

# The Cruizcore® XG1300L

Digital Gyroscope and Accelerometer for the LEGO® MINDSTORMS® NXT

## User's Manual Rev1.3



2016.05.19

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### 1. Introduction to Inertial Sensors

Inertial sensors are self-contained devices that can measure rates of rotation (gyroscopes) and linear motion (accelerometers). These devices do not require external signals or references in order to operate.

#### 1.1 Gyroscopes

A gyroscope (or gyro) is a sensor that can measure rate of rotation about a specific axis. The output of these devices can be added up (integrated) over time in order to estimate the angle of rotation. Most common applications use gyros as angle measurement devices.

For example, a robot turning at 30 deg/sec (degrees per second), can make a 180 deg turn in 6 seconds (TIME). If a gyroscope is attached to the robot, at any given time its output will be 30 deg/sec. Suppose that the gyro updates its output 100 times per second (FREQUENCY), the number of samples (N) that the gyro will output during the 6 second rotation will be:

N = TIME\*FREQUENCY = 6\*100 = 600

The sampling period (PERIOD) is computed as the inverse of the frequency:

PERIOD = 1/FREQUENCY = 0.01 [seconds]

And the heading angle can be computed by integrating the individual gyro readings as follows:

ANGLE = RATE[0]\*PERIOD + RATE[1]\*PERIOD + ... + RATE[N]\*PERIOD

ANGLE = 30\*0.01 + 30\*0.01 + ... + 30\*0.01 = 180 [degrees]

In the practice, gyros are affected by several factors such as bias drift, temperature and acceleration. Suppose now that in our previous example, the contributions of these sources of error make the gyro output 1% larger than the true rate value, in this case, the estimated angle at the end of the turn will have an error of about 2 degrees:

ANGLE = 30.3\*0.01 + 30.3\*0.01 + ... + 30.3\*0.01 = 181.8 [degrees]

Some errors such as drift will affect the gyro output even if the robot is stationary, and if not taken in consideration, can create significant errors over time. In mobile robotic applications gyros are commonly used to determine the robot orientation (or heading), furthermore, the gyro output can be combined with wheel encoder data in order to estimate the robot position.

#### 1.2 Accelerometers

An accelerometer is a sensor that can measure velocity changes (acceleration) as well as the gravity acceleration. In theory, after removing the gravity acceleration component, the output of these sensors could be integrated once to estimate velocity and a second time to estimate position. In the practice this sensors are also affected by errors and the double integration needed for estimating position produces unpredictable results within seconds of operation.

The most common use of these sensors is to measure the gravity acceleration component, which in



turn is directly related to the tilt angle of the sensor. A pair of accelerometers mounted on a robot with the X-axis (ACC\_X) pointing towards the side and the Y-axis pointing forward (ACC\_Y), can be used to compute tilt angles (ROLL and PITCH) as follows:

sin(PITCH) = ACC\_Y / GRAVITY

 $sin(ROLL) = ACC_X / (GRAVITY*cos(PITCH))$ 

This solution assumes that the measurements are taken when the robot is either stationary or moving at constant speed. For small angles the equations can be further simplified as follows:

PITCH = ACC\_Y / GRAVITY [radians]

ROLL = ACC\_X / GRAVITY [radians]

Another application for accelerometers is as a robot collision detector. A robot hitting an obstacle will experience large changes in velocity (accelerations) for very short periods of time. These large accelerations can be used as an indication that the robot hit an obstacle.

## 2. The CruizCore® XG1300L

The CruizCore® XG1300L is a digital device containing MEMS gyroscope and accelerometer sensors. This device is compatible with the LEGO® MINDSTORMS® NXT kit. The CruizCore XG1300L internally processes the sensor signals eliminating the most significant errors that affect these type of inertial devices. The sensor outputs from the CruizCore XG1300L are near-free of errors and can be used without further processing in many types of applications.

## 2.1 Sensor Description

The CruizCore XG1300L contains a single axis MEMS gyroscope. The internal signal processing applies factory calibrated scale factors, and compensates for the most significant errors that affect gyroscopes such as changes in bias drift.

