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— MODULE Demo1
EXTENDS Integers, TLC
People \stackrel{\triangle}{=} \{ \text{"alice"}, \text{"bob"} \}
Money \triangleq 1..10
NumTransfers \stackrel{\triangle}{=} 2
  --algorithm wire
    variables acct \in [People \rightarrow Money]; [People \rightarrow Money] Set
    define
    {
         NoOverdrafts \stackrel{\Delta}{=} \forall p \in People : acct[p] \ge 0
    process ( wire \in 1 ... NumTransfers ) 1 \sim NumTransfers
        variables
             amnt \in 1...5;
             from \in People;
             to \in People;
    {
         Check:
             if ( acct[from] \ge amnt )
                  With draw:
                      acct[from] := acct[from] - amnt;
                  };
                 Desposit:
                      acct[to] := acct[to] + amnt;
              }
         }
     } ;
}
 algorithm
 BEGIN TRANSLATION (chksum(pcal) = "48b19a81" \land chksum(tla) = "58d7d06a")
Variables acct, pc
 define statement
NoOverdrafts \stackrel{\triangle}{=} \forall p \in People : acct[p] \ge 0
VARIABLES amnt, from, to
```

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vars \triangleq \langle acct, pc, amnt, from, to \rangle
ProcSet \stackrel{\triangle}{=} (1 .. NumTransfers)
Init \stackrel{\triangle}{=} Global variables
           \land \ acct \in [People \rightarrow Money]
            Process wire
           \land amnt \in [1 \dots NumTransfers \rightarrow 1 \dots 5]
           \land from \in [1 .. NumTransfers \rightarrow People]
           \land to \in [1 ... NumTransfers \rightarrow People]
           \land pc = [self \in ProcSet \mapsto "Check"]
Check(self) \stackrel{\Delta}{=} \wedge pc[self] = "Check"
                      \land IF acct[from[self]] <math>\ge amnt[self]
                             THEN \wedge pc' = [pc \text{ EXCEPT } ! [self] = \text{"Withdraw"}]
                             ELSE \land pc' = [pc \text{ EXCEPT } ! [self] = "Done"]
                      \land UNCHANGED \langle acct, amnt, from, to \rangle
Withdraw(self) \stackrel{\triangle}{=} \wedge pc[self] = "Withdraw"
                           \land acct' = [acct \ EXCEPT \ ![from[self]] = acct[from[self]] - amnt[self]]
                           \land pc' = [pc \text{ EXCEPT } ! [self] = "Desposit"]
                           \land UNCHANGED \langle amnt, from, to \rangle
Desposit(self) \triangleq \land pc[self] = "Desposit"
                           \land acct' = [acct \ EXCEPT \ ![to[self]] = acct[to[self]] + amnt[self]]
                           \land pc' = [pc \text{ EXCEPT } ![self] = \text{"Done"}]
                           \land UNCHANGED \langle amnt, from, to \rangle
wire(self) \triangleq Check(self) \vee Withdraw(self) \vee Desposit(self)
 Allow infinite stuttering to prevent deadlock on termination.
Terminating \stackrel{\triangle}{=} \land \forall self \in ProcSet : pc[self] = "Done"
                       ∧ UNCHANGED vars
Next \stackrel{\triangle}{=} (\exists self \in 1 ... NumTransfers : wire(self))
               \vee Terminating
Spec \triangleq Init \wedge \Box [Next]_{vars}
Termination \triangleq \Diamond(\forall self \in ProcSet : pc[self] = "Done")
 END TRANSLATION
\* Modification History
\* Last modified Tue Jul 23 17:40:28 CST 2024 by liubang01
\* Created Tue Jul 23 17:29:55 CST 2024 by liubang01
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