# Sanjay kiran Illa

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## EDUCATION

- **Lendi Institute of Engineering and Technology**                    Vizianagaram,Andhra Pradesh,India
  *Bachelor of Technology - Electronics And communication Engineering; GPA: 7.58*                    *2020 - 2024*

- **Sasi New Gen College**                    West Godavari,Andhra Pradesh,India
  *Board of Intermediate Education - MPC; CGPA: 8.69*                    *2018 - 2020*

- **Sri Chaitanya Techno School**                    East Godavari,Andhra Pradesh,India
  *Board of Secondary Education ; CGPA: 9.8*                    *2018*

## SKILLS SUMMARY

- **Languages**: Python, C, Html,CSS, JavaScript, SQL, JAVA(Basic)
- **Frameworks**: Bootstrap, jquery,Express.js, Node.js, Reactjs
- **Tools**:        Mongodb, GIT(version control), PostgreSQL,Wix
- **Soft Skills**:   Communication, Problem-Solving, Critical Thinking, Time Management, Patience
- **IDEs**:        Atom,VS Code,Sandbox,Anaconda

## CERTIFICATIONS

- **HTML AND CSS COURSE Certification-Udemy, Online with a duration of 2 months**:
- **Problem-solving through C-NPTEL with a certificate of ELITE-Silver**:
- **Introduction to backend development-Coursera, Online**:
- **Database Management System-NPTEL with a certificate of ELITE**:
- **Oasis Infobyte Internship, Online with a duration of 3 months**:
- **Step from Hindu Group, Online with grade points of 9.2**:
- **Crash Course on python-Coursera, Online with a duration of 2 months**:

## PROJECTS

- **TinDog(Website)**:  Developed a responsive website. Implemented adaptive design principles ensuring seamless user experience across various devices and screen sizes.Leveraged Bootstrap's grid system and components to enhance website aesthetics and functionality.

- **Siemon Game(Website)**: Conceptualized and developed an interactive Simon game website, challenging users with increasing sequences based on randomness.Employed JavaScript and jQuery to facilitate game mechanics, including sequence generation, user input validation, and score tracking.

- **BLOG(full-stack)**: Engineered a dynamic blogging platform that allows users to post and manage content.Implemented server-side logic using Node.js and Express.js, providing a robust backend foundation for content management.

- **To-do-list**: Developed a server-side to-do list web application that enables users to manage, add, and delete tasks.Engineered an efficient backend using Node.js and Express.js, with MongoDB serving as the database to store user tasks.

- **Keeper**: Conceptualized and developed a note-keeping application, allowing users to effortlessly write, manage, and organize their notes.Leveraged React components to create modular and reusable UI elements, ensuring consistent design and efficient code.

## ACHIEVEMENTS

- **College Chess tournament winner**:
- **Content developer quiz winner which is conducted by unstop**:
- **Secured a Percentile of 92.66 in jee mains in the year of 2020**:

## INTERESTS

- **Playing Chess**:
- **Watching Movies, Listening music**: