

**PEMROGRAMAN PERANGKAT BERGERAK**

**MODUL IX**

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**PROGRAM STUDI S1 SOFTWARE ENGINEERING**

**FAKULTAS INFORMATIKA**

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**TUGAS PENDAHULUAN**

## A. SOAL

(Soal) Modifikasi project pemilihan gambar yang telah dikerjakan pada Tugas Pendahuluan Modul 09 agar fungsionalitas tombol dapat berfungsi untuk mengunggah gambar.

- Ketika tombol Gallery ditekan, aplikasi akan mengambil gambar dari galeri, dan setelah gambar dipilih, gambar tersebut akan ditampilkan di dalam container.
- Ketika tombol Camera ditekan, aplikasi akan mengambil gambar menggunakan kamera, dan setelah pengambilan gambar selesai, gambar tersebut akan ditampilkan di dalam container.
- Ketika tombol Hapus Gambar ditekan, gambar yang ada pada container akan dihapus.

## B. SOURCE CODE

### 1. Main.dart

```
2. import 'package:camera/camera.dart';
3. import 'package:flutter/material.dart';
4. import 'package:image_picker/image_picker.dart';
5. import 'package:modulsembilanpraktik/camera.dart';
6. import 'package:modulsembilanpraktik/image_picker.dart';
7.
8. void main() {
9.   runApp(const MainApp());
10.}
11.
12. class MainApp extends StatelessWidget {
13.   const MainApp({super.key});
14.
15.   @override
16.   Widget build(BuildContext context) {
17.     return MaterialApp(
18.       debugShowCheckedModeBanner: false,
19.       title: 'API Perangkat Keras',
20.       theme: ThemeData(
21.         primarySwatch: Colors.blueGrey,
22.         scaffoldBackgroundColor: const Color.fromRGBO(245, 245, 245,
23.           1),
24.         elevatedButtonTheme: ElevatedButtonThemeData(
25.           style: ElevatedButton.styleFrom(
```

```

25.         padding: const EdgeInsets.symmetric(horizontal: 24,
26.         vertical: 14),
27.         backgroundColor: Colors.blueGrey[700],
28.         foregroundColor: Colors.white,
29.         textStyle: const TextStyle(
30.             fontSize: 16,
31.             fontWeight: FontWeight.w600,
32.         ),
33.         shape: RoundedRectangleBorder(
34.             borderRadius: BorderRadius.circular(12),
35.         ),
36.     ),
37. ),
38. home: const HomePage(),
39. );
40. }
41.}
42.
43.class HomePage extends StatelessWidget {
44.    const HomePage({super.key});
45.
46.    @override
47.    Widget build(BuildContext context) {
48.        return Scaffold(
49.            appBar: AppBar(
50.                title: const Text("API Perangkat Keras"),
51.                centerTitle: true,
52.                elevation: 2,
53.            ),
54.            body: Center(
55.                child: Padding(
56.                    padding: const EdgeInsets.all(24.0),
57.                    child: Column(
58.                        mainAxisAlignment: MainAxisAlignment.center,
59.                        children: [
60.                            const Icon(
61.                                Icons.settings_applications_rounded,
62.                                size: 80,
63.                                color: Colors.blueGrey,
64.                            ),
65.                            const SizedBox(height: 30),
66.                            ElevatedButton(
67.                                onPressed: () {
68.                                    Navigator.push(
69.                                        context,
70.                                        MaterialPageRoute(builder: (context) =>
CameraApp()),

```

```

71.         );
72.     },
73.     child: const Text("Buka Kamera"),
74. ),
75. const SizedBox(height: 16),
76. ElevatedButton(
77.     onPressed: () {
78.         Navigator.push(
79.             context,
80.             MaterialPageRoute(
81.                 builder: (context) =>
82.                     ImageFromGalleryEx(ImageSourceType.gallery
83. ),
84. );
85. },
86. child: const Text("Pilih Gambar dari Galeri"),
87. ),
88. const SizedBox(height: 16),
89. ElevatedButton(
90.     onPressed: () {
91.         Navigator.push(
92.             context,
93.             MaterialPageRoute(
94.                 builder: (context) =>
95.                     ImageFromGalleryEx(ImageSourceType.camera)
96. ),
97. );
98. },
99. child: const Text("Ambil Gambar dari Kamera"),
100. ),
101. ],
102. ),
103. ),
104. ),
105. );
106. }
107. }
108.

