

Assignment No: 5**Name:** Pushkar Kasar**Division:** A**Roll No.:** COBA103**Subject:** DAA**INPUT:**

```
class NQueens:
```

```
    def __init__(self) -> None:
```

```
        self.size = int(input("Enter size of chessboard: "))
```

```
        self.board = [[False]*self.size for _ in range(self.size)]
```

```
        self.count = 0
```

```
    def printBoard(self):
```

```
        for row in self.board:
```

```
            for ele in row:
```

```
                if ele == True:
```

```
                    print("Q",end=" ")
```

```
                else:
```

```
                    print("X",end=" ")
```

```
            print()
```

```
        print()
```

```
    def isSafe(self,row:int,col:int) -> bool:
```

```
        for i in self.board:
```

```
            if i[col] == True:
```

```
                return False
```

```
        i = row
```

```
        j = col
```

```
        while i >= 0 and j >= 0:
```

```
            if self.board[i][j] == True:
```

```
                return False
```

```
i -= 1
```

```
j -= 1
```

```
i = row
```

```
j = col
```

```
while i < self.size and j < self.size:
```

```
    if self.board[i][j] == True:
```

```
        return False
```

```
    i += 1
```

```
    j += 1
```

```
i = row
```

```
j = col
```

```
while i >= 0 and j < self.size:
```

```
    if self.board[i][j] == True:
```

```
        return False
```

```
    i -= 1
```

```
    j += 1
```

```
i = row
```

```
j = col
```

```
while i < self.size and j >= 0:
```

```
    if self.board[i][j] == True:
```

```
        return False
```

```
    i += 1
```

```
    j -= 1
```

```
return True
```

```
def set_position_first_queen(self):
```

```
    print("Enter coordinates of first queen: ")
```

```

row = int(input(f"Enter row (1-{self.size}): "))
col = int(input(f"Enter column (1-{self.size}): "))

self.board[row-1][col-1] = True

self.printBoard()

def solve(self,row:int):
    if row == self.size:
        self.count += 1
        self.printBoard()
        return

    if any(self.board[row]) is True:
        self.solve(row+1)
        return

    for col in range(self.size):
        if self.isSafe(row,col) == True:
            self.board[row][col] = True
            self.solve(row+1)
            self.board[row][col] = False

def displayMessage(self):
    if self.count > 0:
        print("Solution exists for the given position of the queen.")
    else:
        print("Solution doesn't exist for the given position of the queen.")

solver = NQueens()
solver.set_position_first_queen()
solver.solve(0)
solver.displayMessage()

```

OUTPUT:

Enter size of chessboard: 4

Enter coordinates of first queen:

Enter row (1-4): 2

Enter column (1-4): 2

X X X X

X Q X X

X X X X

X X X X

Solution doesn't exist for the given position of the queen.

Enter size of chessboard: 4

Enter coordinates of first queen:

Enter row (1-4): 1

Enter column (1-4): 2

X Q X X

X X X X

X X X X

X X X X

X Q X X

X X X Q

Q X X X

X X Q X

Solution exists for the given position of the queen.