

CRUD Application that is missing form and detail screens.

Build the form and detail screens in a completely separate project and make them accessible to the launcher app via implicit intents. To do this, you must first know the action and extra names that your activities will be receiving. When you first install the provided APK file, you will be presented with an empty list and a single menu item in the ActionBar. If you click on the menu item, the app will crash. You will have to read the crash log to find out the first action name.

- Form Screen:
- Shows three input fields.
- Two input fields allow for string input.
- One input field allows for integer input.
- Shows a single ActionBar or Toolbar menu item to trigger a save operation.
- Application should not save data on its own.
- Application should pass data back to the previous activity to be saved using result intents. Debug this. Try passing back some data and setting a result and see what happens.

Details Screen:

- Shows all three points of data that are passed in through the intent extras. You will have to figure these out by inspecting the intent and finding the extra names. (Extras are stored in a Bundle and you can get all keys from a Bundle as a set of strings.)
- Shows a single ActionBar or Toolbar menu item to trigger a delete operation.
- Application should not attempt to delete data on its own.
- Application should pass data back to the previous activity to be deleted using result intents. Debug the crashes to make this work.
- Application should contain no “main” activity and no icon should be shown in the launcher drawer. The form and detail screens should only be accessible using the provided launcher app.
- Do NOT build a new list screen. You should make use of the list screen shown in the launcher app.
- Application should not contain any crashes when complete.