



mohawk\_accessors.md

Markdown

## window

Tells mohawk how to find the top-level window. Valid locators are:

- `:title`
- `:hwnd`
- `:class`

## text

Use this locator for working with edit controls. Given `text(:name, id: 'id')`, the following methods will be generated:

- `:name` - returns the value
- `:name=` - sets the value
- `:clear_name` - clears the value
- `:enter_name(value)` - types the `value` in the control

## label

Use this locator for working with static text controls. Given `label(:title, id: 'id')`, the following methods will be generated:

- `:title` - returns the value of the label

## link

Use this locator for working with link controls. Given `link(:send_info_link, id: 'id')`, the following methods will be generated:

- `:send_info_link_text` - returns the text value of the link
- `:click_send_info_link` - clicks the link

## button

Use this locator for working with button controls. Given `button(:save, id: 'id')`, the following methods will be generated:

- `:save` - clicks the button
- `:save_value` - returns the text value of the button

## checkbox

Use this locator for working with checkbox controls. Given `checkbox(:male, id: 'id')`, the following methods will be generated:

- `:male` - indicates whether or not it is checked
- `:male=` - checks or unchecks the box (i.e. `screen.male = true`)
- `:male_value` - returns the text name of the checkbox

## radio

Use this locator for working with radio controls. Given `radio(:morning, id: 'id')`, the following methods will be generated:

- `:morning` - selects the radio
- `:morning?` - indicates if the radio is selected

## combo\_box

Use this locator for working with combo box controls. Given `combo_box(:city, id: 'id')`, the following methods will be generated:

- `:city` - the currently selected value
- `:clear_city(item)` - clears the value indicated by item
- `:city_selections` - returns a list of all of the selected values
- `:city=` - sets the currently selected value
- `:city_options` - returns a list of all of the available values

## menu\_item

Defines a path to a menu item. Given `menu_item(:some_menu_item, path: ['Path', 'To', 'Some', 'Menu'])`, the following method will be generated:

- `:some_menu_item` - clicks through the menu path indicated by `:path`

## table

Use this locator for working with table type controls. Given `table(:people, id: 'id')`, the following methods will be generated:

- `:people` - returns an `Enumerable` of `TableRow` values in the table
- `:people=` - selects a row by index or value
- `:add_people` - adds a row to the selection by index, row or a hash
- `:select_people` - selects an individual row by index, row or hash
- `:find_people` - finds a `TableRow` by index, row or hash
- `:clear_people` - clears a row by index, row or hash
- `:people_headers` - returns an array of the header values