2207-BSE

Implementation – Evidence Document

CS106.1

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# Changes

## HiFi

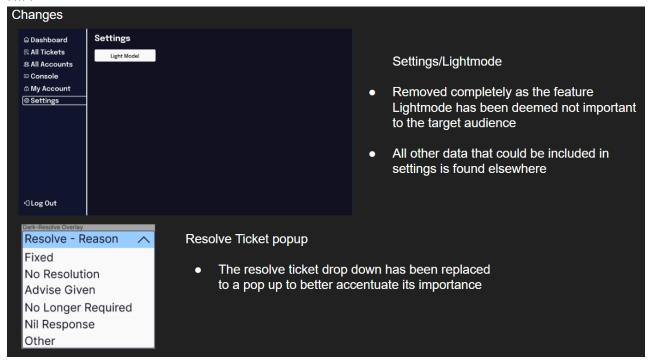


Figure 1: Hifi Changes

# System Architecture

# Activity Diagram

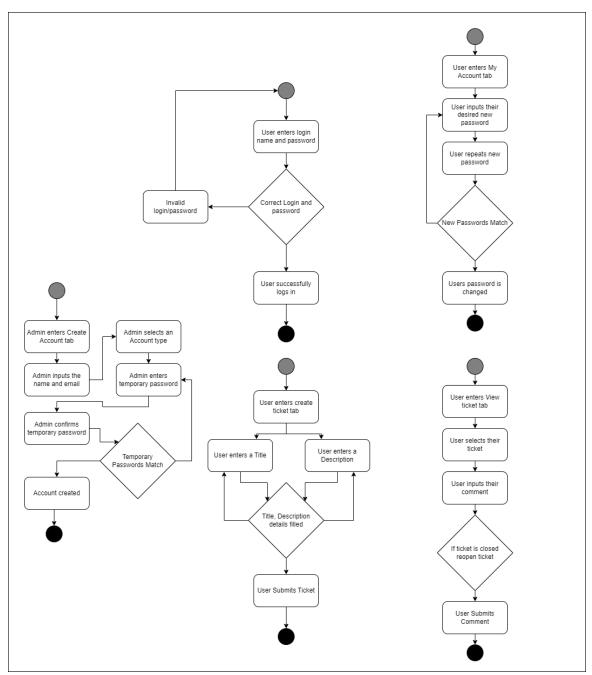


Figure 2: Activity Diagram

# Class Diagram

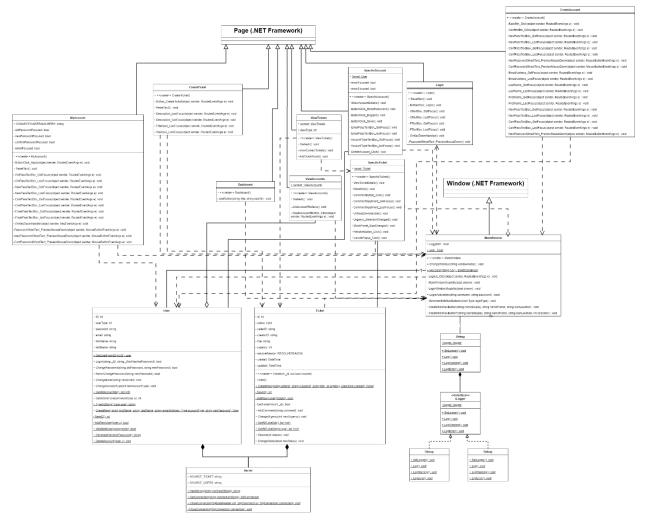


Figure 3: Class Diagram

#### Justification

The software is built on a WPF/.NET frame, in which instances of objects such as tickets and users are stored in local variables, but these load variables from a SQL server on the local machine by querying the corresponding keywords.

A user instance is created by querying the id of the user (and in cases such as login comparing password as well), loading the fields into the corresponding variable, such as FirstName goes into firstName in the application.

The main deviation from this structure is comments, which are stored with a limit character between each individual comment of a ticket, and an example of a stored comment thread would be:

♦User¦One¦2023/05/20-19:10¦Heres My Comment string♦User¦Two¦2023/05/20-20:19¦This is another comment

Passwords are hashed before being sent to the SLQ database, and thus all login attempts hashes the users input password, against the stored password hashes. For ticket indexing, checking if a ticket belongs to a user, it simply compares caller and creator ID's against the logged in user's ID.

The databases are divided into two SQL servers, Tickets.mdf (which contains the table AllTickets), and Users.mdf (which contains the table Users). The user database is queried when handling logins, account creation, updating names, emails, passwords, etc, while the ticket database is queried when adding or editing tickets.

