#### Curriculum vitae

#### Personal Information

FIRST NAME / SURNAME Ilham Akbar

ADDRESS Apt. Salemba Residence A0604

Jl. Salemba Tengah II no. 10, Jakarta Pusat, Jakarta

**MOBILE** 081371801449

EMAIL 77.ilham.77@gmail.com

ilham.akbar33@ui.ac.id

DATE OF BIRTH Pekanbaru, 10.11.1994

Experience

**DATES** February 2015 – December 2015

**ORGANIZATION** Faculty of Computer Science's Student Representative

Council

**POSITION** Staff of Supervision II

**RESPONSIBILITIES** As a staff of Supervision II, I supervised the

Autonomous Bodies (Badan Otonom; BO) in Faculty of Computer Science. The BO that I supervised in my term

is called RISTEK. My responsibilities includes:

- Supervise and evaluates all of the BO's events/work

projects

- Gathers evaluation data from students around

- Provides quarterly evaluation for the BO

**DATES** May 2015 – August 2015

**ORGANIZATION** Orientasi Kehidupan Kampus (OKK) Universitas

Indonesia

**POSITION** Staff of Education (Company 5)

**RESPONSIBILITIES** OKK is a students orientation program for the new

students (freshman) enrolling in Universitas Indonesia.

My duty as a staff of Education is to educates the student's guideline and to ensure the guidelines is

followed by the new students

### Curriculum vitae

**DATES** February 2014 – December 2014

**ORGANIZATION** RISTEK Fasilkom UI

**POSITION** Staff of Game Development Division

**RESPONSIBILITIES** RISTEK is one of the organization in Fasilkom that

provides learning environment for the students of Fasilkom, especially in Information Technology (IT). In Game Development (Game Dev) Division, I learns and

develops my game development skills.

**DATES** August 2014 – December 2014

PEMIRA Fasilkom UI
POSITION Staff of Equipment

**RESPONSIBILITIES** I was responsible for providing the equipments,

materials, and other supplies for the events

**DATES** May 2014 – August 2014

**ORGANIZATION** Faculty of Computer Science's Graduation Committee

**POSITION** Staff of Equipment Division

**RESPONSIBILITIES** I was responsible for providing the equipments,

materials, and other supplies for the events. I also helps to synchronise the event's agenda between division,

and maintain the flow of the event

Education

**DATES** 2013 - Present

DEGREE Bachelor's DegreeMAJOR Computer Science

**INSTITUTION** Faculty of Computer Science, Universitas Indonesia

Skills and Competences

LANGUAGE SPOKEN Bahasa Indonesia

English

OTHER LANGUAGE(S) Minang

Melayu

## Curriculum vitae

# ORGANIZATIONAL SKILLS AND

SCRUM Development framework

COMPUTER SKILLS AND

COMPETENCES

**COMPETENCES** 

Java Swift C# Haskell

C Objective-C

HTML XAML

PHP Unity Game Engine

CSS Visual Studio

MySQL Xcode PostgreSQL Git

JavaScript

CERTIFICATIONS AND TRAINING

- Windows Phone Workshop with Microsoft Faculty of Computer Science's Summer Camp 2014
- Scrum Guide Competence Training Faculty of

Computer Science 2016

(http://certificate.agilecampus.org/19dcf7a2)