

System Administrator & User Support, ilifu University of Western Cape, March 2024







#### Overview



- Interactive Jobs
  - Persistent Terminals (tmux)
- Advanced Slurm monitoring:
  - How busy is the cluster? (sinfo)
  - Where are my jobs in the queue? (squeue)
  - Which jobs have I submitted in the past and what happened? (sacct)
- Advanced Slurm job submission:
  - Slurm Arrays
  - Slurm Job Dependencies







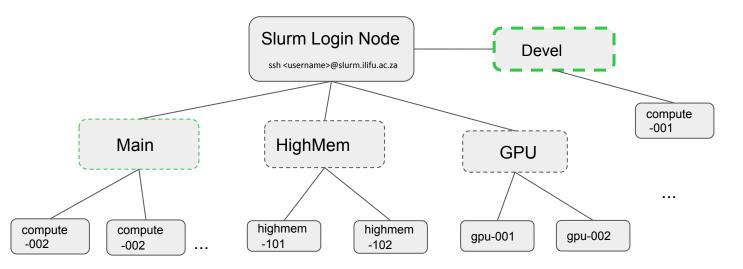
### **SLURM**

# http://docs.ilifu.ac.za/#/tech\_docs/running\_jobs?id=specifying-resources-when-running-jobs-on-slurm



Main	HighMem	GPU	Devel	
~85 nodes	3 nodes	8 nodes	1 node	
32 CPUs / 232 GB RAM	32 CPUs / 480 GB RAM	2 GPUs / 232 GB RAM	32 CPUs / 237 GB RAM	









### SLURM - running an interactive job



#### Login to Slurm Login Node

- \$ ssh <username>@slurm.ilifu.ac.za
- \$ sinteractive
  - Devel partition

```
tcloete@slurm-login:~$ sinteractive
Starting interactive Slurm session.
srun: job 9387238 queued and waiting for resources
```

srun: job 9387238 has been allocated resources

tcloete@compute-001:~\$



- \$ srun --pty bash
  - Main partition









### SLURM - running an interactive job



Login to Slurm Login Node

\$ ssh <username>@slurm.ilifu.ac.za

Defaults: 1 CPU for 3 hours:

\$ sinteractive -c 1 -time 03:00

Example: 5 CPU for 5 days (maximum):

\$ sinteractive -c 5 -time 5-00:00

Note: All resources on the Devel partition are shared. Including CPU and memory.

For interactive jobs requiring dedicated resources, please use: srun on the Main partition





### SLURM - running an interactive job (x11 support)



#### Login to Slurm Login Node

- \$ ssh -Y <username>@slurm.ilifu.ac.za
- \$ sinteractive --x11

Testing X11 Support:

\$ xeyes

OR

\$ xmessage 'hello'

Windows users:

Install X11 server: e.g. XMing or Vcxsrv







#### **Persistent Terminals**



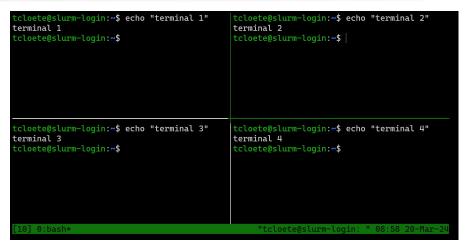
### tmux — terminal multiplexer

- Runs Multiple Terminals
- Persistent Connections

Note: Persistent terminals can be lost if the Slurm-login node had to be restarted

#### **Commands**

- \$ tmux # start a new tmux session
- \$ tmux attach # Attach to running session
- \$ tmux ls # List active sessions
- \$ tmux --help # show help







### Persistent Terminals (2)



### **Keyboard shortcuts**

```
Ctrl+b % # split the screen horizontally
Ctrl+b " # split the screen vertically
```

Ctrl+b <arrow key> # switch to the pane in arrow direction

```
Ctrl+b x # kill terminal pane
Ctrl+b d # detach session (can reconnect)
```



https://docs.ilifu.ac.za/#/tech\_docs/running\_jobs?id=persistent-terminals

Video Tutorial (Jeremy Howard): <a href="https://youtu.be/0pWjZByJ3Lk?t=2474">https://youtu.be/0pWjZByJ3Lk?t=2474</a>







### **DEMO TIME!**





### Overview



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  - Slurm Job Dependencies







### SLURM monitoring commands: usage



Slurm Commands	Before Running a Job	Starting a New Job	Monitoring a Running Job	After Jobs have Completed
sinfo	X			
squeue	X		Х	
sbatch		X		
srun		X		
scontrol*			Х	
sacct				X

<sup>\*</sup> Shows all information about a pending/running job:



<sup>\$</sup> scontrol show job <jobID>

### sinfo: How busy is the cluster?



#### \$ sinfo

PARTITION	AVAIL	TIMELIMIT	NODES	STATE
Main∗	up	14-00:00:0	1	drain*
Main∗	up	14-00:00:0	19	mix
Main*	up	14-00:00:0	17	alloc
Main*	up	14-00:00:0	48	idle
				/

#### List partitions and their specs

\$ sinfo -0 "partition, available, cpus, nodes, memory, statecompact"

PARTITION	AVAIL	CPUS	NODES	MEMORY	STATE
Main*	up	32	1	237568	drain*
Main∗	up	32+	19	237568+	mix
Main∗	up	32	17	237568+	alloc
Main∗	up	32+	48	237568+	idle
Jupyter	up	32	1	237568	drng
Jupyter	up	32	6	237568	mix
Jupyter	up	32	2	237568	alloc
Jupyter	up	32	1	237568	idle
JupyterGPU	up	32	1	237568	mix
JupyterGPU	up	32	1	237568	alloc
HighMem	up	96	1	1544192	mix
HighMem	up	32	2	515604	idle
GPU	up	24	1	237568	down*
GPU	up	32	3	237568	mix
GPU	up	32	1	237568	alloc
GPU	up	48	2	362582	idle
GPUV100	up	24	1	237568	down*
Devel	up	32	1	237568	alloc

For a list of sinfo columns:

\$ man sinfo





### squeue: Where is my job in the queue?



#### \$ squeue -u \$USER

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST(REASON)
9402788	Devel	bash	tcloete	R	0:32	1	compute-001
9402721	Main	bash	tcloete	PD	0:00	1	(Resources)
9402719	Main	bash	tcloete	R	7:07	1	compute-260

#### \$ squeue -u \$USER -O JobID, Partition, State, NumCPUs, MinMemory, NodeList, ReasonList

JOBID	PARTITION	STATE	CPUS	MIN_MEMORY	NODELIST(REASON)
9402788	Devel	RUNNING	1	0	compute-001
9402721	Main	PENDING	30	3096M	(Resources)
9402719	Main	RUNNING	30	3096M	compute-260

#### \$ squeue -u \$USER --start

JOBID	PARTITION	NAME	USER	ST	START_TIME	NODES SCHEDNODES	NODELIST(REASON)
9402721	Main	bash	tcloete	PD	2024-03-25T11:49:02	1 compute-260	(Resources)

### sacct: Which jobs have been submitted in the past?



```
Show jobs submitted by the user in the past 1 day:
$ sacct -u $USER
Show one line per job (combines job steps):
$ sacct -u $USER -X
Filter on jobs submitted between a start date and an end date
$ sacct -u $USER -X -S 2024-03-25 -E 2025-03-26
Show specific columns:
$ sacct -u $USER -X -S 2024-03-25 -E 2025-03-26
-o Jobid, JobName, NCPU, NNodes, Start, End, Elapsed, TimeLimit, State
Add Formatting e.g. %-15 is a column with width of 15 and a left justification
$ sacct -u $USER -X
-o Jobid, JobName%-15, NCPU, NNodes, Start, End, Elapsed, TimeLimit, State%20
```

