Table of Contents

- String Package Documentation String Creation and Conversion String Iteration String Conversion Unicode Handling String Comparison String Views Practical Examples Performance Notes 1
- 1.1
- 1.2
- 1.3
- 1.4
- 1.5
- 1.6
- 1.7
- 1.8

String Package Documentation

This package provides comprehensive string manipulation utilities for MoonBit, i ncluding string creation, conversion, searching, and Unicode handling.

String Creation and Conversion

Create strings from various sources:

```
test "string creation" {
3
      let chars = ['H', 'e', 'l', 'l', 'o']
      let str1 = String::from_array(chars)
      inspect(str1, content="Hello")
7
8
      let str2 = String::from_iter(['W', 'o', 'r', 'l', 'd'].iter())
9
10
      inspect(str2, content="World")
11
12
13
      let empty = String::default()
14
      inspect(empty, content="")
15
```

String Iteration

Iterate over Unicode characters in strings:

```
1
2
   test "string iteration" {
3
      let text = "Hello??
6
      let chars = text.iter().collect()
      inspect(chars, content="['H', 'e', 'l', 'l', 'o', '??']"
7
8
9
10
      let reversed = text.rev_iter().collect()
11
      inspect(reversed, content="['??', 'o', 'l', 'l', 'e', 'H']"
12
13
14
      let mut count = 0
15
      let mut first_char = 'a'
16
     text
17
      .iter2()
18
      .each(fn(idx, char) {
19
        if idx == 0 {
20
          first_char = char
21
22
       count = count + 1
23
      })
24
      inspect(first_char, content="H")
25
      inspect(count, content="6")
2.6
```

String Conversion

Convert strings to other formats:

```
test "string conversion" {
   let text = "Hello"

let chars = text.to_array()
   inspect(chars, content="['H', 'e', 'l', 'l', 'o']")

let bytes = text.to_bytes()
   inspect(bytes.length(), content="10")
}
```

Unicode Handling

Work with Unicode characters and surrogate pairs:

```
1
2
    test "unicode handling" {
3
      let emoji_text = "Hello??World"
6
      let char_count = emoji_text.iter().count()
      let code_unit_count = emoji_text.length()
8
      inspect(char_count, content="11")
9
      inspect(code_unit_count, content="12")
10
11
12
      let offset = emoji_text.offset_of_nth_char(5)
13
      inspect(offset, content="Some(5)")
14
15
16
      let has_11_chars = emoji_text.char_length_eq(11)
17
      inspect(has_11_chars, content="true")
18
```

String Comparison

Strings are ordered using shortlex order by Unicode code points:

```
test "string comparison" {
  let result1 = "apple".compare("banana")
  inspect(result1, content="-1")
  let result2 = "hello".compare("hello")
  inspect(result2, content="0")
  let result3 = "zebra".compare("apple")
  inspect(result3, content="1")
}
```

String Views

String views provide efficient substring operations without copying:

```
test "string views" {
      let text = "Hello, World!"
3
      let view = text[:][7:12]
7
      let chars = view.iter().collect()
      inspect(chars, content="['W', 'o', 'r', 'l', 'd']")
8
9
10
11
      let substring = view.to_string()
12
      inspect(substring, content="World")
13
    }
```

Practical Examples

Common string manipulation tasks:

```
1
2
    test "practical examples" {
3
      let text = "The quick brown fox"
4
5
6
      let words = text.split(" ").collect()
7
      inspect(words.length(), content="4")
8
      inspect(words[0].to_string(), content="The")
9
      inspect(words[3].to_string(), content="fox")
10
11
12
      let word_strings = words.map(fn(v) { v.to_string() })
13
      let mut result = ""
14
      for i, word in word_strings.iter2() {
15
        if i > 0 {
          result = result + "-"
16
17
18
        result = result + word
19
20
      inspect(result, content="The-quick-brown-fox")
21
22
23
      let upper = text[:].to upper().to string()
24
      inspect(upper, content="THE QUICK BROWN FOX")
      let lower = text[:].to_lower().to_string()
25
      inspect(lower, content="the quick brown fox")
26
27
```

Performance Notes

- Use StringBuilder or Buffer for building strings incrementally rather than repeated concatenation
- String views are lightweight and don't copy the underlying data
- Unicode iteration handles surrogate pairs correctly but is slower than UTF-16 co de unit iteration
- Character length operations (char_length_eq, char_length_ge) have O(n) complexity where n is the character count