## **Key Functionality**

**Project Functionality Screenshots:** 

#### Logging in:

When the "LogIn" button is clicked in the system "ButtonClick\_Login" runs and checks if the password and username is correct and if not the "MessageBox Result" = "Incorrect Credentials".

#### C#:

```
/// <summary>
/// trys to login the user with credentials from the user
/// </summary>
/// <param name="sender">//param>
/// <param name="e">// / oparam name="e">// oparam>
/// <param name="e">// oparam name="e">// oparam>
// ireference
private void ButtonClick_Login(object sender, RoutedEventArgs e)
{
    // log the user in - if unsuccessful alert user and reset textboxes
    if(!((MainWindow)Application.Current.MainWindow).LoginActivation(LoginUserName.Text, LoginPassword.Password))
    {
        ResetText();
        MessageBoxResult wrongCredentials = MessageBox.Show("Incorrect credentials!");
    }
}
```

Figure 4: Key Functionality #1

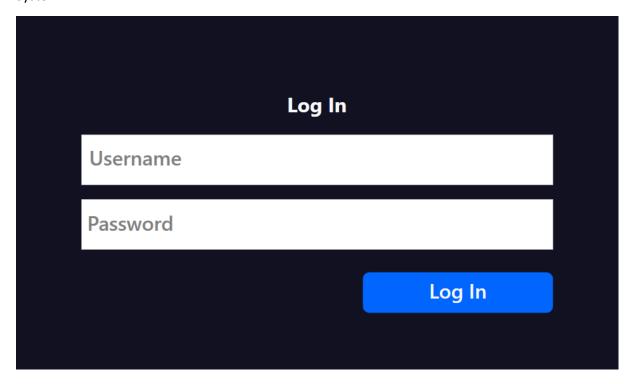


Figure 5: Key Functionality #2

#### **Create Ticket:**

When Submit is Selected, System checks Title ("TitleInput.text") Urgency (Urgency.SelectedIndex") Creator ID ("current.ID.ToString()") who its created for ("CreatedFor.text") and lastly the description ("Description.Text") and saves the data to the database. If Description and Title are not filled in Users will be shown a text box via the "if" statement. The ticket is then created and the user's view is now replaced by the ticket they just created.

C#:

```
ublic CreateTicket()
   User current = MainWindow.user;
    InitializeComponent();
   CreatedBy.Text = current.ID.ToString(); // sets created by to this user
   CreatedFor.Text = current.ID.ToString(); // sets created for to this user by default (can be changed while in application)
/// <param name="sender"></param>
/// <param name="e"></param>
private void Button_CreateTicket(object sender, RoutedEventArgs e)
   User current = MainWindow.user; // get current user logged in
    string title = TitleInput.Text;
   int urgency = Urgency.SelectedIndex + 1; // 1 2 3 for high medium low
   string creatorID = current.ID.ToString();
   string createdFor = CreatedFor.Text;
   string description = Description.Text;
   // check all required values are valid (stop if invalid)
   if (TitleInput.Text == "Title" || TitleInput.Text == "") // IF THE USER HAS NOT ENTERED A TITLE
       MessageBox.Show("Please enter a title");
   else if (Description.Text == "Description" || Description.Text == "") // IF THE USER HAS NOT ENTERED A DESCRIPTION
       MessageBox.Show("Please enter a description"):
   Ticket t = Ticket.CreateNew(createdFor, creatorID, title, urgency, DateTime.Now);
   t.AddComment(description);
   MainWindow window = (MainWindow)Application.Current.MainWindow;
    SpecificTicket.target = t;
   window.ChangeWindow("SpecificTicket.xaml");
```

Figure 6: Key Functionality #3

	Create Ticket
■ All Tickets	Title Title
<b>८</b> All Accounts	Urgency
<b>₫ Create Ticket</b>	Low
A Create Account	Created For 7
<b>⊡</b> My Account	Created By
<b>⇔</b> Settings	
	Description of problem  Description
	Submit
€ Log Out	

Figure 7: Key Functionality #4

#### **Creating Account:**

When creating an account and confirm is selected the system checks for Name ("firstName.Text", "lastName.Text") Email ("EmailAddress.Text") Account Type ("AccountType.SelectedIndex") and Password ("NewPassword.Password"). If these details are not filled in, the "else if" statement will trigger the respective "MessageBox.Show" to trigger.

