```
/*
 * Title: Algorithm Efficiency and Sorting
 * Author: İlknur Baş
 * ID: 21601847
 * Section: 2
 * Assignment: 1
 * CS 202, Fall 2020 Homework 1 - Algorithm Efficiency and
 * and Sorting
 * 08.03.2020
 */
```

## **QUESTION 1**

(a)

 $f(n)=20n^4+20n^2+5$  is  $O(n^5)$  by the Big-O definition. If  $f(n) \le cn^5$  when  $n \ge n_0$ . So the inequality is  $20n^4+20n^2+5 \le cn^5$ . Divide both side by  $n^5$  and  $\frac{20}{n}+\frac{20}{n^3}+\frac{5}{n^5} \le c$ . Therefore, condition holds for  $n \ge n_0 = 1$  and  $c \ge 20+20+5 = 45$ . So there exists constant c and  $n_0$  that satisfy the condition.

## (b) [ 18, 4, 47, 24, 15, 24, 17, 11, 31, 23 ]

blue: is the number that will be compared and inserted to the valid position

red: is the number that compared with the blue one

red: 1s the	number u	iai compai	eu with th	c blue blic	,				
18	4	47	24	15	24	17	11	31	23
18	4	47	24	15	24	17	11	31	23
4	18	47	24	15	24	17	11	31	23
4	18	47	24	15	24	17	11	31	23
4	18	47	24	15	24	17	11	31	23
4	18	24	47	15	24	17	11	31	23
4	18	24	47	15	24	17	11	31	23
4	18	24	15	47	24	17	11	31	23
4	18	24	15	47	24	17	11	31	23
4	18	24	15	24	47	17	11	31	23
4	18	24	15	24	47	17	11	31	23
4	18	24	15	24	17	47	11	31	23
4	18	24	15	24	17	47	11	31	23
4	18	24	15	24	17	11	47	31	23
4	18	24	15	24	17	11	47	31	23
4	18	24	15	24	17	11	31	47	23
4	18	24	15	24	17	11	31	47	23
4	18	24	15	24	17	11	31	23	47
4	18	24	15	24	17	11	31	23	47
4	18	24	15	24	17	11	31	23	47
4	18	24	15	24	17	11	31	23	47
4	18	15	24	24	17	11	31	23	47
4	18	15	24	24	17	11	31	23	47
	10	13				11			.,

4	18	15	24	24	17	11	31	23	47
4	18	15	24	17	24	11	31	23	47
4	18	15	24	17	24	11	31	23	47
4	18	15	24	17	11	24	31	23	47
4	18	15	24	17	11	24	31	23	47
4	18	15	24	ļ.	11	24	31	23	47
4	18	15	24	l .	11	24	23	31	47
4	18	15	24	ļ!	11	24	23	31	47
4	18	15	24	17	11	24	23	31	47
4	15	18	24	17	11	24	23	31	47
4	15	18	24	17	11	24	23	31	47
4	15	18	24	17	11	24	23	31	47
4	15	18	17	24	11	24	23	31	47
4	15	18	17	24	11	24	23	31	47
4	15	18	17	11	24	24	23	31	47
4	15	18	17	11	24	24	23	31	47
4	15	18	17	11	24	24	23	31	47
4	15	18	17	11	24	23	24	31	47
4	15	18	17	11	24	23	24	31	47
4	15	18	17	11	24	23	24	31	47
4	15	18	17	11	24	23	24	31	47
4	15	17	18	11	24	23	24	31	47
4	15	17	18	11	24	23	24	31	47
4	15	17	11	18	24	23	24	31	47
4	15	17	11	18	24	23	24	31	47
4	15	17	11	18	24	23	24	31	47
4	15	17	11	18	23	24	24	31	47
4	15	17	11	18	23	24	24	31	47
4	15	17	11	18	23	24	24	31	47
4	15	17	11	18	23	24	24	31	47

4	15	11	17	18	23	24	24	31	47
4	15	11	17	18	23	24	24	31	47
4	15	11	17	18	23	24	24	31	47
4	15	11	17	18	23	24	24	31	47
4	15	11	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47
4	11	15	17	18	23	24	24	31	47

yellow: is the numbers that will be swapped

**Bubble Sort:** (bold lines indicate the each pass, in order words sorted part of the array)

Selection Sort: (In each iteration we are choosing the largest element of unsorted array. Bold numbers indicates the largest element. "|" indicates the sorted and unsorted part. Left hand size unsorted, right hand size sorted.)

```
Initial array: [ 18, 4, 47, 24, 15, 24, 17, 11, 31, 23 ]
After 1st swap: [ 18, 4, 23, 24, 15, 24, 17, 11, 31 | 47 ]
After 2nd swap: [ 18, 4, 23, 24, 15, 24, 17, 11 | 31, 47 ]
After 3rd swap: [ 18, 4, 23, 11, 15, 24, 17 | 24, 31, 47 ]
After 4th swap: [ 18, 4, 23, 11, 15, 24, 17 | 24, 31, 47 ]
After 5th swap: [ 18, 4, 23, 11, 15, 17 | 24, 24, 31, 47 ]
After 6th swap: [ 18, 4, 17, 11, 15 | 23, 24, 24, 31, 47 ]
After 7th swap: [ 15, 4, 17, 11 | 18, 23, 24, 24, 31, 47 ]
After 9th swap: [ 15, 4, 11 | 17, 18, 23, 24, 24, 31, 47 ]
After 10th swap: [ 4 | 11, 15, 17, 18, 23, 24, 24, 31, 47 ]
Sorted array: [ 4, 11, 15, 17, 18, 23, 24, 24, 31, 47 ]
```

# **QUESTION 2**

## **(b)**

•	e 💮 🕒	knur — ilk	nur.bas@	dijkstra:~	— ssh ilkr	nur.bas@	dijkstra.u	g.bcc.bilk	ent.edu.tr	
[[ilk	nur.bas@d	ijkstra	~]\$ make							]
g++	g++ main.o sorting.o -o hw1 -std=c++11									
[[ilk	nur.bas@d	ijkstra	~]\$ make	1						1
g++	-c main.c	pp -std=	c++11							
g++	-c sortin	g.cpp -s	td=c++11							
g++	main.o so	rting.o	-o hw1	-std=c++	11					
[[ilk	nur.bas@d	ijkstra	~]\$ ./hw	1						]
Inse	rtion sor	t:								
0	2	3	5	6	7	8	9	9	11	1
1	14	15	16	17	18					)
·	arison Co k sort:	unt: 15	Data Mov	es: 89						
0	2	3	5	6	7	8	9	9	11	1
1	14	15	16	17	18					
Comp	Comparison Count: 120 Data Moves: 60									
Merg	e sort:									
0	2	3	5	6	7	8	9	9	11	1
1	14	15	16	17	18					
Comp	arison Co	unt: 34	Data Mov	es: 128						

Screenshot of the executable file hw1

## (c) output of console

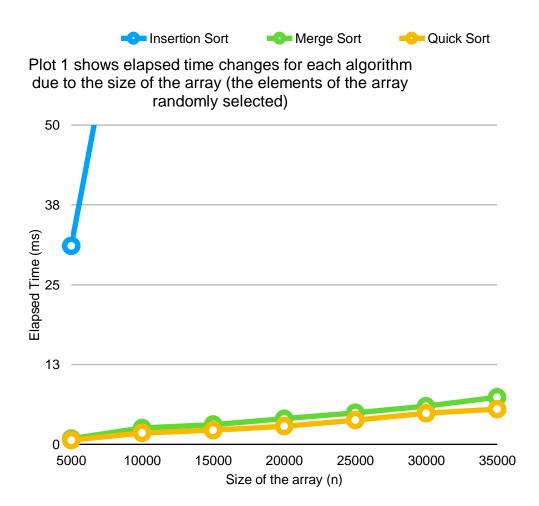
Random arr	ay elements***			
Question 2	c – Time analysis o	f Insertion	Sort	
Array size	Time Elapsed	compCount	moveCount	
5000	35.7412	4999	6342296	
10000	142.106	9999	25090351	
15000	319.863	14999	56553669	
20000	567.758	19999	100232971	
25000	876.548	24999	154882719	
30000	1275.21	29999	225481638	
35000	1727.73	34999	306699506	
Question 2	c – Time analysis o	f Merae Sort		
Array size		compCount	moveCount	
5000	1.48691	55237	123616	
10000	3.14716	120411	267232	
15000	4.89404	189383	417232	
20000	6.69711	261023	574464	
25000	8.5117	333866	734464	
30000	10.3362	408781	894464	
35000	12.3077	484346	1058928	
Question 2	c – Time analysis o	f Quick Sort		
Array size	Time Elapsed	compCount	moveCount	
5000	1.0841	80591	122215	
10000	2.30787	159455	254034	
15000	3.46626	242093	365414	
20000	4.80311	324658	534154	
25000	6.12	423165	687625	
30000	7.57676	534904	889511	
35000	8.7435	615919	970550	

