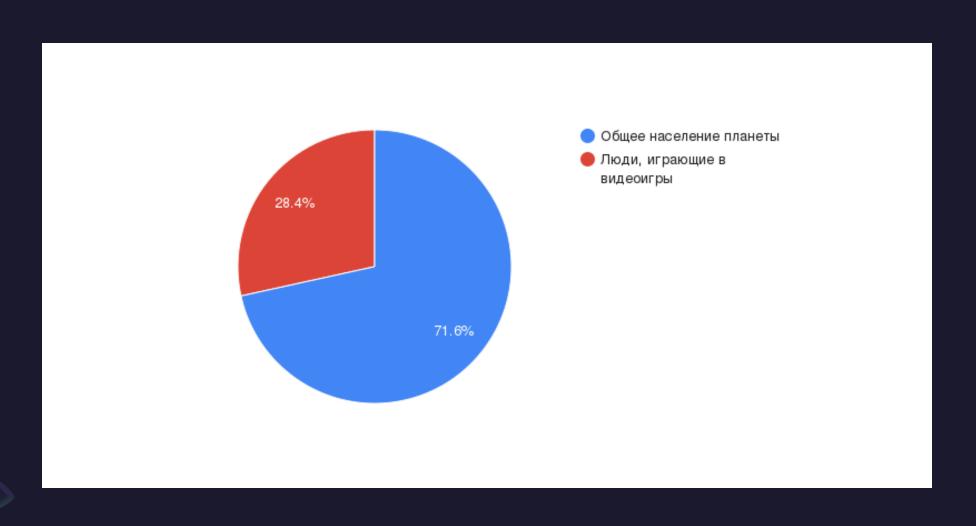
# Название сайта

Nvidia / AMD GPUs

## О чем работа, откуда взялась идея



### Что использовалось для написания работы

Visual Studio Code (HTML, CSS)

## Откуда брались идеи для дизайна/шрифтов/цветов

Из головы

### Geferce RTX 3090



The GeForce R ( 3090 | an 12 Ultimate card sulports DirectX 12 Ultimate card supports DirectX 12 Ultimate. This ensures that all modern games will run on GeForce RTX 3090. Additionally, the DirectX 12 Ultimate card supports DirectX 12 Ultimate. This ensures that all modern games will run on GeForce RTX 3090. Additionally, the DirectX 12 Ultimate card supports DirectX 12 Ultimate. This ensures that all modern games will run on GeForce RTX 3090. Additionally, the DirectX 12 Ultimate area of 628 mm² and 28,300 million transitions. It features 10496 shading units, 328 texture mapping units, and 112 ROPs. Also included are 328 tensor as 82 raytracing acceleration cores. NVIDIA has paired 24 GB GDDR6X memory with the GeForce RTX 3090 is connected to the rest of the system using a PCI-Express 4.0 x16 interface. The card's dimensions are 313 mm x 138 mm x 55 mm, and it features a triple-slot cooling solution.

#### Order form

City Moscow ▼

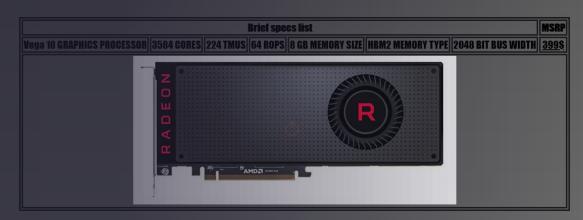
GeForce RTX 2060
GeForce RTX 2060 Supe
GeForce RTX 2070
GeForce RTX 2070 Supe
GeForce RTX 2080
GeForce RTX 2080 Supe
GeForce RTX 2080 Ti
O Titan RTX

Submit



## Пример

### Radeon RX Vega 56



The Radeon RX Vega 56 is a high-end graphics card by AMD, launched in August 2017. Built on the 14 nm process, and based on the Vega 10 XL variant, the card supports DirectX 12. This ensures that all modern games will run on Radeon RX Vega 56. The Vega 10 graphics processor is a large chip with a die area of 495 mm² and 12,500 million transistors. Unlike the fully unlocked Radeon RX Vega 64, which uses the same GPU but has all 4096 shaders enabled, AMD has disabled some shading units on the Radeon RX Vega 56 to reach the product's target shader count. It features 3584 shading units, 224 texture mapping units, and 64 ROPs. AMD has paired 8 GB HBM2 memory with the Radeon RX Vega 56, which are connected using a 2048-bit memory interface. The GPU is operating at a frequency of 1156 MHz, which can be boosted up to 1471 MHz, memory is running at 800 MHz. Being a dual-slot card, the AMD Radeon RX Vega 56 draws power from 2x 8-pin power connectors, with power draw rated at 210 W maximum. Display outputs include: 1x HDMI, 3x DisplayPort. Radeon RX Vega 56 is connected to the rest of the system using a PCI-Express 3.0 x16 interface. The card's dimensions are 280 mm x 111 mm x 40 mm, and it features a dual-slot cooling solution.