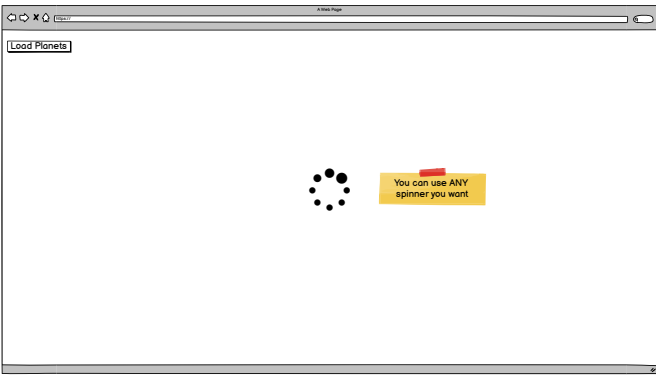
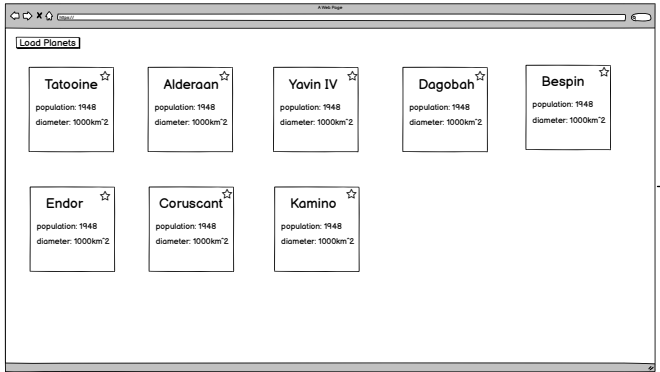
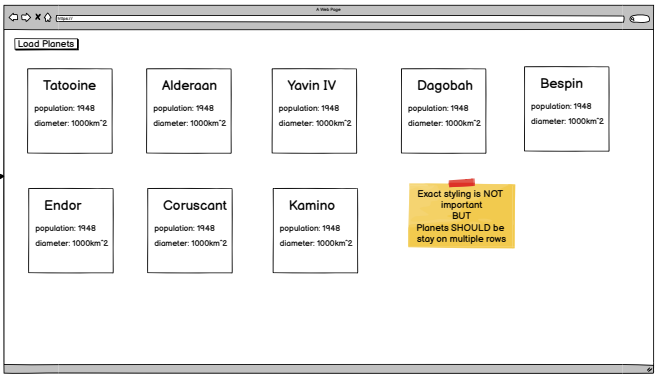


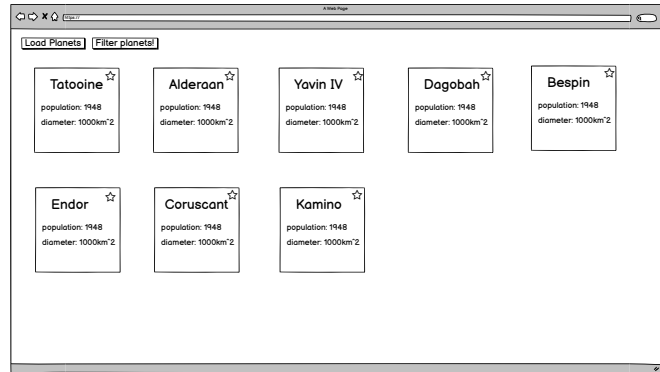
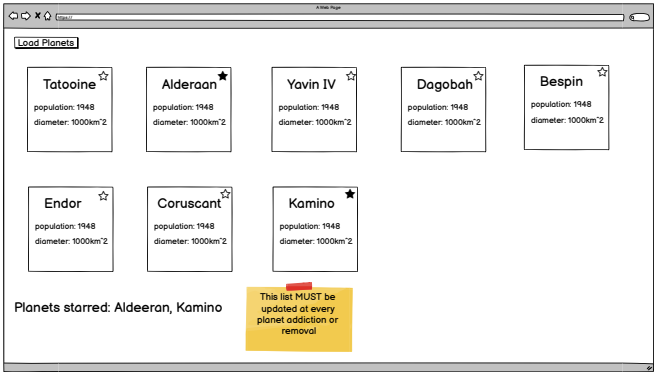
Button clicked →



← Fetching ended →



Star clicked →



Click Filter Planets →

On click,
only planets with
surface_water >= 10
&& climate ==
"temperate"
MUST be shown

Moreover
each planet SHOULD
grant a new property:
habitable: true