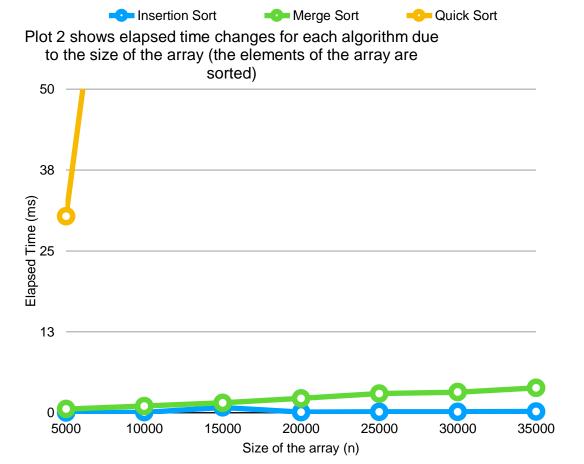
The elapsed time when the elements of the array are randomly selected

Already sort	Already sorted array elements****				
Question 2c	- Time analysis	of Insertion	Sort		
Array size	Time Elapsed	compCount	moveCount		
5000	0.050915	4999	9998		
10000	0.101231	9999	19998		
15000	0.150765	14999	29998		
20000	0.200997	19999	39998		
25000	0.250396	24999	49998		
30000	0.304977	29999	59998		
35000	0.351575	34999	69998		
Question 2c	 - Time analysis	of Merge Sort			
Array size	Time Elapsed	compCount	moveCount		
5000	0.933561	32004	123616		
10000	1.97425	69008	267232		
15000	3.05891	106364	417232		
20000	4.18648	148016	574464		
25000	5.31788	188476	734464		
30000	6.42859	227728	894464		
35000	7.56874	269364	1058928		
Question 2c	 - Time analysis	 of Quick Sort			
Array size	Time Elapsed	compCount	moveCount		
5000	53.3502	12497500	19996		
10000	212.821	49995000	39996		
15000	478.932	112492500	59996		
20000	851.309	199990000	79996		
25000	1330.03	312487500	99996		
30000	1915.2	449985000	119996		
35000	2606.33	612482500	139996		

The elapsed time when the elements of the array are already sorted

**(d)** 





#### **Explanation**

#### **Insertion Sort**

When data and plot lines for the Insertion sort are compared with other one, the elapsed time is much more larger when the array elements are selected randomly. In Plot 1, insertion sort's growth rate is faster compared to Plot 2. In other words, we can say that, Plot 1 shows the worst case of insertion sort which is when array elements is randomly picked; and plot 2 shows the best case which is sorted array elements. For instance, when array size is 35000, the elapsed time for Plot 1 is 1727.73, for Plot 2 is 0,3515. Plot 1's time is much more slow. That means, theoretical results has matched with the experimental results. (Best case of insertion is O(n)). Also, since insertion sort's elapsed time is much more bigger when it is compared to merge and quick sort for Plot 1, using insertion sort in Plot 1 is not good for efficiency purposes. The reason of differences in time complexities in Plot 1 & Plot 2 can be explain with the number of data moves. The data moves in plot1 ranges from 6.342.296-306.496.807, however in Plot 2 it ranges from 9.998-69.998. When the array elements are already sorted, there is no much need for to move elements to other indices, but when it is randomly selected, the number of data moves will be bigger as it has shown in the screenshot 1-2. Also, for Plot 1 & Plot 2 (this can be seen from screenshot), key comparison numbers are the same which is expected. Because, we will compare the item in the unsorted part with the all items in the sorted part. So, key comparison numbers are not affected by the distribution of the array elements.

#### **Ouick sort**

When data and plot lines for the Quick sort are compared with each other, the execution time ( the elapsed time ) is more much larger than when the array is sorted and the first element is picked as a pivot. That means, Plot 2's growth rate of quick sort algorithm is much more faster than Plot 1. Also, it can be proven by the screen shot. The range of screen shot 1 when the elements of the array is randomly picked is 1.0841 and 8.7435; screen shot 2's is 53.3502 and 2606.33. We can say that the worst case of this algorithm correspond to the plot 2. That means, theoretical results has matched with the experimental results. In addition, for quick sort we can say that number of key comparison when the array elements are sorted has larger value. The reason is that when array is sorted, in first sort we compared (n-1), then in the 2nd sort (n-2) and it goes until 1(Time complexity is  $O(n^2)$ ). However when array is randomly picked, in each partition we put the pivot in this valid index, then we sort the part which are S1 and S2. Therefore, it occurs less comparison. This lead us the fact that Plot 2 is the worst case for quick sort. To sum up, for Plot 1 quick sort seems a good fit for this case compared to others.

### **Merge Sort**

Theoretically, merge sort algorithm's time complexity in each case is O(nlogn). Plot 1 and Plot 2 is highly similar. When we consider its data, Plot 1's elapsed time ranges from 1,48691-12,3077 and Plot 2's elapsed time ranges from 0,933561-7,56874. That means, in both case merge sort algorithm's time complexity is similar. And also theoretical results has matched with the experimental results. The number of key comparisons are very similar compared to screenshot 1 and 2. So again theoretical results have matched with the experimental result. The time complexity of key comparisons are O(nlogn) in each case. Also, in 2 cases, the number of moves are same. (It can be seen from screen shots.) The reason is that for instance merging two arrays of n requires 2n data moves also since merge sort uses temporary array to copy all, in total 4n data moves are required. So data moves are not affected by the distribution of the array elements. We can say that the merge sort is independent from the distribution of array elements. (it does do merge step anyway). Also, since merge uses divide and conquer algorithm, the complexity of this is better than insertion sort Plot 1.

\*\*Also in Plot 1, For merge and quick sort are similar and we can say that merge sort's elapsed time is a little bit bigger than the quick sort. That means quick sort is a little bit faster. However, when we consider the number of comparison and data moves from the screenshot, we can see that quick sort has more comparison count and less data move count than the merge sort. Its reason could be the cost of the data moves can be more than the cost of the comparison. Also, in merge sort algorithm, additional space is needed for moving the elements so that they can be merged again. Merge is not in-place algorithm. It will also need more memory than Quick Sort.

# **QUESTION 3**

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Nearly sort	ed array elements	k=15***		
Question 3	- Time analysis o	 f Insertion Sor	t	
Array size	Time Elapsed	compCount	moveCount	
5000	0.285259	4999	34388	
10000	0.571638	9999	68750	
15000	0.8611	14999	103194	
20000	1.1356	19999	136793	
25000	1.42397	24999	171349	
30000	1.71152	29999	205710	
35000	1.99435	34999	239894	
Question 3	 - Time analysis o	 f Merge Sort		
Array size	Time Elapsed	compCount	moveCount	
5000	1.13495	37756	123616	
10000	2.35887	80409	267232	
15000	3.64943	124807	417232	
20000	4.95563	170919	574464	
25000	6.2655	217371	734464	
30000	7.63305	264603	894464	
35000	9.01927	312650	1058928	
Question 3	- Time analysis o	f Quick Sort		
Array size	Time Elapsed	compCount	moveCount	
5000	8.04557	1811802	44066	
10000	33.4868	7724815	85105	
15000	72.0687	16713045	131571	
20000	128.939	29999799	174086	
25000	200.497	46712537	216523	
30000	291.785	68127392	259647	

