MENG CHA

Summary/Objective

Collaborated on various programming projects within a team to create applications. Comfortable using modern technology and have a fast ability to learn new technology. Passionate in software development and computer related skills.

Seeking a position where I can utilize my skills in the Computer Science field. Hoping to enhance my abilities, work toward my goals and expand my computer knowledge.

Personal Info

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📍 Long Beach, CA

🪪 https://ilikemonki.github.io/

Experiences

July 2020 — **Unity Game App**
Software Developer
- Programmed in C#.
- Designed original artwork, GUI, and game system.
- Ensured user-friendly and balanced game.
- Built from square one.

Fall 2018 — **Google Maps Implemented App**
Software Developer
- Created using the Flutter tool with Dart language.
- Collaborated with a team of four.
- Implemented Google APIs and Flutter packages.
- Used Firebase as database.

August 2016 - March 2017 — **Target**
Logistics/Flow Team
- Engage in a fast-paced environment.
- Coordinated with the team to complete tasks.
- Responsible for individual work.
- Managed safety and organization.

Skills

- Team Player
- Tech Savvy
- Microsoft Office
- Windows 10
- Java
- Python
- C++
- C#
- SQL
- Algorithms
- Unity Engine
- Organization
- Creativity
- Unity Engine

Education

June 2020 — **California State Long Beach, Long Beach, CA**
Bachelor's Degree in Computer Science

Interest

- Programming
- Video Games
- Software Development