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In [1]: import torch
import functools
import matplotlib.pyplot as plt
```

Definition of the surrogate

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In [2]: class SimpleRBF:

    def __init__(self,
                  dim,
                  lb,
                  ub,
                  silent=False,
                  device="cpu",
                  eta=1e-6,
                  use_rnd=False):

        self._dim = dim
        self._lb = lb
        self._ub = ub
        self._silent = silent
        self._device = device

        self._eta = eta
        self._solver = torch.linalg.solve

        self._raw_x = torch.empty((0, self._dim), device=self._device)
        self._raw_y = torch.empty((0, 1), device=self._device)

        self._use_rnd = use_rnd

        self._lambda = None
        self._c = None

        self._k = None

        self._avg = None
        self._std = None

    def tell(self, x, y):

        self._raw_x = torch.cat((self._raw_x, x), 0)
        self._raw_y = torch.cat((self._raw_y, y), 0)

        if self._use_rnd:
            n, d = self._raw_x.shape

            if n < d + 1:
                return

        data_x = to_unit_box(self._raw_x, self._lb, self._ub)
        data_y, self._avg, self._std = to_normed(self._raw_y)

        n, d = data_x.shape

        if self._k is not None:
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        with torch.no_grad():
            ker = self._k(data_x, data_x).evaluate()
    else:
        ker = torch.cdist(data_x, data_x).pow(3)

    reg = self._eta * torch.eye(n)
    Phi = ker + reg
    P = torch.cat((data_x, torch.ones(n, 1)), 1)
    O = torch.zeros((d + 1, d + 1))

    A = torch.cat((torch.cat((Phi, P), 1), torch.cat((P.T, O), 1)))

    B = torch.cat((data_y, torch.zeros((d + 1, 1))))
    if n > d + 1:
        tup = torch.linalg.lstsq(A, B)
    else:
        tup = self._solver(A, B)

    if isinstance(tup, tuple):
        X = tup.solution
    else:
        X = tup

    self._lambda = X[:n]
    self._c = X[n:]

    del A, B, O, P, Phi, X, reg, data_x, data_y, ker

def ask(self, x):
    if self._use_rnd:
        n, d = self._raw_x.shape

        if n < d + 1:
            return torch.randn(x.shape[0], 1)

    s_x = to_unit_box(x, self._lb, self._ub)
    data_x = to_unit_box(self._raw_x, self._lb, self._ub)

    if self._k is not None:
        with torch.no_grad():
            ker = self._k(s_x, data_x).evaluate()
    else:
        ker = torch.cdist(s_x, data_x).pow(3)

    tail_x = torch.cat((s_x, torch.ones(s_x.shape[0], 1)), 1)

    output = ker @ self._lambda + tail_x @ self._c

    del tail_x, ker, data_x, s_x

    s_y = from_normed(output, self._avg, self._std)

    return s_y

def has(self, x):
    s_x = to_unit_box(x, self._lb, self._ub)
    data_x = to_unit_box(self._raw_x, self._lb, self._ub)
    d_x = torch.cdist(s_x, data_x).pow(3)

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        return d_x.lt(1e-6).any(1).int()

    def __str__(self):
        args = []
        args.append(f"eta: {self._eta}")
        args.append(f"device: {self._device}")
        args = ", ".join(args)
        color = u"\u001b[38;5;231m"

        return f"{color}SimpleRBF\033[0m Surrogate [{args}]"

```

Helper functions

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In [3]: def to_unit_box(x, lb, ub):
        return (x - lb) / (ub - lb)

def from_unit_box(x, lb, ub):
    return lb + (ub - lb) * x

def to_normed(y):
    avg, std = y.mean(), y.std()
    data_y = (y - avg) / std

    return data_y, avg, std

def from_normed(y, avg, std):
    return avg + std * y

def trunc_normal(mean, std, a, b, size):
    if len(mean.shape) > 1:
        mean = mean[0]
    if len(std.shape) > 1:
        std = std[0]
    if len(a.shape) > 1:
        a = a[0]
    if len(b.shape) > 1:
        b = b[0]

    sqrt_2 = 1.4142135623730951
    lb = (1+torch.erf(((a-mean)/std)/sqrt_2))/2
    ub = (1+torch.erf(((b-mean)/std)/sqrt_2))/2

    tensor = 2*(torch.rand(size) * (ub - lb) + lb) - 1

    eps = torch.finfo(tensor.dtype).eps
    tensor = clamp(tensor, min_val=-(1.-eps), max_val=(1.-eps))

    tensor.erfinv_().mul_(sqrt_2*std).add_(mean)
    tensor = clamp(tensor, min_val=a, max_val=b)

    return tensor

def clamp(tensor, min_val, max_val):
    if not isinstance(min_val, torch.Tensor):
        min_val = torch.Tensor([min_val])