#### C#:

```
/// <summary>
/// creates the account if the data is valid
/// </summary>
/// capram name="sender"></param>
/// <param name="sender"></param>
/// <param name="e">
// <param name="e">
// <param name="sender"></param>
// <param name="e">
// <param name="sender">
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```

Figure 8: Key Functionality #5

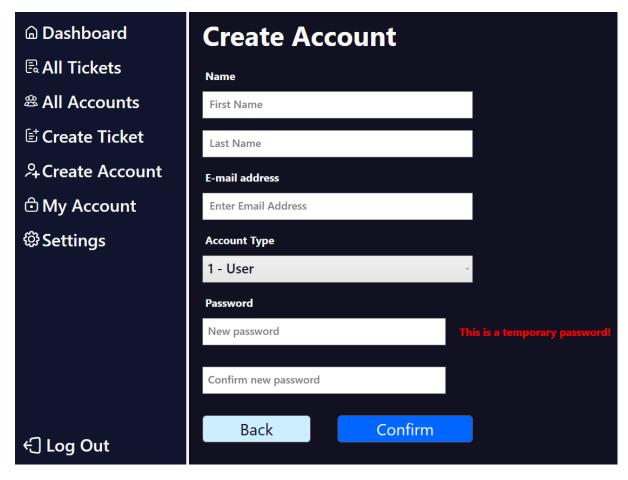


Figure 9: Key Functionality #6

#### **Add Comment:**

String "amended comment" allows user to input a comment in a ticket while saving and inserting their Name and Time. When the button "Submit Comment" is clicked the input comment will "Try" to add the comment to the ticket in the database and if it fails it alerts the user ("Catch").

C#:

```
blic void AddComment(string comment)
      string amendedComment = "" + MainWindow.user.firstName + ";" + MainWindow.user.lastName + ";" + DateTime.Now.ToString() + ";" + comme
      comments.Add(amendedComment);
      amendedComment = string.Empty;
      foreach (string c in comments)
           amendedComment += c + '*';
      if (amendedComment.EndsWith("♦"))
           amendedComment = amendedComment.Remove(amendedComment.Length - 1, 1); // remove last symbol
      using (SqlConnection connection = Server.GetConnection(Server.SOURCE_TICKET))
          // FILESTREAM / WRITER, ALLOWS INSERTING / UPDATING ROWS IN SQL SqlDataAdapter adapter = new SqlDataAdapter();
          string commandText = "UPDATE AllTickets SET COMMENTS=@comment WHERE ID='" + this.id + "';"; adapter.InsertCommand = new SqlCommand(commandText, connection);
           adapter.InsertCommand.Parameters.AddWithValue("@comment", amendedComment);
           adapter.InsertCommand.ExecuteNonQuery();
           Server.CloseConnection(connection);
      using (SqlConnection connection = Server.GetConnection(Server.SOURCE_TICKET))
          SqlDataAdapter adapter = new SqlDataAdapter();
string commandText = "UPDATE AllTickets SET UPDATED='" + DateTime.Now.ToString() + "' WHERE ID='" + this.id + "';";
           adapter.InsertCommand = new SqlCommand(commandText, connection);
           adapter.InsertCommand.ExecuteNonQuery();
           Server.CloseConnection(connection);
  catch (Exception e)
      Debug.LogWarning("Operation Unsuccessful - " + e.Message);
MessageBox.Show("Operation was not successful!\nPlease try again...", "Error", MessageBoxButton.OK, MessageBoxImage.Error);
```

Figure 10: Key Functionality #7

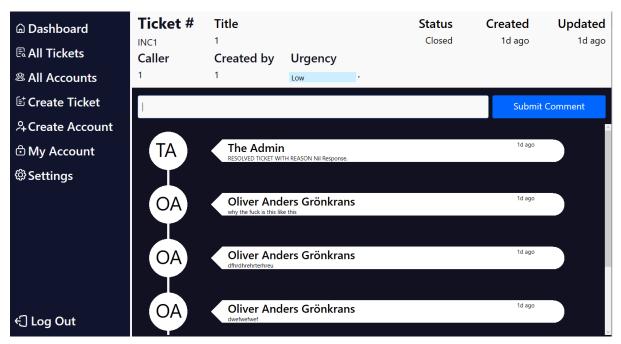


Figure 11: Key Functionality #8

#### Change password:

When changing password the system checks the database to see if your old password matches ("oldPassword = Server.HashString(oldPassword)") and if your new password matches the confirmed password changes ("newPassword = Server.HashString(newPassword)") if not the user is alerted ("Catch").

C#:

```
<param name="oldPassword"></param>
// <param name="newPassword"></param>
public bool ChangePassword(string oldPassword, string newPassword)
      oldPassword = Server.HashString(oldPassword);
      newPassword = Server.HashString(newPassword);
          CHECKS IF THE NEW PASSWORDS MATCHES, AND IF THE OLD PASSWORD MATCHES THEIR CURRENT PASSWORD
      if (oldPassword == password)
          SqlConnection connection = Server.GetConnection(Server.SOURCE_USERS);
          SqlDataAdapter adapter = new SqlDataAdapter();
          string commandText = "UPDATE Users SET Password=@password WHERE ID='" + ID + "';";
          adapter.InsertCommand = new SqlCommand(commandText, connection);
          adapter.InsertCommand.Parameters.AddWithValue("@password", newPassword);
          adapter.InsertCommand.ExecuteNonQuery();
          Server.CloseConnection(connection);
          password = newPassword;
           return true:
   catch (Exception e)
      Debug.LogWarning("Operation Unsuccessful - " + e.Message);
       MessageBox.Show("Operation was not successful!\nPlease try again...", "Error", MessageBoxButton.OK, MessageBoxImage.Error);
```

Figure 12: Key Functionality #9

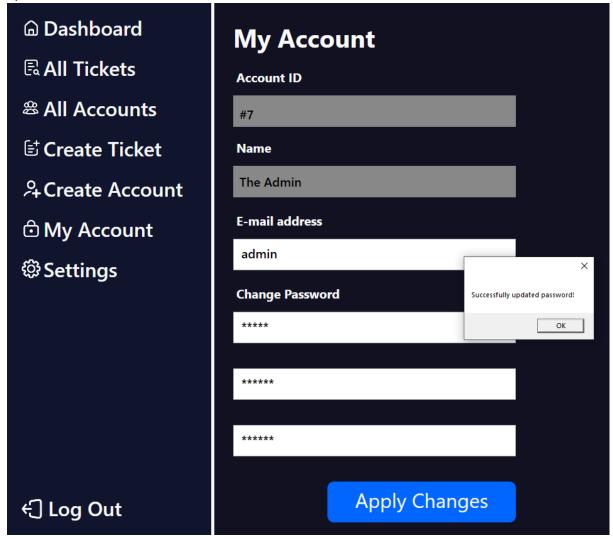