```

2. picker.dart

```

import 'dart:io';

import 'package:flutter/material.dart';
import 'package:image_picker/image_picker.dart';

enum ImageSourceType { camera, gallery }

```

```

class ImageFromGalleryEx extends StatefulWidget {
  final ImageSourceType type;
  ImageFromGalleryEx(this.type);
  @override
  ImageFromGalleryExState createState() =>
  ImageFromGalleryExState(this.type);
}

```

```

class ImageFromGalleryExState extends State<ImageFromGalleryEx> {
  File? _image;
  late ImagePicker imagePicker;
  final ImageSourceType type;
  ImageFromGalleryExState(this.type);

```

```

  @override
  void initState() {
    super.initState();
    imagePicker = ImagePicker();
  }

```

```

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text(
          type == ImageSourceType.camera
            ? "Image from Camera"
            : "Image from Gallery",
        ),
      ),
      body: Column(
        children: <Widget>[
          SizedBox(height: 52),

```

```

Center(
  //mengambil gambar dari camera atau gallery
  child: GestureDetector(
    onTap: () async {
      //operasi ternary untuk memilih sumber gambar
      var source = type == ImageSourceType.camera
        ? ImageSource.camera
        : ImageSource.gallery;

      //menyimpan gambar pada variabel image
      XFile? image = await imagePicker.pickImage(
        source: source,
        imageQuality: 50,
        preferredCameraDevice: CameraDevice.front,
      );

      if (image != null) {
        setState(() {
          _image = File(image.path);
        });
      }
    },
    child: Container(
      width: 200,
      height: 200,
      decoration: BoxDecoration(color: Colors.red[200]),

      // menampilkan gambar dari camera atau gallery
      child: _image != null
        ? Image.file(
            _image!,
            width: 200.0,
            height: 200.0,
            fit: BoxFit.fitHeight,

```

```

    )
    // jika tidak ada gambar yang dipilih
    : Container(
      decoration: BoxDecoration(color: Colors.red[200]),
      width: 200,
      height: 200,
      child: Icon(Icons.camera_alt, color: Colors.grey[800]),
    ),
  ),
),
],
),
);
}
}

```

3.camera.dart

```

import 'dart:async';
import 'package:flutter/material.dart';
import 'package:camera/camera.dart';

```

```

List<CameraDescription>? cameras;

```

```

class CameraApp extends StatefulWidget {
  @override
  _CameraAppState createState() => _CameraAppState();
}

```

```

class _CameraAppState extends State<CameraApp> {
  CameraController? controller;

```

```

  Future<void> initCamera() async {
    WidgetsFlutterBinding.ensureInitialized();

```

```
cameras = await availableCameras();
```

```
if (cameras != null && cameras!.isNotEmpty) {  
  print(cameras);
```

```
  controller = CameraController(cameras![0], ResolutionPreset.max);
```

```
  controller?.initialize().then((_) {
```

```
    if (!mounted) {
```

```
      return;
```

```
    }
```

```
    setState(() {});
```

```
  });
```

```
}
```

```
}
```

```
@override
```

```
void initState() {
```

```
  super.initState();
```

```
  initCamera();
```

```
}
```

```
@override
```

```
void dispose() {
```

```
  controller?.dispose();
```

```
  super.dispose();
```

```
}
```

```
@override
```

```
Widget build(BuildContext context) {
```

```
  if (controller == null || !controller!.value.isInitialized) {
```

```
    return Container();
```

```
  }
```

```
  return MaterialApp(home: Scaffold(body: CameraPreview(controller!)));
```

```
}
```



}

## SCREENSHOT



