

Python, Java, MATLAB, HTML

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Recent UCSD graduate specialized in Machine Learning, combining a strong mathematical mind with a philosophers heart. Determined to use his knowledge for the ever-growing potential of artificial intelligence.

EDUCATION

B.S in Cognitive Science specializing in Machine Learning & Neural Computation

UCSD (University of California, San Diego)

📅 September 2015 - December 2019

EXPERIENCE

Research Assistant

UCSD (University of California, San Diego)

📅 October 2018 – June 2019 📍 San Diego, CA

- Collaborated with a team supervised by Dr. Gedeon Deak and Dr. Tzzy-Ping Jung in the Swartz Center for Computational Neuroscience (SCCN) at UCSD.
- Conducted experiment to observe brain dynamics during social decision making using EEG and Pupil Labs eye tracking software.
- Programmed the game used in the experiment in Python as well as performed the necessary data analysis by evaluating EEG and eye tracker results in MATLAB.
- Research published by the Kavli Institute of Brain & Mind.

Intern

Pakistan Air Force

📅 June 2017 – August 2017 📍 Karachi, Pakistan

- Audited numerous aerospace engineers on jet engines. Specifically, the inner components and maintenance of all parts of the engine.
- Analyzed the process of overhauling damaged engines, by going through the stages of disassembly and reassembly.
- Aided in the reconstruction of a WP-7B4 engine by installing the high pressure turbine.

COURSEWORK

- Cognitive Foundations of Mathematics
- Deep Learning & Natural Language Processing
- Interactive Design
- Modeling & Data Analysis
- Supervised Machine Learning Methods

SKILLS AND TOOLS

- Pytorch, TorchVision, OpenCV, CUDA, EEGLab
- Node.js, Tkinter, Visual Studio, Heroku, PuTTY
- Jupyter Notebook, Linux, RStudio, FL Studio

PROJECTS

FindARoomate

Node.js

- Developed a web application that aids the user in finding a place to live by matching user preferences.
- Implemented Google and Facebook APIs to improve location functionality, accessibility and analytics.
- Improved user experience by creating a fluid interface to interact with.

Music Generating Neural Network

Python 3

- Built a neural network to generate music by using a Long Short Term Memory architecture in the model.
- Trained the model on a corpus of pieces of classical music by vectorizing MIDI tokens in a similar fashion as Word2Vec.
- Evaluated transitional probabilities between tokens by using a softmax activation function.

Object Detection Model

Python 3

- Built a convolutional neural network to detect objects in an image by using YOLO v3 architecture.
- Updated the model to detect objects in video by predicting labels at each frame of the video.
- Trained the model on the COCO dataset.

Cardiovascular Disease Detection

Python 3

- Predicted the occurrence of cardiovascular disease in patients to an accuracy of 75% and Type 1 error of 16% using principal component analysis and support vector machines.
- Included body mass index, systolic and diastolic blood pressure and other medically relevant artifacts.

PUBLICATIONS

Decision-Making in a Social Multi-Armed Bandit Task: Behavior, Electrophysiology and Pupillometry

LANGUAGES

- English, Urdu