Figure 13: Key Functionality #10

# **Function Testing**

## **Black Box Testing**

#### **Test cases**

1. Input "bad" input (spaces, special characters, etc) in login form

#### **Expected output**

Login attempt fails as with any other invalid credentials.

## **Used parameter**

Username, password: 0 1 2 3 4 5 6 7 8 9 ! " # x % & / () = ? `` | <>

#### **Received output**

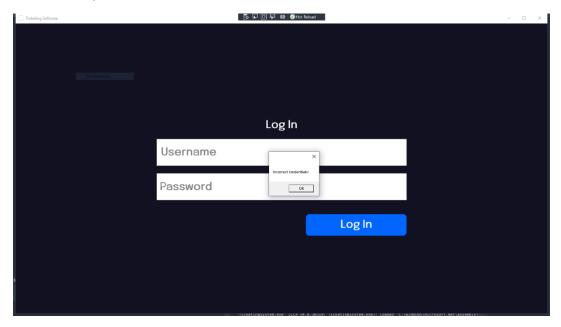


Figure 14: Functional Testing #1

#### Result

**Passed** 

#### 2. Input spaces and special characters in new ticket

#### **Expected output**

Ticket is created with corresponding data without issue, and the same data can be loaded in the ticket view page.

## **Used parameters**

Title, Caller, Description: 0 1 2 3 4 5 6 7 8 9 ! " # x % & / ( ) = ? `` | <>

#### **Received output**

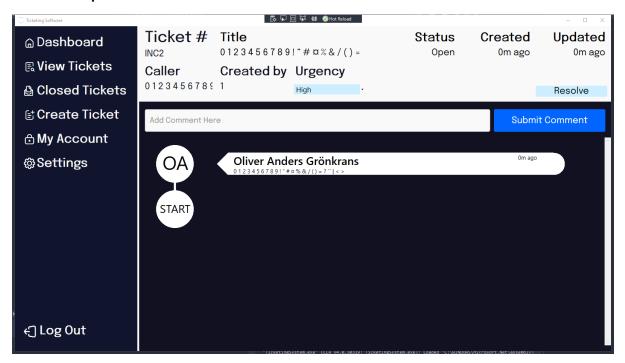


Figure 15: Functional Testing #2

#### Result

Passed

## 3. Resolve ticket

#### **Expected output**

Changes documented in comment field without issue.

### **Used parameters**

Resolve status - Fixed

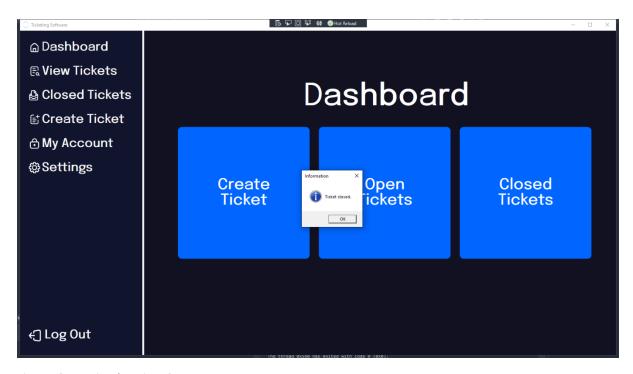


Figure 16: Functional Testing #3

#### Result

Passed

