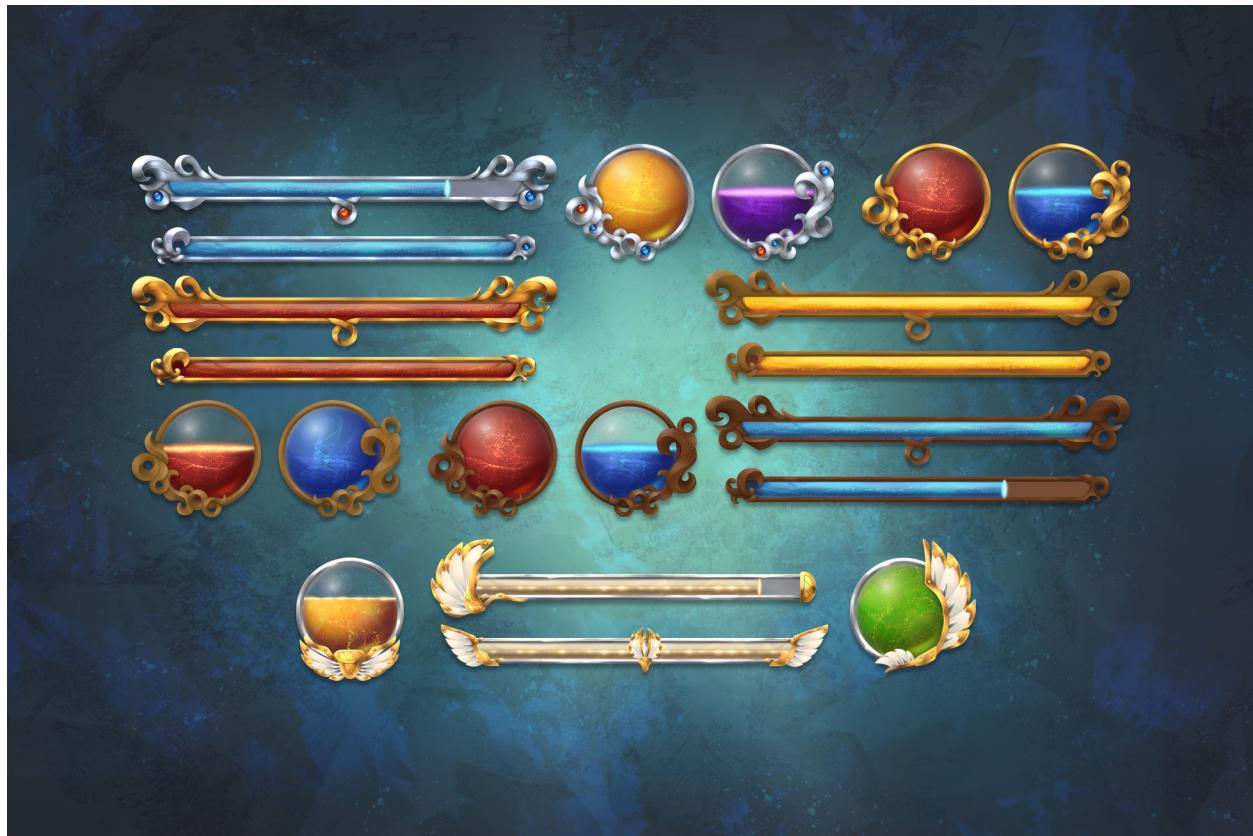


CONTENTS OF THIS FILE

- [Introduction](#)
- [Versions](#)
- [Unity Special](#)
 - [General project settings](#)
 - [Prefabs](#)
- [Troubleshooting](#)
- [Legal Info](#)

Introduction



The ultimate bar collection is a hand-painted set of UI bars. AAA quality. High resolution. A perfect match for a game that needs a good HUD.

Pack contains:

- Linear Bars (Golden, Silver, Wooden, Dark Wood, Winged) PNG/PSD files.
- Round Bars (Golden, Silver, Wooden, Dark Wood, Winged) PNG/PSD files.
- RPG-styled bars inspired by Path of Exile and Diablo 2 games.
- RPG-styled skill panel
- Fillers for each of the health bars
- Customizable shaders and VFX (Require ShaderGraph package, URP/HDRP)
- Grayscale option for each element, in case you want to switch colors in Unity
- 4K Ready!

