```
FindPoint[p0_, a0_, b0_, c0_, xm_, rm_] := Module[
  \{p=p0,\,a=a0,\,b=b0,\,c=c0,\,\texttt{XMin}=xm,\,\texttt{RankMin}=zm,\,\texttt{found},\,\texttt{x1},\,\texttt{y1},\,\texttt{i},\,\texttt{r},\,\texttt{try},\,\texttt{y},\,\texttt{tP},\,\texttt{P},\,\texttt{P1},\,\texttt{A},\,\texttt{s},\,\texttt{flag},\,\texttt{t},\,\texttt{rank}\},
  found = False;
  x1 = 0;
  y1 = 0;
  i = 0;
  r = Ceiling[Sqrt[Round[p + 1 + 2 * Sqrt[p]]]];
  While[found == False,
   If [Mod[4*b^3+27*(c+i)^2, p] \neq 0,
     x1 = XMin; try = 0;
    While [(try < 40) && (found == False),
     If [Solve [y^2 = x1^3 + a * x1^2 + b * x1 + c + i, {y}, Modulus \rightarrow p] \neq {},
        y1 = y / . Flatten[Solve[y^2 = x1^3 + a * x1^2 + b * x1 + c + i, \{y\}, Modulus <math>\rightarrow p], 1];
        tP = {};
        P = \{x1, y1\};
        AppendTo[tP, P];
        \label{eq:def:def:def:def:Do[P = EllipticAdd[p, a, b, c+i, tP[[1]], P], AppendTo[tP, P]}, \{1, 2, r\}];
        P1 = Mod[tP[[r]] * {1, -1}, p];
        \mathbb{A} = \{0\};
        s = 0; flag = True;
        While [flag,
         A = EllipticAdd[p, a, b, c+i, P1, A]; s++;
          For [t = 1, t \le r, t++,
          If[tP[[t]] = A,
             flag = False; Break[];
            ];
          ];
         1;
         rank = r * s + t;
         Which[rank > RankMin && PrimeQ[rank],
           {Print["P=", tP[[1]], ".
                x=", x1, " \ge Floor[p/2]=", XMin, ".
                Порядок точки=", rank, " \geq 2p/3=", RankMin, " и является простым числом.
                Эллиптическая кривая у^2=x^3+", a, "*x^2+", b, "*x+", c+i, " - гладкая. i=", i];
            found = True; },
          rank > RankMin && ! (PrimeQ[rank]), {
            x1++;
           try++;},
          rank ≤ RankMin, {
           x1++;
            try++;}];,
        x1++;
         try++;
       1:
    ];
  ];
  i++;];
1
```