

Lecture 6

January 25, 2016

0.1 Review of Last Friday

When you row reduce a matrix you get pivot and non-pivot columns. Pivot columns are those whose bottom halves follow the identity matrix pattern.

$$\text{Nullity}(A) = \text{Number of non-pivot columns}$$

$$\text{Rank}(A) = \text{Number of pivot columns}$$

$$\text{Rank}(A) + \text{Nullity}(A) = \text{Total number of columns}$$

1 Inverse Matrices

Given a matrix A , the inverse of A is a matrix B such that (where I is the identity matrix):

$$A * B = I = B * A$$

For a 2×2 matrix we can find the inverse like:

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

For bigger matrices the process becomes harder and its better to not have an equation but an algorithm. To find the inverse of an $n \times n$ matrix augment A with I and perform a row reduction:

$$[A \mid I] \sim [I \mid B] \rightarrow B = A^{-1}$$

2 Basis & Linear Mapping

2.1 Coordinates in a non-standard Basis

Let a basis S be $\{\vec{v}_1, \dots, \vec{v}_n\}$. Any vector \vec{x} in S is written uniquely as (where $c_k \in R$):

$$\vec{x} = c_1 \vec{v}_1 + \dots + c_n \vec{v}_n$$

The coordinates of \vec{x} in the basis of \vec{v} is written in the following way:

$$\bar{\psi}_{\{\vec{v}\}}(\vec{x}) = \begin{pmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{pmatrix}$$

Example $\{3, 2x - 1, 2x^2 + x, x^3 - 2x^2 + 1\}$ is a basis of polynomial space of order 3. Find the coordinates of $3 + 2x^2 + x^3$ in this basis.

Doing this is equivalent to solving this equation:

$$3 + 2x^2 + x^3 = c_1(3) + c_2(2x - 1) + c_3(2x^2 + x) + c_4(x^3 - 2x^2 + 1)$$

What are the coefficients of x^3 ?

$$1x^3 = c_4x^3 \rightarrow c_4 = 1$$

What about x^2 ?

$$2x^2 = 2c_3x^2 - 2x^2 \rightarrow c_3 = 2$$

No x term, so:

$$0x = 2c_2x + 2x \rightarrow c_2 = -1$$

What about 3?

$$3 = 3c_1 + 1 + 1 \rightarrow c_1 = \frac{1}{3}$$

therefore the coordinates are: $(1, 2, -1, \frac{1}{3})$.

3 Linear Mapping

$T : V \rightarrow W$ is a linear mapping if $T(\vec{0}) = \vec{0}$ and $T(\alpha\vec{v}_1 + \beta\vec{v}_2) = \alpha T(\vec{v}_1) + \beta T(\vec{v}_2)$

A linear mapping between $V = \{1, x, x^2\}$ and $W = \{1, x\}$ can be seen as the derivative from an order 2 to an order 1 polynomial.

This will be explained further next lecture ...