MERVE CAVLI
(181805083)

MUHAMMET ALİ ILGAZ
(171805017)

SAMET SOLAK
(191805106)

ARTHOUSE ONLINE
SPRINT REPORT 2

SPRINT 2 (ARTHOUSEONLINE)					
COMPLETED ISSUES					
User Story **Preconditions/Postconditions**		**Issue Type**	**Priority**	**Status**	**Story Size**
User "Adding Favorite" Story: As a student, I want to add courses to favorites when I cannot buy it that time so that I can remember to buy it later.	**Pre-contition:** To go to the course's page. To click the "Add Favorites" button. **Post-condition:** The course has been saved in favorites	TASK	LOW	DONE	1
User "Searching" Story: As a student, I want to search for a specific instructor's course to find the course that fit for my level so that i can improve myself.	**Pre-contition:** To enter the instructor's or course's name to the search box. **Post-condition:** System showed courses suitable for user level.	TASK	MEDIUM	DONE	2
User "Purchasing" Story: As a student, I want to buy the course and then access to the course that I want so that i can improve my hobby.	**Pre-contition:** To have an credit card. To go to payment page. To enter the informations of the card. **Post-condition:** The course has become accessible to the student.	TASK	HIGH	DONE	3

Cumulative Size = 6

NEW USER STORIES

User Story Preconditions/Postconditions		Issue Type	Priority	Status	Story Size
As a student, I want to be informed and get the discount voucher when there is a campaign so that I can spend less money	**Pre-contition:** Have a discount code **Post-condition:** Course purchased at a discount	TASK	LOW	UNIMPLEMENTED	1
As an instructor, I want to inform people about a discount that I make and give them the discount vouncher so that I can have more students	**Pre-contition:** To determine the discount course **Post-condition:** More students are reached	TASK	LOW	UNIMPLEMENTED	1

In this sprint, we did not end up making any changes to any of our user stories. We identified new user stories during this sprint and we added them to the product backlog instead of implementing them right away.
Also, our new stories that we identified later , are unimplemented.

What functionality does the system have at the end of this sprint?

- From now on, system has the adding favorite functions. Courses are able to being added favorites and they can be seen in the page of "Favorites".
- From now on, system has a searching engine. Courses can be searched and found by users.
- From now on, courses can be bought by credit cards on the system.

Lessons Learned at The End of This Sprint:

- As a team, we learned that we should use sprint time well.
- As a team, we learned that how important brainstorming is.
- As a team, we learned the importance of keeping in touch.
- As a team, we learned how to make a sprint planning.

What Would We Do Differently Next Time?

- We would use sprint time more efficiently, next time.
- We would make a better sprint planning.