The CruizCore XG1300L internally computes the accumulated angle and makes it available to the user as an additional measurement. Users interested in measuring angles are encouraged to use this measurement because of the following reasons:

- Applications with limited computational resources will not need to integrate the rate
  measurements in order to obtain angle information. Furthermore, some applications can
  choose a lower update rate of the angle value and still get the maximum accuracy since the
  integration is always performed at the maximum update rate (100 Hz). For example, for
  position estimation in low dynamic robotic applications, users can use an angle update rate
  of 10 Hz without loosing accuracy.
- 2. The internal angle estimation is the most accurate, because the XG1300L computes it using full floating point precision.

The XG1300L also includes a three-axis accelerometer. This device can be configured to use one of the following ranges ±2G, ±4G and ±8G. As in the case of the gyroscopes, these sensors are factory calibrated.

#### 2.2 Communication Interface



The CruizCore XG1300L communicates with the LEGO MINDSTORMS NXT using the I2C bus. It includes a connector compatible with LEGO NXT cables. The CruizCore XG1300L I2C address is set to 0x02. Sensor data is stored internally in different registers that the NXT can access by sending read commands to the appropriate registers (see Table 1).

In addition to the register read operations, the CruizCore XG1300L provides some additional functions that can be accessed by sending write commands to specific registers as shown in Table

Table 1: The CruizCore XG1300L internal registers

REGISTER (Hex value)	Sensor Value	
0x42	Accumulated Angle LSB	
0x43	Accumulated Angle MSB	
0x44	Rate of Turn LSB	
0x45	Rate of Turn MSB	
0x46	X-Accelerometer LSB	
0x47	X-Accelerometer MSB	
0x48	Y-Accelerometer LSB	
0x49	Y-Accelerometer MSB	
0x4A	Z-Accelerometer LSB	
0x4B	Z-Accelerometer MSB	

2. These functions allow resetting the sensor as well as changing the accelerometers scale factor.

Table 2: The CruizCore XG1300L special function registers

REGISTER (Hex value)	XG1300L ACTION	
0x60	Reset device	
0x61	Select ±2G accelerometer range	
0x62	Select ±4G accelerometer range	
0x63	Select ±8G accelerometer range	



### 2.3 I2C Communication Speed

The CruizCore XG1300L has been tested to work reliably using the low speed I2C setting at 9.6 Kbps. Internally the sensor updates the measurement 100 at 100 Hz.

#### 2.4 Scale Factor

The inertial sensors in the CruizCore XG1300L are factory calibrated and the measurements provided in the form of signed short integers (16 bits or two bytes). The two bytes represent the sensor reading multiplied by a scale factor of 100. The angle and rate outputs can be estimated using the following equations:

ANGLE = (MSB\*256 + LSB) / 100 [degrees]

RATE = (MSB\*256 + LSB) / 100 [degrees/second]

For example a two-byte reading from the register 0x42 (LSB and MSB angle bytes) that gives the byte sequence 0x1D and 0x32, should be interpreted as:

LSB = 0x1D (hexadecimal) = 29 (decimal)

MSB = 0x32 (hexadecimal) = 50 (decimal)

ANGLE = (MSB\*256 + LSB) / 100 = (50\*256 + 29) / 100 = 128.29 [degrees]

The accelerometer output takes in consideration the accelerometer range (ACC\_RANGE) and is computed as follows:

ACCELERATION = (MSB\*256 + LSB) /1000 \* ACC\_RANGE / 2 [g]

The ACC\_RANGE value can be: 2, 4 or 8; corresponding to +/-2G, +/-4G or +/-8G accelerometer ranges. For example a two-byte reading from the register 0x46 (LSB and MSB X-accelerometer bytes), with a scale factor set to +/-4G (ACC\_RANGE=4) that gives the byte sequence 0x8F and 0x01, should be interpreted as:

LSB = 0x8F (hexadecimal) = 143 (decimal)

MSB = 0x01 (hexadecimal) = 1 (decimal)

ACCELERATION = (MSB\*256 + LSB) / 1000 \*ACC\_RANGE / 2= (1\*256 + 143) / 1000 \* 4 / 2 = 0.798 [q]

#### 2.5 Static Bias Drift

Static bias drift affects all gyros and is defined as a non-zero output that can be observed when a gyro is stationary. The CruizCore XG1300L estimates this value during startup, this process takes approximately one second in which the sensor must remain stationary. Failing to observe this recommendation will produce unreliable results, which are shown as a constant drift on the angle value when the unit is stationary. Since in many cases the XG1300L sensor will be mechanically attached to the NXT controller, it is likely that when the power button is pressed the XG1300L will



also move causing it to miscalculate the bias drift value. This effect can be reversed by sending a reset command to the device as explained in the following section (Device Reset Function section).

#### 2.6 Device Reset Function

During reset, the XG1300L will recomputed the bias drift value, therefore is must remain stationary. The bias drift value will change randomly over time due to temperature variations, however the internal algorithm in the XG1300L will compensate for these changes. We strongly recommend issuing a reset command to the XG1300L at the beginning of the program.

The reset function also resets the accumulate angle value to a zero. Since the accelerometers measurements are taken with respect to the sensor reference frame (see Sensor Reference Axes section) the reset function will have no effect in the accelerometer measurements.

#### 2.7 Sensor Reference Axes

The gyroscope sensitive axis is perpendicular to the flatter area of the sensor and pointing down. The accelerometer X-axis is pointing towards the side of the device, the Y-axis points forward and away from the sensor connector, and the Z-axis points down as shown in Figure 1.



Figure 1: The CruizCore XGL1300L sensor reference frame

## 2.8 Programming Tools and Environments

The CruizCore XG1300L implements a communication protocol compatible with Lego NXT,



therefore giving users freedom to work with their favorite programming tools. The CruizCore XG1300L has been verified to work reliably with the following programming tools and environments:

NXT-G and nxtOsek

Source code and examples for these two environments can be found in our web site at:

http://www.minfinity.com/eng/page.php?Main=1&sub=1&tab=5

NXC

Source code and examples can be found in our web site at:

http://www.minfinity.com/eng/page.php?Main=1&sub=1&tab=5

The next release of BricxCC and NCB/NXC will provide native support to the CruizCore XG1300L (thanks to John Hansen). Users may use the test release built from:

http://bricxcc.sourceforge.net/test\_releases/

- RobotC

Support for RobotC has ben added by Xander Soldaat and can be found at:

http://botbench.com/driversuite

- Lejos

Support for this environment has been contributed by Daniele Benedettelli and is available starting with LejOS 0.9.x at <a href="http://lejos.sourceforge.net/">http://lejos.sourceforge.net/</a>

### 2.9 Source Code Example

The following program shows all the functions available in the CruizCore XG1300L. For explanation purposes we chose the NXC programming language. The program reads and displays the complete device data packet. Users can reset the device by pressing the left button or change the accelerometers scale factor by pressing the right button. The angle and rate measurements are presented in units of hundredths of degrees and hundredths of degrees/second, while the acceleration measurements are presented in thousands of gravities or mg.

```
//Define constants
#define XGL_PORT S1
#define XGL_ADDR 0x02
#define XGL_DATA_REG 0x42
#define XGL_RESET_REG 0x60
#define XGL_ACC_SF_REG 0x61
#define XGL_DATA_PACKET 10
```