The elapsed time when the elements of the array is nearly sorted when k=15

Nearly sort	ed array elements k=s	ize/2****		
Question 3	- Time analysis of In	sertion So	rt	
	Time Elapsed c		moveCount	
5000	21.441	4999	3802492	
10000	84.0165	9999	14904716	
15000	190.473	14999	33735531	
20000	336.668	19999	59696892	
25000	527.839	24999	93390833	
30000	759.459	29999	134495460	
35000	1035.5	34999	183394400	
Question 3	- Time analysis of Me	rge Sort		
Array size	Time Elapsed c	ompCount	moveCount	
5000	1.44942	54683	123616	
10000	3.06647	119678	267232	
15000	4.79596	188030	417232	
20000	6.55085	258829	574464	
25000	8.32334	331791	734464	
30000	10.1763	405981	894464	
35000	12.0706	481759	1058928	
Question 3	- Time analysis of Qu	ick Sort		
Array size	Time Elapsed c	ompCount	moveCount	
5000	1.13444	81906	160207	
10000	2.62215	211857	373074	
15000	4.81369	395029	919638	
20000	6.23542	496468	1108088	
25000	8.95111	752193	1764112	
30000	11.1365	968586	2198647	
35000	13.4461 1	150884	2770435	

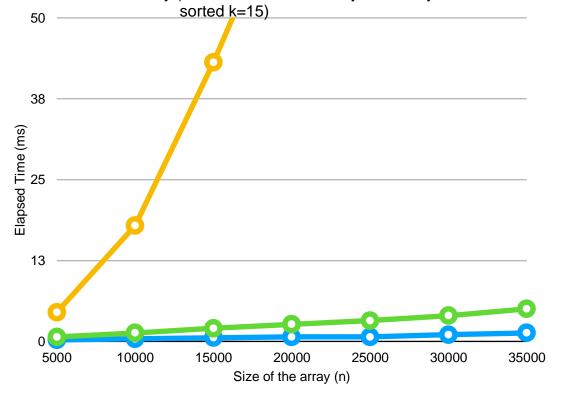
The elapsed time when the elements of the array is nearly sorted when k=size/2

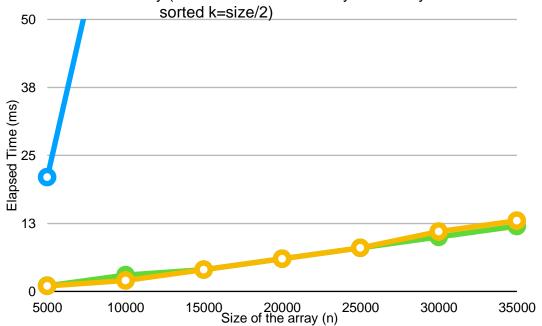
● ● <b>      i</b>	lknur — ilknur.bas@	dijkstra:~ — ssh	ilknur.bas@dijkstra.ug.bcc.bilkent.edu.tr
Nearly sorte	d array elements	k=size-15****	
Question 3 -	Time analysis of	Insertion So	rt
Array size	Time Elapsed	compCount	moveCount
5000	34.8674	4999	6200518
10000	139.758	9999	24846244
15000	317.144	14999	56197579
20000	565.992	19999	100302506
25000	889.136	24999	157487496
30000	1271.45	29999	225146393
35000	1729.13	34999	306367619
Question 3 -	Time analysis of	Merge Sort	
Array size	Time Elapsed	compCount	moveCount
5000	1.47396	55206	123616
10000	3.12768	120443	267232
15000	4.88809	189337	417232
20000	6.68183	260837	574464
25000	8.50342	334265	734464
30000	10.3713	408447	894464
35000	12.272	484627	1058928
Question 3 -	Time analysis of	Quick Sort	
Arrav size	Time Elapsed	compCount	moveCount
5000	1.05763	68492	123926
10000	2.29371	148988	256832
15000	3.48372	229625	365980
20000	4.87643	342258	555696
25000	6.16114	433390	659217
30000	7.58753	534738	818914
35000	9.2223	639555	1068403

