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Random

This is an efficient random number generation function based on the paper Fast Random Integer Generation in an Interval by Daniel Lemire, as well as the Golang's rand/v2 package.

Internally, it uses the Chacha8 cipher to generate random numbers. It is a cryptographically secure pseudo-random number generator (CSPRNG) that is also very fast.

Usage

```
1
2   test {
3     let r = @random.Rand::new()
4     assert_eq(r.uint(limit=10), 7)
5     assert_eq(r.uint(limit=10), 0)
6     assert_eq(r.uint(limit=10), 5)
7     assert_eq(r.int(), 1064320769)
8     assert_eq(r.double(), 0.3318940049218405)
9     assert_eq(r.int(limit=10), 0)
10    assert_eq(r.uint(), 311122750)
11    assert_eq(r.int64(), 2043189202271773519)
12    assert_eq(r.int64(limit=10), 8)
13    assert_eq(r.uint64(), 3951155890335085418)
14    let a = [1, 2, 3, 4, 5]
15    r.shuffle(a.length(), (i, j) => {
16      let t = a[i]
17      a[i] = a[j]
18      a[j] = t
19    })
20    assert_eq(a, [2, 1, 4, 3, 5])
21  }
```