

Jeremiah Webb

Screenshots:

```
1  #include "print_binary.h"
2  #include <stdio.h>
3  #include <string.h>
4  #include <stdlib.h>
5  void convert_uint16_number_to_binary_str(uint16_t num, char *cPtr) {
6      int numCharacters = 0;
7      int i = 0;
8      int temp = num;
9      while(temp > 0){
10         temp /= 2;
11         numCharacters++;
12     }
13
14     while(num > 0) {
15         if(num % 2 == 0)
16         {
17             cPtr[numCharacters - i - 1] = '0';
18         }
19         else{
20             cPtr[numCharacters - i - 1] = '1';
21         }
22         // cPtr++;
23         i++;
24         num /= 2;
25     }
26
27     cPtr[numCharacters] = '\0';
28 }
29
30 void print_str_compact(uint16_t num, char *cPtr) {
31     //compact no need _
32     convert_uint16_number_to_binary_str(num, cPtr);
33     printf("%s", cPtr);
34 }
35
36 void print_str_verbose(uint16_t num, char *cPtr_c, char *cPtr_v) {
37     //Verbose needs _
38
39     int numCharacters = 0;
40     int i = 0;
41     uint16_t temp = num;
42     while(temp > 0){
43         temp >>= 1;
44         numCharacters++;
45     }
46     numCharacters += (numCharacters - 1) / 4;
47 }
```

```

47
48 while(num > 0) {
49     if ((i + 1) % 5 == 0) {
50         cPtr_v[numCharacters - i - 1] = '_';
51     } else {
52         cPtr_v[numCharacters - i - 1] = '0' + (num & 0b1);
53         num >>= 1;
54     }
55     i++;
56 }
57
58 cPtr_v[numCharacters] = '\0';
59
60 printf("ob%s", cPtr_v);
61
62 }

```

Results:

```

Testing the printout of binary numbers:
Compact display for 0x1234 is 1001000110100
Verbose display for 0x1234 is ob1_0010_0011_0100
Compact display for 0x5678 is 101011001111000
Verbose display for 0x5678 is ob101_0110_0111_1000
Compact display for 0x9ABC is 1001101010111100
Verbose display for 0x9ABC is ob1001_1010_1011_1100
Compact display for 0xDEF0 is 1101111011110000
Verbose display for 0xDEF0 is ob1101_1110_1111_0000

```