#define XGL\_COMMAND 2

#define XGL\_TIME\_OUT 500

//Current accelerometer range value byte ACC\_RANGE=2;



```
//XGL1300L sensor data packet
struct XGLpacket
    short mAng:
    short mRate:
    short mAccX:
    short mAccY:
    short mAccZ:
};
//Reset XGL1300L sensor
void XglReset()
    byte cmd[XGL_COMMAND];
    byte n_read=0;
    ArrayBuild(cmd,XGL_ADDR, XGL_RESET_REG);
    while (I2CStatus(XGL_PORT, n_read) == STAT_COMM_PENDING);
    I2CWrite(XGL_PORT,0,cmd);
    ACC_RANGE=2;
}
//Change scale factor to +/- 2G, 4G or 8g
void XglAccSF()
    byte cmd[XGL_COMMAND];
    byte n_read=0;
    ACC_RANGE=(ACC_RANGE==8)?2:ACC_RANGE<<1;
    byte register= XGL_ACC_SF_REG+((ACC_RANGE/2)>>1);
    ArrayBuild(cmd,XGL_ADDR, register);
    while (I2CStatus(XGL_PORT, n_read) == STAT_COMM_PENDING);
    I2CWrite(XGL_PORT,0,cmd);
}
//Reads the full packet from XGL1300L
void XglReadPacket(XGLpacket &XglData)
{
    byte data[XGL_DATA_PACKET];
    byte cmd[XGL_COMMAND];
    byte count=XGL_DATA_PACKET;
    byte n_read=0;
    ArrayBuild(cmd,XGL_ADDR, XGL_DATA_REG);
    while (I2CStatus(XGL_PORT, n_read) == STAT_COMM_PENDING);
    if (I2CBytes(XGL_PORT, cmd, count, data))
    {//Assemble data
         XgIData.mAng = data[0] + data[1]*256;
         XglData.mRate = data[2] + data[3]*256;
         XgIData.mAccX = (data[4] + data[5]*256)*ACC_RANGE/2;
         XgIData.mAccY = (data[6] + data[7]*256)*ACC_RANGE/2;
         XgIData.mAccZ = (data[8] + data[9]*256)*ACC_RANGE/2;
    }
}
```



```
task main()
    XGLpacket xgl;
    string msg;
    ReadButtonType rbArgs;
    //Initialize system
    SetSensorLowspeed(XGL PORT):
    //Resets sensor and waits for hardware to settle
    XglReset();
    Wait(XGL_TIME_OUT);
    //Main loop
    while (1)
         ClearScreen();
         XglReadPacket(xgl);
         TextOut(0, LCD_LINE1,"<<RESET SENSOR", false);
         //Print sensor data
         TextOut(0, LCD_LINE2, "ANGLE:");
         NumOut(40, LCD_LINE2,xgl.mAng);
         TextOut(0, LCD_LINE3,"RATE:");
         NumOut(40, LCD_LINE3,xgl.mRate);
         TextOut(0, LCD_LINE5,">>ACC RANGE +/-");
         NumOut(92, LCD_LINE5, ACC_RANGE);
         TextOut(0, LCD_LINE6,"ACC_X:");
         NumOut(40, LCD_LINE6,xgl.mAccX);
         TextOut(0, LCD_LINE7, "ACC_Y:");
         NumOut(40, LCD_LINE7,xgl.mAccY);
         TextOut(0, LCD_LINE8,"ACC_Z:");
         NumOut(40, LCD_LINE8,xgl.mAccZ);
         //Reset sensor if user presses the left key
         rbAras.Index = BTNLEFT:
         SysReadButton(rbArgs);
         if (rbArgs.Pressed)
         {
              XglReset();
              TextOut(0, LCD_LINE1, "Resetting Device
                                                         ", false);
              Wait(XGL_TIME_OUT);
         }
         //Change accelerometer range if user presses the right key
         rbArgs.Index = BTNRIGHT;
         SysReadButton(rbArgs);
         if (rbArgs.Pressed)
         {
              XgIAccSF();
              TextOut(0, LCD_LINE5, "Changing Range
                                                           ",false);
              Wait(XGL_TIME_OUT);
         Wait(100);
}
```



## 2.10 Technical Specification

Performance Gyroscope  Accelerometers  Output Update Ra	Gyroscope	Input Dynamic Range	± 100 °/sec (Continuous)
			± 150 °/sec (Instantaneous)
		Rate Noise (1σ @ 50Hz bandwidth)	< 0.1 °/sec
		Scale Factor Error	0.5 % (Typical)
		Sensitivity	0.01 °/sec/digit (Rate)
			0.01 °/digit (Accumulated angle)
		Bandwidth	50 Hz
		Bias Drift	10 °/hr (Typical)
	Accelerometers	Measurement Range	±2G, ±4G, ±8G(Selectable)
		Sensitivity	1 mg/digit (Typical, ±2G setting)
		2 mg/digit (Typical, ±4G setting)	
		3.9 mg/digit (Typical, ±8G setting)	
	Output Update Rate		100Hz
Physical	Weight		< 15 grams
	Size		48 mm X 32 mm X 21 mm
Electrical	Power Consumpt	ion	< 60mW (@5V)
In	Input Voltage		3.3 ~ 5.5 V
St	Operating Temperature		-20 ~ 80 °C
	Storage Temperature		-40 ~ 100 °C
	Shock		200 gRMS



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