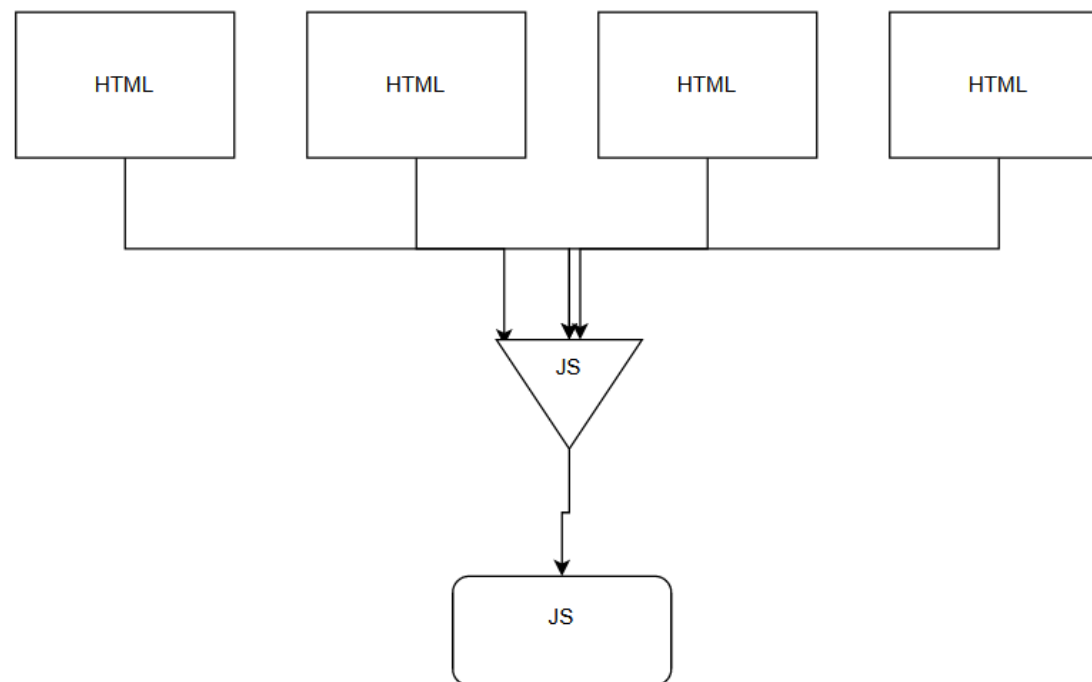




# GALLERIA PIROLA

— LASCIA CHE GLI OCCHI TI MOSTRINO LA POTENZA DELL'ARTE

# SCHELETRO PRINCIPALE:



```

constructor(mainBox, navBar, sections, mainBox) {
  page('/', async () => { ...
  });

  page('/login.html', async () => { ...
  });

  page('/register.html', async () => { ...
  });

  page('/opere.html', async () => { ...
  });

  page('/user', async () => { ...
  });

  page('/logout', async () => { ...
  });

  page('/edit', async () => { ...
  });

  page('/search', async () => {
  })
  page();
}