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if not isinstance(max_val, torch.Tensor):
    max_val = torch.Tensor([max_val])

return torch.min(torch.max(tensor, min_val), max_val)

```

Benchmark function

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In [4]: class Ackley:
        lb = -5.0
        ub = 10.0
        names = ("ack", "ackley")

        def __init__(self, noise=0):
            self._noise = noise

        def __call__(self, x):
            """https://www.sfu.ca/~ssurjano/ackley.html
            `x` is a 2D np.array with shape (n_points x n_dimensions)."""
            if len(x.shape) < 2:
                x = x[None]
            dim_sqrt = torch.sqrt(torch.Tensor([x.shape[1]]))
            e = 2.7182817459106445
            a, b, c = 20.0, 0.2, 2 * 3.141592653589793

            part1 = -a * torch.exp(-b / dim_sqrt * torch.norm(x, dim=-1))
            part2 = -(torch.exp(torch.mean(torch.cos(c * x), dim=-1)))
            y = part1 + part2 + a + e

            if self._noise > 0:
                y += torch.randn(y.shape).mul(self._noise)

            return y[:, None]

```

Algorithm functions

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In [5]: def phi_fn(evals_spent, n_evals):
        nds = [0.10, 0.10, 0.05, 0.025, 0.005, 0.005, 0, 0]
        val = nds[int(len(nds) * evals_spent / n_evals)]

        return val

        def temp(k, n_evals, t_0=.1, t_K=1e-9):
            alpha = (t_K / t_0)**(1 / n_evals)
            t_k = alpha**(k) * t_0

            return torch.Tensor([t_k])

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Example running ROSA on Ackley in 30 dimensions

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In [6]: dim = 30
        f = Ackley()
        f.lb = torch.zeros(dim) + f.lb
        f.ub = torch.zeros(dim) + f.ub

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In [7]: rnd_seed = 42
        torch.manual_seed(rnd_seed)

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np.random.seed(rnd_seed)

n_cand = 50000
n_evals = dim*10
bsz = 1 # m in text
data_x = torch.empty((0, dim))

init_evals = int(0.02 * n_evals)
data_x = torch.empty((0, dim))
init_x = from_unit_box(torch.rand((init_evals, dim)), f.lb, f.ub)
data_x = torch.cat((data_x, init_x), 0)

data_y = f(data_x)

t_norm = functools.partial(trunc_normal,
                            std=(f.ub - f.lb) / 6.0,
                            a=f.lb,
                            b=f.ub)

T = functools.partial(temp, n_evals=n_evals)
phi = functools.partial(phi_fn, n_evals=n_evals)
model = SimpleRBF(dim=dim, lb=f.lb, ub=f.ub)
evals_spent = 0
hist = []
for idx in range(data_y.shape[0]):
    evals_spent += 1
    hist.append(data_y[idx].item())

x_best = data_x[data_y.argmax()][None, :]
y_best = data_y.min()

while evals_spent < n_evals:
    model.tell(data_x, data_y)
    p_select = phi(evals_spent)

    # neighbouring points generation
    dx = []
    for i in range(x_best.shape[0]):
        n_c = int(n_cand / x_best.shape[0])
        c = torch.repeat_interleave(x_best[i][None], n_c, axis=0)
        mask = torch.rand(c.shape) < p_select
        ind = torch.where(mask.sum(1).eq(0))[0]
        mask[ind, torch.randint(dim, size=ind.shape)] = True
        c[mask] = t_norm(x_best[i], size=c.shape)[mask]

        s_y = model.ask(c)
        b = int(bsz / x_best.shape[0])
        cand_order = s_y.argsort(0).squeeze()
        unique = model.has(c[cand_order[:10 * b]])
        best_idx = cand_order[unique.argsort(0).squeeze()[:b]]
        dx.append(c[best_idx])

    data_x = torch.cat(dx)
    data_y = f(data_x)
    curr_y = data_y.min()
    k = evals_spent
    u = torch.rand(1).item()
    sa_p = torch.exp(-(curr_y - y_best) / T(k)).item()
    hist.append(curr_y)
    if u < sa_p:

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x_best = data_x[data_y.argsort(0)[:1, 0]]
y_best = data_y.min()
evals_spent += data_x.shape[0]
print(f'Best objective value:{y_best:.2f}')

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Best objective value:3.15

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In [8]: %matplotlib inline
import matplotlib.pyplot as plt

fig, ax = plt.subplots(figsize=(8,6))
best = np.minimum.accumulate(hist)
ax.plot(np.arange(len(best)), best, label="ROSA",
        lw=2, c=plt.cm.tab10(3), marker="s", markevery=30)
ax.tick_params(labeltop=False, labelright=True)

ax.set_xticks(range(0, len(best)+1, 30))
ax.set_xlim(0, len(best))

ax.grid(True, color="grey", alpha=0.15)
ax.set_title("Ackley $D=30$")
ax.set_xlabel("Number of function evaluations")
ax.set_ylabel("Best value found");

```

