Rubinchik Ilya - CV



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Languages

Russian (fluent) English (upper-intermediate)

Education

Moscow Aircraft Institute (2005-2011)
Rocket-science engineer (specialty: nano satellites)

Skills

Languages: PHP, JavaScript, Java

Web development: CSS, HTML/XHTML, Jquery,

Bootstrap

DB: MySql HandlerSocket Sphinx, Oracle, Redis

VCS: Svn. Git

Frameworks: ZendFramework, Yii

Other: Nginx, Memcached, PHPUnit, Behat, Selenium,

Phing learn more

Certificates



PHP 5.3 Zend Certified Engineer

Certification date: Oct 22nd, 2012 Zend Certificate page: <u>Ilya Rubinchik</u>

Work experience

PHP Developer

Professionali.ru - a huge Russian social network for people in professional occupations (like LinkedIn)
August 2012 - present. Moscow
I'm developing high load back-end in team of 16 developers. I'm responsible for network's API, some of the network's apps, creating and supporting different sections of network features, and testing and refactoring parts of core. I had covered the most important parts of core with Unit tests(PHPUnit).
PHP + Mysql + Nginx

Leading Developer

Destiny Devopment - A GameDev company that specializes on Browser games
Septeber 2011 - August 2012. Moscow
I was a leading developer on a browser game. I created whole project structure and developed most important parts of game logic. I was using MySqI + HandlerSocket to improve query speed. I also took a great part in discussing and inventing game design.
PHP + MysqI + Nginx

Leading Specialist (PHP)

PROGNOZ - A huge company that fills orders for government and banking
August 2010 - September 2011. Moscow
I created and supported ERP-like systems for

Interests

Web development
Game development
Snowboarding
Reading
Traveling
Bicycling

My social networks pages

Vkontakte
Facebook
LinkedIn
Github
Google+

Ministry of Health. Those are analytic systems with a lot of complicated queries and . And also some of them are OLAP-based.

PHP + Oracle + IIS

PHP Developer

M7 Software - A little company based on creating internet-shops and personal websites for clients
January 2009 - May 2010.(not full time job) Moscow
I created sites based on company's framework
PHP + MySqI + Apache

Personal Projects

Robot Rock

Novemder 2010 - June 2011.

My first Php + Canvas game. Main purpose was to learn Canvas and increase my PHP skills

You can find animation demo and information at the link below http://ilfate.net/RobotRock

Ilfate framework

October 2012 - present.

My PHP micro-framework. ilfate.net is created using this framework Github project:

http://github.com/ilfate/ilfate_php_engine