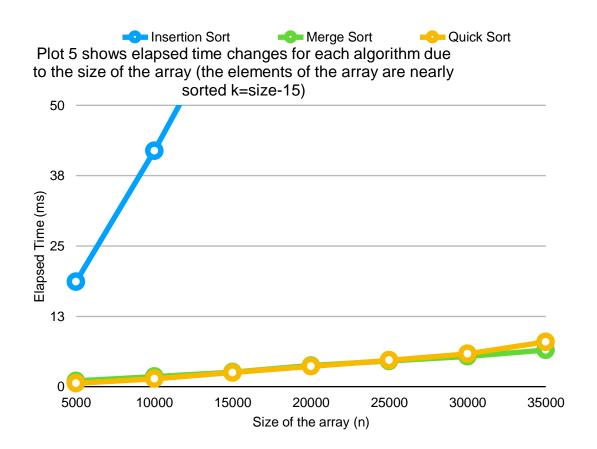
The elapsed time when the elements of the array is nearly sorted when k=size-15



Plot 3 shows elapsed time changes for each algorithm due to the size of the array (the elements of the array are nearly







### **Explanation**

#### When k=15

In the 3rd plot, the elements are at very close distance between their real indices when they're sorted. Again quick sort is very slow compared to other cases when the value of k is changed. It can be also seen from the screen shot, elapsed time is higher. Since the number of comparison can determine the time complexity, quick sort's is much more compared to insertion and merge. From Plot 3, we can say that insertion sort fits perfectly for this case. Its elapsed time is less. Theoretically, it is also true. If we compared the data moves for insertion sort in Plot 2 and Plot 3, we see that it is very similar. And this proves that its time complexity is O(n), it is more like a best case scenario. For the merge sort algorithm, when we compare all plots (3-4 and 5), it seems the changes are not drastically different, actually pretty similar. So, again we can say that merge sort doesn't affected by the distribution of the elements of the array. Theoretically, it is also true. Because, merge sort's time complexity is O(nlogn) for best, worst and average case.

#### When k=size/2

In the 4th plot, when we consider insertion sort, elapsed time decrease compared to when k= size-15. Because sorting elements become easier. We can consider this as a average case for insertion sort. Again we don't see many changes in merge sort compared to k=size-15 and k=15, so it can be said that it doesn't affected by the distribution of the elements of the array. For quick sort, the elapsed time values for Plot 4 are similar to Plot 5. If we consider the case when k=15 as quick sort's worst algorithm, since the elapsed times are similar when k=size-15 and k=size/2, we can say that these are the best and average cases.

#### When k=size-15

In this situation, for insertion sort, the number of data moves increased compared to k=15. The reason is that in this case, the elements of the array is much far from their sorted indices. Also, time elapsed is increased, that means when k=size-15 insertion is slow, compared to when k=15. Again we don't see many changes in merge sort when k=size-15. So it doesn't affected by the distribution of the elements of the array. Quick sort's elapsed time is less compared to when k=15. The reason is that quick sort is worst when array elements are sorted. For this case, we can say that its time complexity is better compared to k=15. Since, number of comparisons are less in Plot 5, that supports that the fact that k=size-15 is more close to best case for quick sort. Also, in Plot 5, plots for merge and quick sort are similar and we can say that merge sort's elapsed time is a little bit bigger than the quick sort. However, the number of key comparison of quick sort is larger than merge, and data moves are less than merge. Its reason is that for merge sort, additional space is needed.

To sum up, the theoretical and empirical results are similar. The efficiency of time complexities of sort algorithms changes according to the cases. That means for each case different algorithms should use in order to achieve best efficiency. For the merge sort, the distribution of the elements of the array doesn't affect the time complexity, it is always O(nlogn). For insertion worst/average is  $O(n^2)$ , best is O(n). Quick sort, worst case is  $O(n^2)$ , best and average O(nlogn). Since in merge sort algorithm, additional space is needed for moving the elements, this is also an important factor for choosing the best algorithm.

The specifications (processor, RAM, operating system etc.) of the computer that I have used for this assignment.

**Processor**: 2 GHz Intel Core i5 **RAM**: 8 GB 1867 MHz LPDDR3 **Operating system**: macOS Sierra