

Introduction to EV3

Programming with Lego Mindstorms

I Love Neutrinos

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Some questions:

What is your problem to solve?

- Describe in 2 lines the problem.

What kind of elements you have to handle?

- Try to identify elements in the problem.
- Where is the blocks in EV3 Programming environment?
- Do these elements require configuration?

Is it possible to divide the problem in parts?

Exercise1

Navega en línea recta durante 2 segundos

Exercise2

Navega en línea recta 4 rotaciones y gira 90 grados

Exercise3

Haz un programa que navegue haciendo la ruta de un cuadrado.

2 rotaciones

giro 90 grados

2 rotaciones

giro 90 grados

2 rotaciones

giro 90 grados

2 rotaciones

giro 90 grados