### sacct: Which jobs have been submitted in the past?



Example for showing how long jobs ran to help set the Wall time (TimeLimit)

- \$ sacct -u \$USER -X
- -o Jobid, JobName%-15, NCPU, NNodes, Start, End, Elapsed, TimeLimit, State%20

JobID	JobName	NCPUS	NNodes	Start	End	Elapsed	Timelimit	State
9402635	transfer_MS_15+	0	1	None	2024-03-25T04:39:59	00:00:00	4-00:00:00	CANCELLED by 10028
9402636	partition	23	1 2	2024-03-25T04:45:05	2024-03-25T04:45:24	00:00:19	00:30:00	FAILED
9402682	partition	23	1 2	2024-03-25T06:53:06	2024-03-25T07:02:18	00:09:12	00:30:00	COMPLETED
9402683	validate_input	1	1 2	2024-03-25T07:02:18	2024-03-25T07:02:26	00:00:08	00:30:00	COMPLETED
9402684	flag_round_1	16	1 2	2024-03-25T07:02:26	2024-03-25T07:17:58	00:15:32	00:30:00	OUT_OF_MEMORY
9403040	partition	23	1 2	2024-03-25T08:13:18	2024-03-25T08:23:19	00:10:01	00:30:00	COMPLETED
9403041	validate_input	1	1 2	2024-03-25T08:23:20	2024-03-25T08:23:44	00:00:24	00:30:00	COMPLETED
9403042	flag_round_1	32	1 2	2024-03-25T08:23:44	2024-03-25T08:52:29	00:28:45	00:30:00	COMPLETED
9403043	setjy	23	1 2	2024-03-25T08:52:29	2024-03-25T09:20:13	00:27:44	00:30:00	COMPLETED
9403044	xx_yy_solve	1	1 2	2024-03-25T09:20:13	2024-03-25T09:42:30	00:22:17	00:30:00	COMPLETED
9403045	xx_yy_apply	23	1 2	2024-03-25T09:42:30	2024-03-25T09:55:40	00:13:10	00:30:00	COMPLETED
9403046	flag_round_2	32	1 2	2024-03-25T09:55:40	2024-03-25T10:25:45	00:30:05	00:30:00	TIMEOUT

### sacct: Which jobs have been submitted in the past?



Example for showing how much resources jobs used e.g. MaxRSS = Maximum RAM usage in bytes Note: Only on job-step level

\$ sacct -u \$USER -S 2024-03-25 -E 2025-03-25 -o
Jobid%-15, JobName%-15, NCPU, NNodes, Start, MaxRSS, MaxDiskRead, MaxDiskWrite, State%20

JobID	JobName	NCPUS	NNodes	Start	MaxRSS	MaxDiskRead	MaxDiskWrite	State
9403045	xx_yy_apply	23	1	2024-03-25T09:42:30				COMPLETED
9403045.batch	batch	23	1	2024-03-25T09:42:30	171434320K	799330.48M	458872.78M	COMPLETED
9403045.extern	extern	23	1	2024-03-25T09:42:30	172K	0.01M	0.00M	COMPLETED
9403046	flag_round_2	32	1	2024-03-25T09:55:40				TIMEOUT
9403046.batch	batch	32	1	2024-03-25T09:55:40	452567280K	276836.01M	15385.23M	CANCELLED
9403046.extern	extern	32	1	2024-03-25T09:55:40	200K	0.01M	0.00M	COMPLETED

#### SLURM - advanced user commands



- After / during running jobs :
- jobId is given from sbatch output / squeue

Shows info about job running including working directory

\$ scontrol show job <jobID>

Shows squeue with start time (%S)