```

```

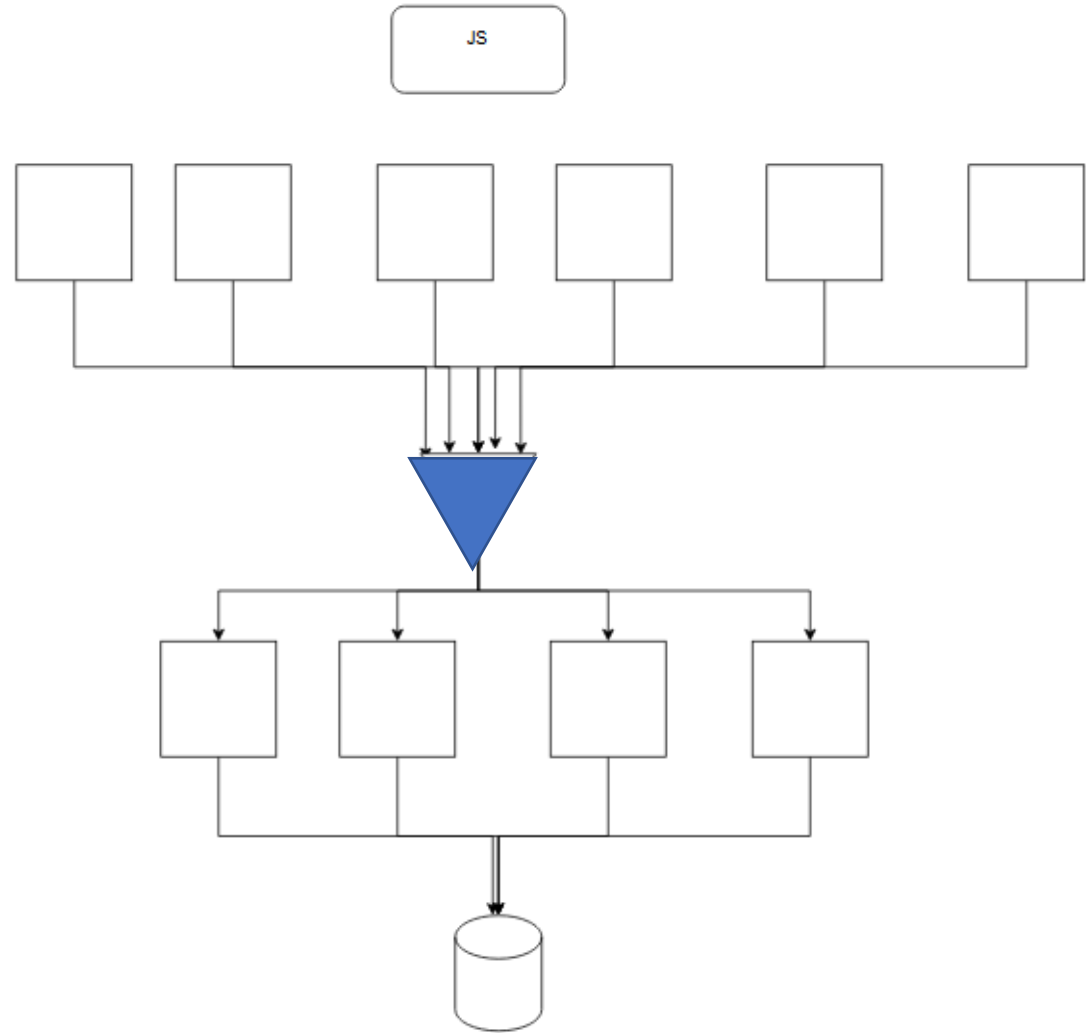
import UserMan from './UserMan.js';
import PageMan from './PageMan.js';
import TicketMan from './TicketMan.js';
import NewsMan from './NewsMan.js';
import NewsletterMan from './NewsletterMan.js';
import MessageMan from './MessageMan.js';
import FeedbackMan from './FeedbackMan.js';
import page from '../unpkg.com/page/page.mjs';
import CollectionMan from './CollectionMan.js';
import FileSystemMan from './FileSistem.js';
import OperaMan from './OperaMan.js';

```

## APP ENGINE:

- Utilizzo di Page Js
- Interazioni con FS
- Si appoggia a delle altre classi JS per gestire le interazioni con il server

# SCHELETRO SECONDARIO:



# CLASSI MANAGER

```
class CollectionMan {  
    static getCollections = async () => {  
        let response = await fetch('/getCollections', {  
            method: 'POST',  
        });  
        const res = await response.json();  
        console.log("AWAIT JSON", res);  
        if (response.ok) {  
            return res;  
        }  
    }  
}
```

- Gestiscono le promise fornite dal server richiedendole in modalità asincrona.

# CLASSI

```
class Opera{  
  constructor(title,description,artist,year,price,image){  
    {  
      this.title=title;  
      this.description=description;  
      this.artist=artist;  
      this.price=price;  
      this.year=year;  
      this.image=image;  
    }  
  }  
}
```

- Modellano gli oggetti necessari all'applicazione web

# SERVER

```
// .....
app.post('/image', (req, res) => {
  daoOpera.getOperaPage(req.body.type).then((result) =>
    if (result.error) {
      res.status(404).json(result);
    } else {
      return res.json(result);
    }
  ).catch((err) => {
    res.status(500).json({
      'errors': [{ 'param': 'server', 'mgs': err }],
    });
  })
});
```

- Sono sviluppate le API REST
- Vengono eseguite le richieste che provengono dalle classi manager
- Il server risponde fornendo delle promise .

# DAO(DATA ACCESS OBJECT)

```
exports.getUser = function (username, password) {  
  return new Promise((resolve, reject) => {  
    const sql = 'SELECT name, surname, address,email,birthdayDate,username,password FROM users WHERE username = ?';  
    db.get(sql, [username], (err, row) => {  
      if (err)  
        reject(err);  
      else if (row === undefined)  
        resolve({ error: 'User not found.' });  
      else {  
        const user = { name: row.name, surname: row.surname, address: row.address, email: row.email, birthdayDate: row.birthdayDate, username: row.username, password: row.password };  
        let check = false;  
        if (bcrypt.compareSync(password, row.password))  
          check = true;  
        resolve({ user, check });  
      }  
    });  
  });  
};
```

- Interrogano il database
- Restituiscono degli oggetti JSON



# DATABASE

