## Reducing Color

 How to convert a full color image into a paletted image

• "Posterize" picks color in the palette closest to full color pixel

 Dithering adds colors by combining palette colors of neighboring pixels







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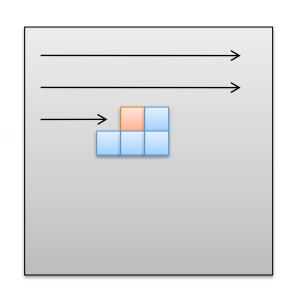


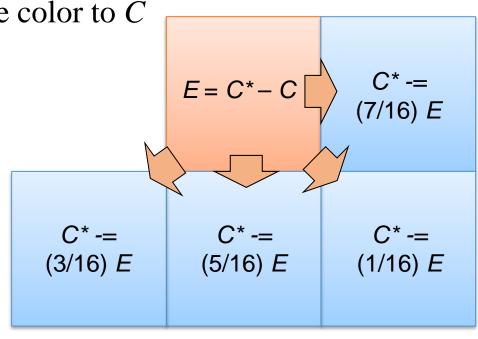


### **Error Diffusion**

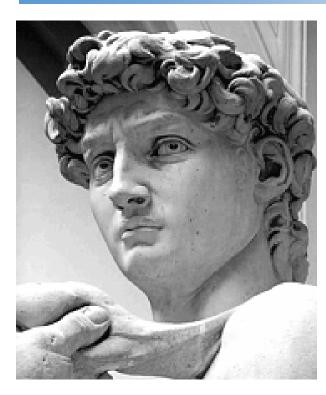
#### Floyd-Steinberg Algorithm

- Each pixel color C(x,y) has an approximation  $C^*(x,y)$
- Initialize  $C^*(x,y) = \operatorname{approx}(C(x,y))$  for all pixels
  - approx(C) returns closest palette color to C
- Approximation error:  $E = C^* C$ 
  - − positive *E*: *C*\* too bright
  - − negative *E*: *C*\* too dim
- Counteract error by changing brightness of unprocessed neighboring pixels





# Dithered Images







# Lego Mosaics







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