User Manual General Notes:

* ~~Define object classes in a new section – WEC-Sim Object Classes~~
  + ~~Simulation~~
  + ~~Waves~~
  + ~~Bodies~~
  + ~~Joints~~
* Outputs for WEC-Sim 🡪 Yi-Hsiang
* ~~Default Units – standard MKS units and radians, add a table defining default units~~
* ~~Constraints vs. Joints, check for clarity~~
* ~~WELD joint… maybe add into library~~
  + ~~Mention that you can also use SimMechanics blocks~~
* ~~Add Documentation version number~~