#### 4. Reopen ticket with comment containing spaces and special characters

#### **Expected output**

Ticket is reopened, comment is added, and status update is added without issue.

#### **Used parameters**

Comment text: 0 1 2 3 4 5 6 7 8 9 ! " # x % & / () = ? ` | <>

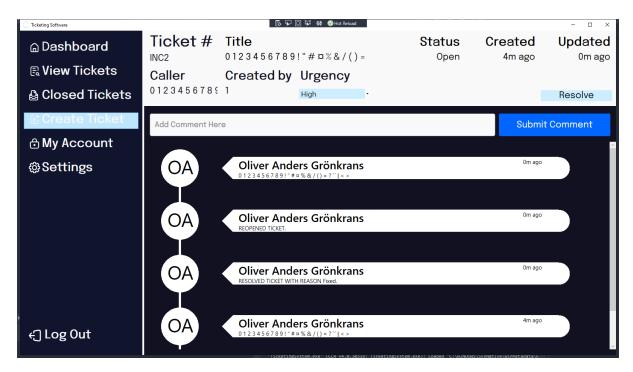


Figure 17: Functional Testing #4

#### Result

#### Passed

#### 5. Try to create account with an e-mail address which is already in use

## **Expected output**

Account creation is denied, with error message stating that the e-mail address already is in use.

## **Used parameters**

Email: <u>270045020@yoobeestudent.ac.nz</u> (used by user 1)

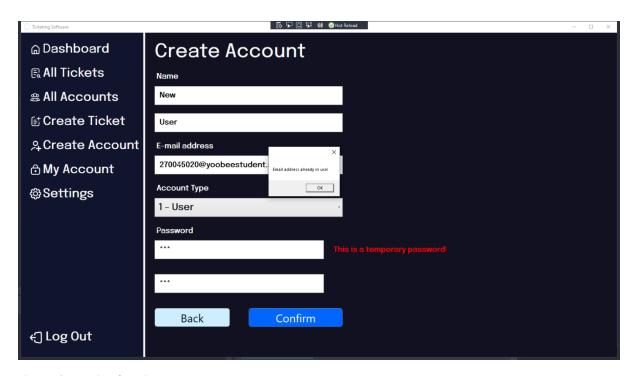


Figure 18: Functional Testing #5

#### Result

### Passed

## 6. Create account with two first names and two last names

## **Expected output**

Account is created without issue and the name is displayed correctly.

## **Used parameters**

First name: Fredrik Anders

Last name: Andersson Stigstorp

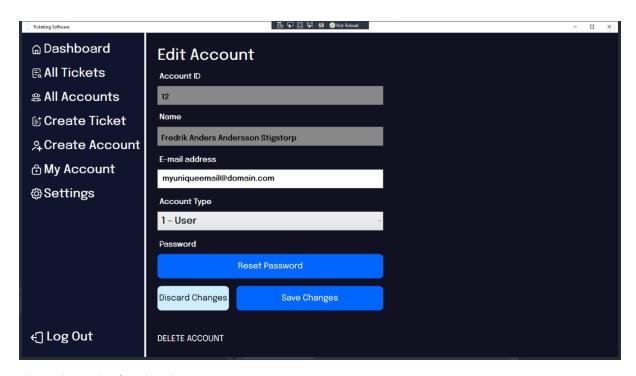


Figure 19: Functional Testing #6

#### Result

Passed

#### 7. Delete account with ID 8

#### **Expected output**

The account with ID 8 (and no other account) is deleted without issue.

