Lab: Encapsulation

Problems for in-class lab for the Python OOP Course @SoftUni. Submit your solutions in the SoftUni judge system at https://judge.softuni.bg/Contests/1938.

1. Person

Create a class called **Person**. Upon initialization, it should receive a **name** and an **age**. Name mangle **the name** and the age attributes (should not be accessed outside the class). Create two instance methods called get name and get age to return the values of the private attributes.

Examples

Test Code	Output
<pre>person = Person("George", 32) print(person.get_name()) print(person.get_age())</pre>	George 32

2. Mammal

Create a class called Mamma1. Upon initialization, it should receive a name, a type, and a sound. Create a class attribute called kingdom which should not be accessed outside the class and set it to be "animals". Create three more instance methods:

- make_sound() returns a string in the format "{name} makes {sound}"
- get kingdom() returns the private kingdom attribute
- info() returns a string in the format "{name} is of type {type}"

Examples

Test Code	Output
<pre>mammal = Mammal("Dog", "Domestic", "Bark") print(mammal.make_sound()) print(mammal.get_kingdom()) print(mammal.info())</pre>	Dog makes Bark animals Dog is of type Domestic

3. Profile

Create a class called **Profile**. Upon initialization, it should receive:

- username: str the username should be between 5 and 15 characters (inclusive). If it is not, raise a ValueError with the message "The username must be between 5 and 15 characters."
- password: str the password must be at least 8 characters long; it must contain at least one upper case letter and at least one digit. If it does not, raise a ValueError with the message "The password must be 8 or more characters with at least 1 digit and 1 uppercase letter."

Hint: Use **Getters** and **Setters** to name-mangle them.

Override the __str__() method of the base class, so it returns: "You have a profile with username: "{username}" and password: {"*" with the length of password}".















Examples

Test Code	Output
<pre>profile_with_invalid_password = Profile('My_username', 'My-password')</pre>	ValueError: The password must be 8 or more characters with at least 1 digit and 1 uppercase letter.
<pre>profile_with_invalid_username = Profile('Too_long_username', 'Any')</pre>	ValueError: The username must be between 5 and 15 characters.
<pre>correct_profile = Profile("Username", "Passw0rd") print(correct_profile)</pre>	You have a profile with username: "Username" and password: ******

4. Email Validator

Create a class called **EmailValidator**. Upon initialization it should receive:

- min_length (of the username; example: in "peter@gmail.com" "peter" is the username)
- mails (list of the valid mails; example: "gmail", "abv")
- domains (list of valid domains; example: "com", "net")

Create three methods that should not be accessed outside the class:

- is name valid(name) returns whether the name is greater than or equal to the min length (True/False)
- is_mail_valid(mail) returns whether the mail is in the possible mails list (True/False)
- is_domain_valid(domain) returns whether the domain is in the possible domains list (True/False)

Create one **public method**:

• validate(email) - using the three methods returns whether the email is valid (True/False)

Examples

Test Code	Output
<pre>mails = ["gmail", "softuni"] domains = ["com", "bg"] email_validator = EmailValidator(6, mails, domains) print(email_validator.validate("pe77er@gmail.com")) print(email_validator.validate("georgios@gmail.net")) print(email_validator.validate("stamatito@abv.net")) print(email_validator.validate("abv@softuni.bg"))</pre>	True False False False

5. Account

Create a class called Account. Upon initialization, it should receive an id, a balance, and a pin (all numbers). The pin and the id should be private instance attributes, and the balance should be a public attribute. Create two public instance methods:

- get_id(pin) if the given pin is correct, return the id, otherwise, return "Wrong pin"
- change_pin(old_pin, new_pin) if the old pin is correct, change it to the new one and return "Pin changed", otherwise return "Wrong pin"













Examples

Test Code	Output
<pre>account = Account(8827312, 100, 3421) print(account.get_id(1111)) print(account.get_id(3421)) print(account.balance) print(account.change_pin(2212, 4321)) print(account.change_pin(3421, 1234))</pre>	Wrong pin 8827312 100 Wrong pin Pin changed















