in between the change from old to new dividends address the user will accrue the rewards on the old dividends but not on the new one. This can be confusing for the users as one can think that it will automatically accrue dividends on the new address.



## Recommendation

Consider changing the dividends address only for emergencies and announcing it with enough time in advance.

## Resolution



 ACKNOWLEDGED

The team stated this is intended.

Issue #07	Approved usage ambiguous functionality
Severity	 LOW SEVERITY
Description	<p>A user can approve a certain contract to allocate/deallocate stDRV for them. The functionality is a bit confusing.</p> <p>First, double spending can happen—if a user wishes to decrease the approved amount with <code>approveUsage()</code>, the usage can frontrun the transaction, spend the current allowance, get assigned a new allowance and spend the new allowance.</p> <p>If a user wishes to decrease the allowance from 100 to 50, the usage can spend up to <math>100 + 50 = 150</math>.</p> <p>Another issue is that for a user to allocate their own stDRV to a specific contract, they also has to approve that contract so they can allocate the funds.</p> <p><b>Example:</b> Alice wants to allocate <code>100e18</code> stDRV to contract X. In order for her to do that, she has to approve contract X.</p>
Recommendation	<p>It is better to have two methods, <code>increaseApproveUsage()</code> and <code>decreaseApproveUsage()</code>, that increase/decrease the allowance instead of assigning it directly.</p>
Resolution	 ACKNOWLEDGED <p>The team stated this is intended.</p>





Issue #08	redeem can have a duration greater than maxRedeemDuration
Severity	 LOW SEVERITY
Description	<p>If a redeem with a duration greater than the maxRedeemDuration is triggered by the user, the ratio will be considered as the maximum redeem ratio.</p> <p>The issue resides in the fact that in theory, the duration will be capped to the max redeem duration but the duration will actually not be changed and will be greater than the maximum allowed duration.</p> <p>Within getDeriveByVestingDuration:</p> <pre>// capped to maxRedeemDuration if (duration &gt; maxRedeemDuration) {     return amount * maxRedeemRatio / 100; }</pre> <p>However, the duration that is saved in the redeem in userRedeems is the duration parameter.</p>
Recommendation	Consider not allowing the duration to be greater than maxRedeemDuration.
Resolution	 RESOLVED



## Severity



## Description

The contract uses OpenZeppelin's UUPS proxy pattern, meaning that StakeDeriveToken is the implementation contract while the proxy holds the actual state. When using a proxy, variables initialized directly at the point of declaration will not work as expected. This is because such initialization takes place in the storage of the implementation contract, not in the proxy contract's storage.

To ensure proper initialization, variables should be initialized inside the initializer function, which is executed when deploying the proxy contract. Constants and immutable variables are the exception, as their values are baked into the contract's bytecode and will behave as expected, regardless of the proxy.

The following variables need to be initialized correctly via the initializer and cannot be set directly at declaration:



- minRedeemRatio
- maxRedeemRatio
- minRedeemDuration
- maxRedeemDuration
- redeemDividendsAdjustment

## Recommendation

Consider initializing this in `initialize` function.

## Resolution




Issue #10 Implementation getter not available	
Severity	 INFORMATIONAL
Description	As the contracts use UUPSUpgradable, the implementation should have a public getter so that one can check the actual implementation. This is not present in the contract.
Recommendation	Consider adding an external function to get the implementation and that uses ERC1967Utils.getImplementation() to return the actual implementation.
Resolution	 ACKNOWLEDGED UUPS implementation has been replaced by Transparent Proxy pattern.



Issue #11	Typographical issues
Severity	<div data-bbox="456 165 485 197" data-label="Image"></div> INFORMATIONAL
Description	<p>"redeem: stDeriveAmount cannot be null"</p> <p><i>stDeriveAmount</i> should be <i>stDeriveAmount</i>.</p> <p>—</p> <p>The to parameter of the Convert event can be indexed.</p> <p>—</p> <p><code>__ERC20Votes_init</code> should also be called even if it does not do anything.</p> <p>—</p> <p>Consider following the <a href="#">Solidity style guide</a> and reorder the contract layout (methods, events, state variables etc.).</p> <p>—</p> <p>Update the NatSpec comments of all functions to include params definitions: <a href="#">NatSpec Documentation</a></p> <p>—</p> <p>On line 495, consider replacing "Any vesting check should be ran before calling this" with "Any vesting check should be run before calling this".</p> <p>—</p> <p>On line 387, replace "was to be migrated" with "is to be migrated".</p> <p>—</p> <p>On line 409, replace "Cancels an ongoing redeem entry" with "redemption entry".</p>
Recommendation	Consider fixing the typographical issues.
Resolution	<div data-bbox="456 1800 485 1832" data-label="Image"></div> PARTIALLY RESOLVED

## Severity

 INFORMATIONAL

## Description

`_deleteRedeemEntry` calls `userRedeems[msg.sender]` many times; it can be cached in memory to save gas.

—

Unnecessary transfer of `stDRV` to `address(this)` then burn if `duration` is 0 in `redeem`. Consider transferring in only if `duration` is greater than 0.

```
_transfer(msg.sender, address(this), stDeriveAmount);
```

If `duration` is 0 then consider replacing `_finalizeRedeem` with a burn from the user directly and the additional logic.

—

Consider replacing all `require` statements with `if` statements and custom errors to avoid expensive string defined errors.

—

Within `getUserRedeem()`, `finalizeRedeem()` and `cancelRedeem()`, define `_redeem` as memory instead of storage.

—

Within `updateRedeemDividendsAddress()`, define `_redeem` as memory, and at the end of the function body replace `"_redeem.dividendsAddress = dividendsAddress;"` with `"userRedeems[msg.sender][redeemIndex].dividendsAddress = dividendsAddress;"`

—

Within `_allocate()`, `_deallocate()` and `cancelRedeem()`, we can remove the storage reference of `balance` and use `stDeriveBalances[msg.sender]` directly.

## Recommendation

Consider implementing the gas optimizations mentioned above.

## Resolution

 PARTIALLY RESOLVED



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