## **Used parameter**

User: ID 8 out of 10

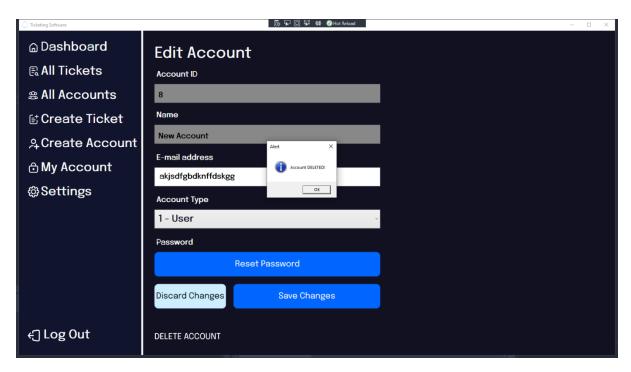


Figure 20: Functional Testing #7

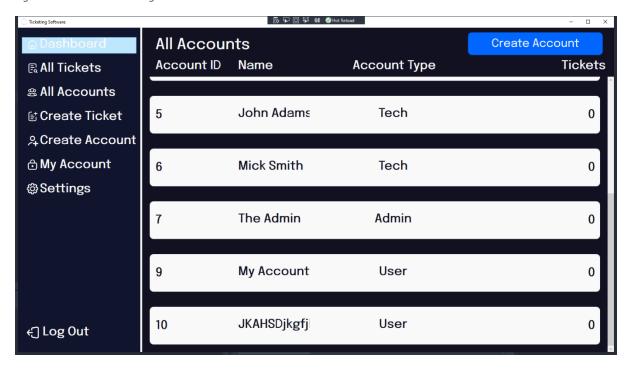


Figure 21: Functional Testing #8

#### Result

Passed

#### 8. Create new account after deleting account with non-edge ID

#### **Expected output**

New account gets ID of one higher than the last account in the database, and not an ID generated of the length of the database which would result in overlapping ID's.

#### **Used parameters**

Database: Contains users 1-7, 9-10

First name: Lisbeth

Last name: Olsson

E-mail: <u>lisbeth@olsson.se</u>

Account type: 1 (user)

Password: 123

#### **Received output**

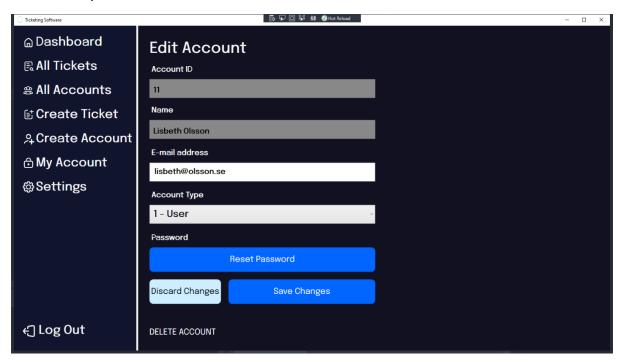


Figure 22: Functional Testing #9

#### Result

Passed

## 9. Create ticket for other user (as in technician creates a ticket for a user)

## **Expected output**

Ticket is created and the user which it is created for can access it.

#### **Used parameters**

Creator: User with ID 7

Caller: User with ID 1

Ticket title: Ticket for other user

Ticket description: This should be accessible to user 1

#### **Received output**

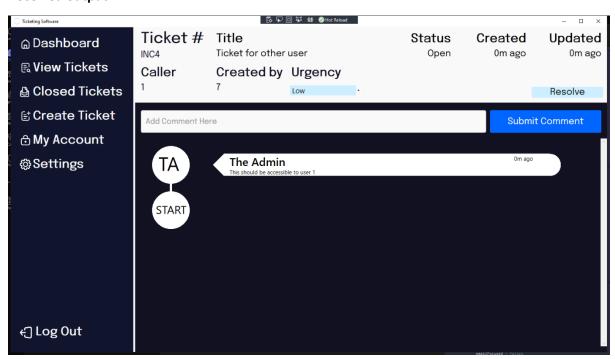


Figure 23: Functional Testing #10

