# Ilham Mukati

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#### **EDUCATION**

University of Central Florida | Computer Science, B.S | GPA: 3.4/4.0

Expected Dec 2024

#### SKILLS

Python, Java, React, C/C++, PHP, MongoDB, SQL, Typescript, HTML, CSS, Git, Docker, Postman, Adobe Analytics **EXPERIENCE** 

Lockheed Martin Oct 2023-May 2024

Software Engineer Extern – Geospatial Intelligence Team

- Created Geospatial Intelligence Application which detects objects in images using Llava, PyQt6, and Flask Tile Server.
- Wrote detailed test cases which improved LLava Model performance by 34%.
- Created GUI in PyQt6 and integrated it with custom Llava model using replicate.

Ace Applications Sep 2023-Dec 2023

Software Engineer Intern

- Writing new software applications, creating new websites in JavaScript and refactoring previous code.
- Developing and maintaining mobile, web, and desktop applications in IOS and Android environments.
- Conducting research on various technologies and documenting findings on Docusaurus and WordPress.

# American Express (Phoenix, AZ)

Jun 2023 - Aug 2023

Software Engineer Intern

- Improved usability of client-facing flows for handicapped customers by writing pixel-perfect React / CSS code.
- Built end to end user-facing flows in React for AMEX Money Management team, verified through rigorous testing.
- Refactored backend code to reduce redundant API calls and decrease runtime for Wire and ACH transfers.
- Created a mock data generator, allowing for the discovery of new bugs across 20+ internal APIs. (fulltime offer received)

# Darden (Phoenix, AZ)

May 2022 - Jul 2022

Software Engineer Intern

- Developed dashboard to display statistics of user interactions with sites for brands such as Olive Garden, LongHorn, etc.
- Wrote test cases to improve code coverage to 95% for restaurant online orders.
- Phased out and replaced API's which were sending inaccurate information, improving client site experience.

#### **PROJECTS**

#### **AI Harmful Content Moderator**

Aug 2023 - Present

- Implemented a program to find hate speech when given a snippet of text.
- Used Python, AI/Machine Learning, and natural tool kit for best practices.

Universal USB Control Aug 2023 - Present

- Implemented an app to emulate mouse/keyboard, and media commands from phone onto any USB-capable\_device.
- Developed software for a microcontroller capable of BLE and USB communications emulating human input devices.
- Integrated chip to communicate with mobile App built with React Native utilizing Bluetooth to command devices.

# **Pathfinding Visualizer**

Feb 2023 - Mar 2023

- Developed an interactive interface using React allowing the user to choose start and end points for visualization.
- Leveraged Dijkstra's algorithm to find the shortest path between nodes in a graph O(ElogV) time.

# **Superhero Correspondence**

Jan 2023 - Jan 2023

- Facial recognition web app which determines which Marvel superhero the user most resembles.
- Leveraged OpenCV library with multiple cascades for increased accuracy in facial recognition.

Scraggle Hybrid

May 2022 - Jul 2022

- Constructed a hybrid of Scrabble and Boggle in Java using custom libraries to insert various user-friendly features.
- Utilized Tries to reduce runtime complexity from 0(m^3) to 0(m= word length).

#### **Automate Curbside Processing**

Jun 2022 - Jun 2022

- Used queues which lead to wait time improvements of 85% on average and allowed more customers to be processed.
- Created a simulated grocery store in C which calculates most optimal pickup timings to reduce consumer delays.

# **EXTRACURRICULARS**

Knight Hacks - engage in hack-a-thons (such as Shell Hacks), weekly coding collaborations, and project brainstorms.

Society of Professional Hispanic Engineers - involved in project collaborations and networking events.

Peer Tutoring - Assist Computer Science students in projects and taught new data structures and algorithms.