Please note VFX works only with URP and ShaderGraph. However, all sprites are usable and compatible with all other pipelines. Please also note this pack does not include scripts that control the fill rate of healthbars since the approach can be different in each project

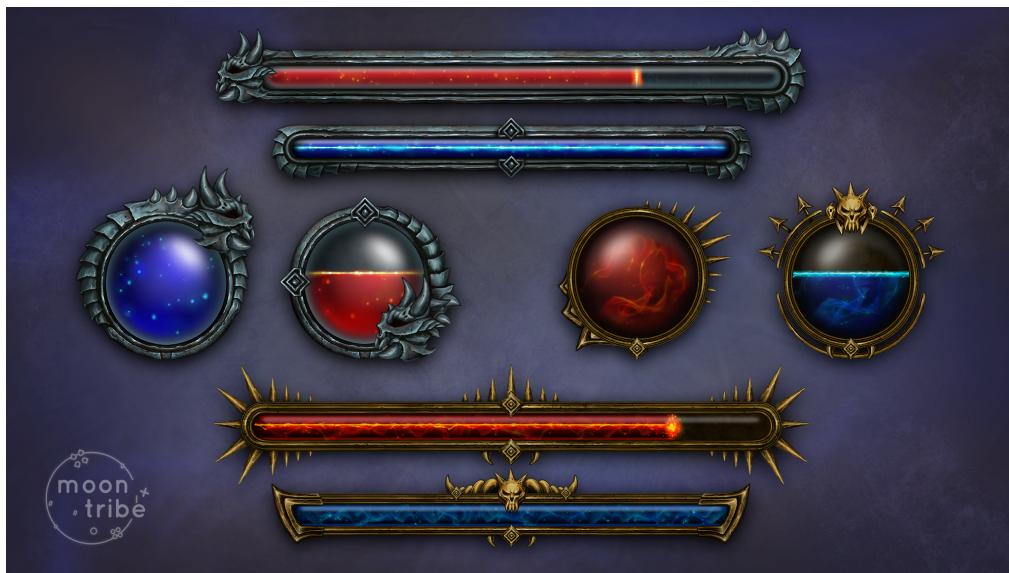
General tips:

- Since this asset pack includes PSD files, you can modify all game elements according to your needs.

Versions

1.0 First release

1.2 Add RPG-styled elements



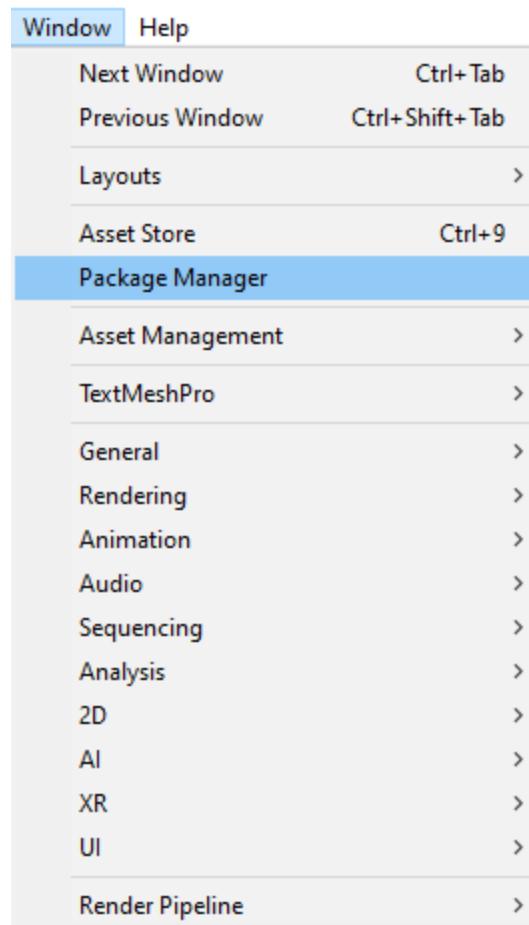
Unity special

General Project Settings

This project (Version 1.0) was uploaded using Unity 2019.4.0 (LTS) - URP Preset. In case you are using a different version of Unity, there should not be any problems. To use custom shaders created with ShaderGraph you will need URP or HDRP inside your project and **ShaderGraph package**. Please note there is an option with static sprites in case you want to use this package in a different render pipeline.

How to Add Shader Graph package to your project:

- 1) Go to Window > Package Manager



- 2) Type **Shader Graph** in the search field, then press the **Download** button, after the process is finished press the **Import** button.



Prefabs

We created Prefabs for each type of bar. You can find them in the “**Prefabs**” folder. Note that we created them for UI elements, but you can recreate the same assets as game objects, both Static and using shaders.

Troubleshooting

We are happy to hear back from you. Our main goal is to provide developers with a powerful tool that will help you to bring your imagination to life and of course, have fun in the process. If you have any problems or suggestions please feel free to contact our team at info@moon-t.com



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Legal Info

It was hard work to create this pack, so you are allowed to use it in your projects only if you purchased it at Unity Asset Store or other legal stores. Otherwise, you are not allowed to use this pack since you are:

- A) Breaking the law.
- B) You are stealing other people's hard work.