### Result

**Passed** 

#### 10. Add comment as caller in a multi-user ticket

## **Expected output**

The created comment is added and displayed correctly, with the username of the user who is adding it.

#### **User parameters**

Ticket: INC4 (Ticket from previous test)

Creator: User with ID 7

Caller/Commenter: User with ID 1

Comment text: This is my own comment

#### **Received output**

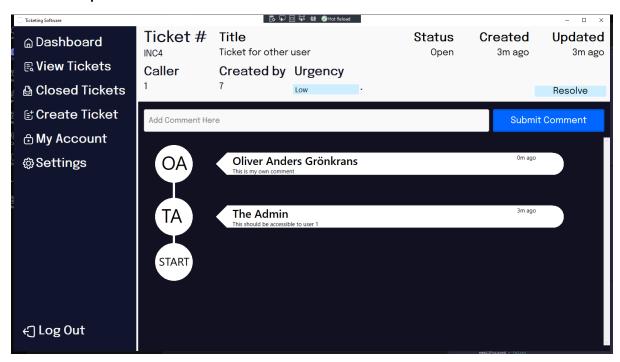


Figure 24: Functional Testing #11

#### Result

**Passed** 

## **User Documentation**

Easier to read version is on the GitHub repo: https://github.com/ilexl/CS106

#### Installation Guide

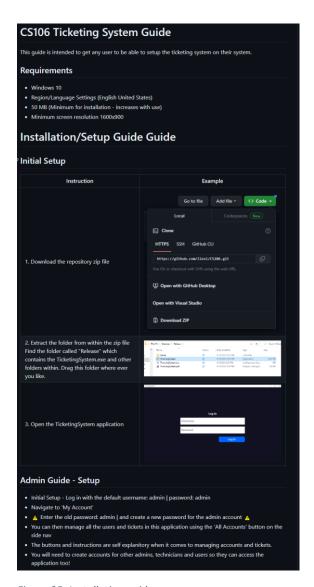


Figure 25: Installation guide

## User Guide

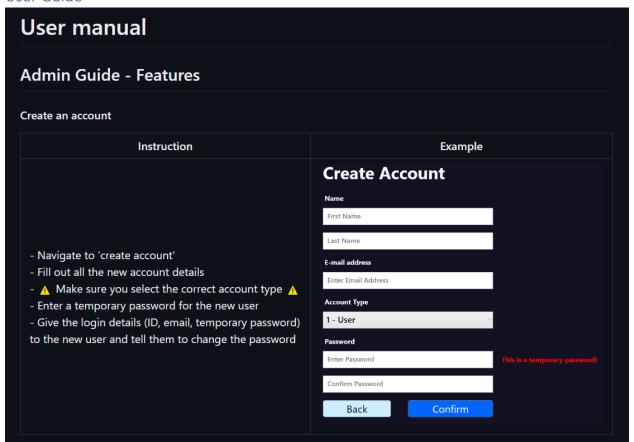


Figure 26: User Guide #1

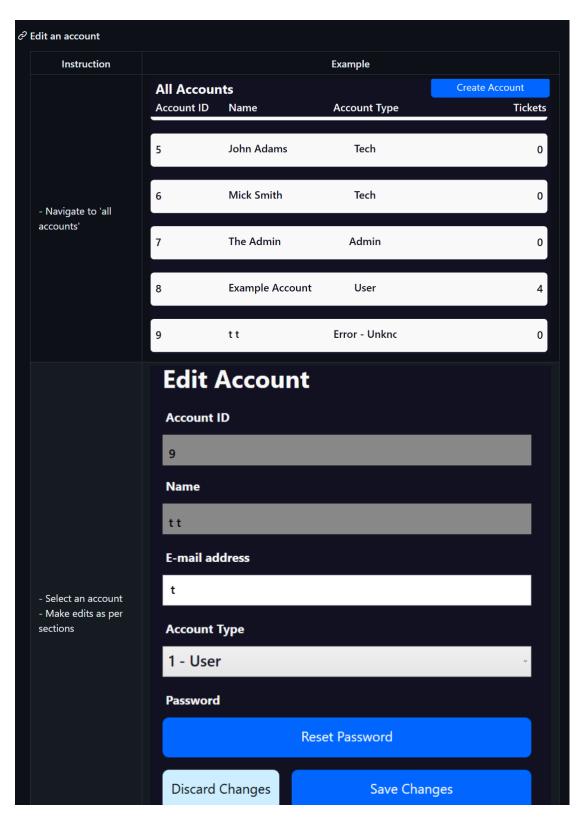


Figure 27: User Guide #2

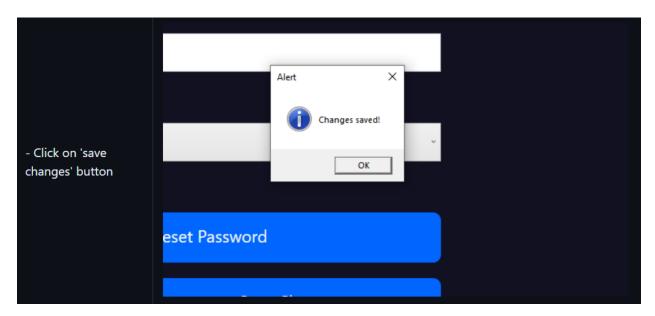


Figure 28: User Guide #3

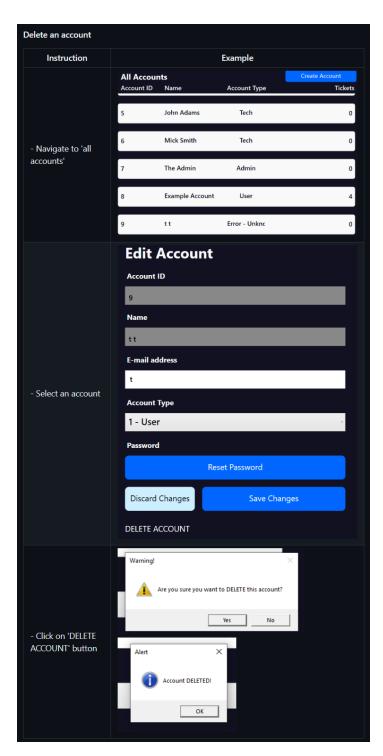


Figure 29: User Guide #4

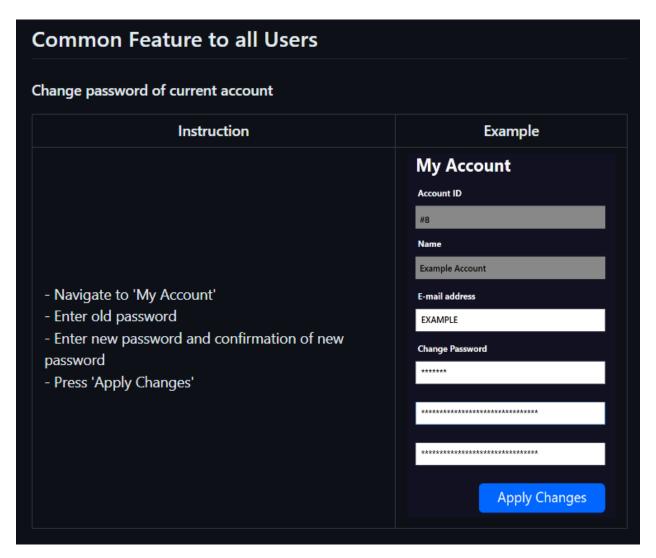


Figure 30: User Guide #5

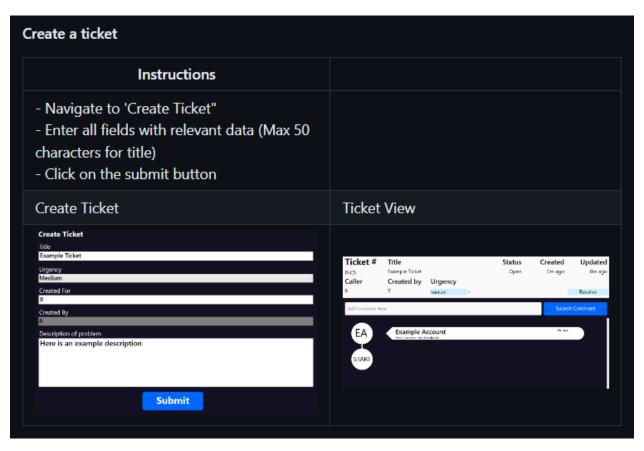


Figure 31: User Guide #6

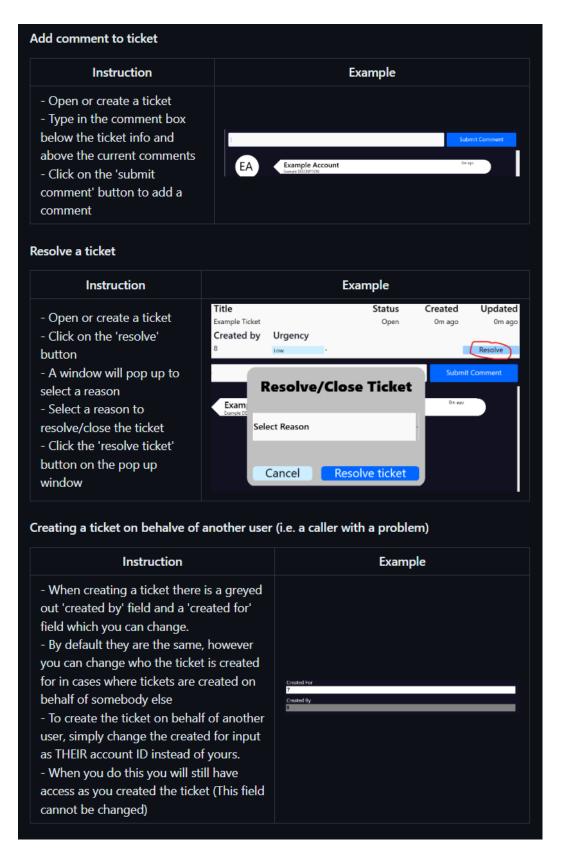


Figure 32: User Guide #7