

PEMROGRAMAN PERANGKAT BERGERAK

MODUL IX

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PROGRAM STUDI S1 SOFTWARE ENGINEERING

FAKULTAS INFORMATIKA

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TUGAS PENDAHULUAN

A. SOAL

(Soal) Modifikasi project pemilihan gambar yang telah dikerjakan pada Tugas Pendahuluan Modul 09 agar fungsionalitas tombol dapat berfungsi untuk mengunggah gambar.

- Ketika tombol Gallery ditekan, aplikasi akan mengambil gambar dari galeri, dan setelah gambar dipilih, gambar tersebut akan ditampilkan di dalam container.
- Ketika tombol Camera ditekan, aplikasi akan mengambil gambar menggunakan kamera, dan setelah pengambilan gambar selesai, gambar tersebut akan ditampilkan di dalam container.
- Ketika tombol Hapus Gambar ditekan, gambar yang ada pada container akan dihapus.

B. SOURCE CODE

1. Main.dart

```
2. import 'package:camera/camera.dart';
3. import 'package:flutter/material.dart';
4. import 'package:image_picker/image_picker.dart';
5. import 'package:modulsembilanpraktik/camera.dart';
6. import 'package:modulsembilanpraktik/image_picker.dart';
7.
8. void main() {
9.   runApp(const MainApp());
10. }
11.
12.class MainApp extends StatelessWidget {
13.   const MainApp({super.key});
14.
15.   @override
16.   Widget build(BuildContext context) {
17.     return MaterialApp(
18.       debugShowCheckedModeBanner: false,
19.       title: 'API Perangkat Keras',
20.       theme: ThemeData(
21.         primarySwatch: Colors.blueGrey,
22.         scaffoldBackgroundColor: const Color.fromRGBO(245, 245, 245,
23.           1),
24.         elevatedButtonTheme: ElevatedButtonThemeData(
25.           style: ElevatedButton.styleFrom(
```

```
25.          padding: const EdgeInsets.symmetric(horizontal: 24,
  vertical: 14),
26.          backgroundColor: Colors.blueGrey[700],
27.          foregroundColor: Colors.white,
28.          textStyle: const TextStyle(
29.              fontSize: 16,
30.              fontWeight: FontWeight.w600,
31.          ),
32.          shape: RoundedRectangleBorder(
33.              borderRadius: BorderRadius.circular(12),
34.          ),
35.      ),
36.  ),
37. ),
38. home: const HomePage(),
39. );
40. }
41.}
42.
43.class HomePage extends StatelessWidget {
44. const HomePage({super.key});
45.
46. @override
47. Widget build(BuildContext context) {
48.     return Scaffold(
49.         appBar: AppBar(
50.             title: const Text("API Perangkat Keras"),
51.             centerTitle: true,
52.             elevation: 2,
53.         ),
54.         body: Center(
55.             child: Padding(
56.                 padding: const EdgeInsets.all(24.0),
57.                 child: Column(
58.                     mainAxisAlignment: MainAxisAlignment.center,
59.                     children: [
60.                         const Icon(
61.                             Icons.settings_applications_rounded,
62.                             size: 80,
63.                             color: Colors.blueGrey,
64.                         ),
65.                         const SizedBox(height: 30),
66.                         ElevatedButton(
67.                             onPressed: () {
68.                                 Navigator.push(
69.                                     context,
70.                                     MaterialPageRoute(builder: (context) =>
CameraApp()),
```

```
71.          );
72.        },
73.        child: const Text("Buka Kamera"),
74.      ),
75.      const SizedBox(height: 16),
76.      ElevatedButton(
77.        onPressed: () {
78.          Navigator.push(
79.            context,
80.            MaterialPageRoute(
81.              builder: (context) =>
82.                ImageFromGalleryEx(ImageSourceType.gallery
83.              ),
84.            ),
85.          );
86.        child: const Text("Pilih Gambar dari Galeri"),
87.      ),
88.      const SizedBox(height: 16),
89.      ElevatedButton(
90.        onPressed: () {
91.          Navigator.push(
92.            context,
93.            MaterialPageRoute(
94.              builder: (context) =>
95.                ImageFromGalleryEx(ImageSourceType.camera)
96.              ),
97.            );
98.          },
99.          child: const Text("Ambil Gambar dari Kamera"),
100.        ),
101.      ],
102.      ),
103.      ),
104.      ),
105.    );
106.  }
107.}
108.
```