\$ squeue --start -u \$USER

#### Shows info for multi-CPU jobs

\$ sacct -o JoBID%-15, JobName%-15, Partition, Account, Elapsed, NNodes%6, NTASK%6, NCPUS%5, MaxDiskRead, MaxDiskWrite, NodeList%20, MaxRSS, CPUTime, State, ExitCode

#### Shows jobs started and completed between these dates

\$ sacct -S 2021-09-01-09:00 -E 2021-09-14-10:00 -X -o Jobid, JobName, Start, End, State









#### SLURM - advanced user commands



Email parameters

```
$ srun --mail-user=<address> --mail-type=<event_types>
- Events : BEGIN, END, FAIL, TIME LIMIT 80
```

- Exclude nodes
- e.g. problematic nodes (report to ilifu support)

```
$ srun --exclude=compute-[101,101-105]
```







### SLURM - running an interactive job



- Specify lower wall-time (default 3 hours) and less memory (default ~7GB) increases chance of job launching immediately
- In steps:

```
$ srun --pty --time=10 --mem=1GB bash
$ singularity shell /idia/software/containers/python-3.6.img
$ python3 job_script.py
```

In single call:

```
$ srun --pty --time=10 --mem=1GB singularity exec
/idia/software/containers/python-3.6.img python3 job_script.py
```

Must manually process after this







## Topics

ilifu

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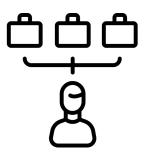


### SLURM - array jobs



- Array jobs allow quick submission of many similar jobs, each the with same resources, without any manual launch
- Passes array task ID into script, which changes behavior of each job each time i.e different inputs
- Can be used to run many related steps in a serial process
- Example job array Running, 20 jobs, with 5 run concurrently.

```
#!/bin/bash
#SBATCH --array=1-20%5
#SBATCH --job-name=myarrayjob
#SBATCH --output=logs/%x-%A_%a.out
#SBATCH --error=logs/%x-%A_%a.err
module load python/3.11.0
python myscript.py --input $SLURM_ARRAY_TASK_ID
```







#### SLURM - substitutions and environment variables



Parameter	Substitution / filename pattern	Environment Variables
jobID of running job	%j	SLURM_JOB_ID
Job name	%x	SLURM_JOB_NAME
Job array's master job allocation number	%A	SLURM_ARRAY_JOB_ID
Job array task ID (index) number	%a	SLURM_ARRAY_TASK_ID



For example:

#SBATCH --array=1-20%5

#SBATCH --job-name=myarrayjob

#SBATCH --output=logs/%x-%A\_%a.out

With submitted first job id: 1000

%j = 1000,1001...,1019

%x = myarrayjob

%A = 1000

%a = 1,2,3,...,19,20 (order not guaranteed)



### **SLURM Job dependencies**



- Allow jobs to be scheduled for running, based on the status of a previous job
- e.g only begin a particular job once previous one successfully completes

```
Submit another\_job.sh to SLURM queue, to begin after jobID 1234 successfully completes, or cancel the job if jobID 1234 fails
```

\$ sbatch -d afterok:1234 --kill-on-invalid-dep=yes another\_job.sh

Submit another\_job.sh to SLURM queue, to begin after jobID 1234 & 5678 completes \$ sbatch -d afterany:1234:5678 another\_job.sh







### **DEMO TIME!**





### SLURM - Best practice



#### Do's:

- Run jobs using sbatch rather than interactive jobs
- Identify job resources requirements:
  - No. of nodes and CPUs, amount of RAM and wall-time.
- Remove files that aren't needed
  - /scratch3 folder after data processing is complete
  - Old raw data, temporary products, etc.
- Use Singularity (cannot install software on nodes)
- Use username@transfer.ilifu.ac.za for data transfers

#### Don't:

- Don't run software/heavy processes on login node
- Don't place large files in your home directory (/users)
- Don't transfer using scp/rsync on the login node







# Thank you!

Remember our support channels!

support@ilifu.ac.za
https://docs.ilifu.ac.za