2. picker.dart

```
import 'dart:io';
import 'package:flutter/material.dart';
import 'package:image_picker/image_picker.dart';
```

```
enum ImageSourceType { camera, gallery }
```

```
class ImageFromGalleryEx extends StatefulWidget {  
    final ImageSourceType type;  
    ImageFromGalleryEx(this.type);  
    @override  
    ImageFromGalleryExState createState() =>  
    ImageFromGalleryExState(this.type);  
}  
  
class ImageFromGalleryExState extends State<ImageFromGalleryEx> {  
    File? _image;  
    late ImagePicker imagePicker;  
    final ImageSourceType type;  
    ImageFromGalleryExState(this.type);  
  
    @override  
    void initState() {  
        super.initState();  
        imagePicker = ImagePicker();  
    }  
  
    @override  
    Widget build(BuildContext context) {  
        return Scaffold(  
            appBar: AppBar(  
                title: Text(  
                    type == ImageSourceType.camera  
                    ? "Image from Camera"  
                    : "Image from Gallery",  
                ),  
            ),  
            body: Column(  
                children: <Widget>[  
                    SizedBox(height: 52),
```

```
Center(  
    //mengambil gambar dari camera atau gallery  
    child: GestureDetector(  
        onTap: () async {  
            //operasi ternary untuk memilih sumber gambar  
            var source = type == ImageSourceType.camera  
                ? ImageSource.camera  
                : ImageSource.gallery;  
  
            //menyimpan gambar pada variabel image  
            XFile? image = await imagePicker.pickImage(  
                source: source,  
                imageQuality: 50,  
                preferredCameraDevice: CameraDevice.front,  
            );  
  
            if (image != null) {  
                setState(() {  
                    _image = File(image.path);  
                });  
            }  
            },  
            child: Container(  
                width: 200,  
                height: 200,  
                decoration: BoxDecoration(color: Colors.red[200]),  
  
            // menampilkan gambar dari camera atau gallery  
            child: _image != null  
                ? Image.file(  
                    _image!,  
                    width: 200.0,  
                    height: 200.0,  
                    fit: BoxFit.fitHeight,  
                )  
            );  
        );  
    );  
);
```

```
)  
// jika tidak ada gambar yang dipilih  
: Container(  
    decoration: BoxDecoration(color: Colors.red[200]),  
    width: 200,  
    height: 200,  
    child: Icon(Icons.camera_alt, color: Colors.grey[800]),  
,  
,  
,  
,  
],  
,  
);  
}  
}
```

3.camera.dart

```
import 'dart:async';  
import 'package:flutter/material.dart';  
import 'package:camera/camera.dart';  
  
List<CameraDescription>? cameras;  
  
class CameraApp extends StatefulWidget {  
    @override  
    _CameraAppState createState() => _CameraAppState();  
}  
  
class _CameraAppState extends State<CameraApp> {  
    CameraController? controller;  
  
    Future<void> initCamera() async {  
        WidgetsFlutterBinding.ensureInitialized();
```

```
cameras = await availableCameras();

if (cameras != null && cameras!.isNotEmpty) {
    print(cameras);

    controller = CameraController(cameras![0], ResolutionPreset.max);
    controller?.initialize().then((_) {
        if (!mounted) {
            return;
        }
        setState(() {});
    });
}

@Override
void initState() {
    super.initState();
    initCamera();
}

@Override
void dispose() {
    controller?.dispose();
    super.dispose();
}

@Override
Widget build(BuildContext context) {
    if (controller == null || !controller!.value.isInitialized) {
        return Container();
    }
    return MaterialApp(home: Scaffold(body: CameraPreview(controller!)));
}
```

}

SCREENSHOT



