# Finite Element Modelling with FreeFem++ Part I: Basic features in FreeFem++

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## **Basic features in FreeFem++**

- WHAT is FreeFem++?
- WHY using FreeFem++?
- 3 HOW to use FreeFem++ (a step-by-step guide)
  - (1) How to install FreeFem++?
  - (2) What mathematics do you need to know?
  - (3) Building a mesh
  - (4) Solving the Poisson equation in 10 lines of code
  - (5) Dealing with Boundary Conditions
- Summary of basic features.
  - Summary of basic features
- Towards advanced features
  - From steady to time-dependent PDEs
  - Build FE-matrices
  - Mesh adaptivity



#### What is FreeFem++?

#### **Intuitive answer**

...yet another finite-element software!

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### New answer (after this course)

...THE finite-element software you need!

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#### New answer (after this course)

...THE finite-element software you need!

#### FreeFem++ (www.freefem.org)

Free Generic PDE solver using finite elements (2D and 3D)

- syntax close to the mathematical (weak) formulations,
- powerful mesh generator,
- mesh interpolation and adaptivity,
- use combined P1 to P4 Lagrange elements, Raviart-Thomas, etc,
- complex matrices,
- parallel computing, etc.

#### Free

- research
- industry

Easy to use steep learning

#### Modern

interface to up-to-date libraries Close to math low effort to implement complex methods

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# Easy to use steep learning

curve

interface to up-to-date libraries

Close to maths
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low effort to implement complex methods

### You know what you do and keep control on

- algorithms/methods,
- parameters, convergence criteria, etc.

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# Easy to use steep learning curve

#### Modern

interface to up-to-date libraries

#### Close to maths

low effort to implement complex methods

### You know what you do and keep control on

- algorithms/methods,
- parameters, convergence criteria, etc.

#### Large community (Europe, Japan, China, Canada, etc)

You are welcome to participate in the:

FreeFem++ Days, Paris, December, every year.

### **Utilisation of FreeFem++**

Physics	Numerical meth.	Implementation	Results
obs/equations	PDE/num analysis.	algorithm/code	physical detail

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PhysicsNumerical meth.ImplementationResultsobs/equationsPDE/num analysis.algorithm/codephysical detail

## Solve complicated PDEs/ Post-processing of results

- avoid technicalities of the FE-method,
- obtain rapidly numerical results,
- initiate collaborations with physics and industry.

#### **Utilisation of FreeFem++**

Physics Numerical meth. Implementation Results
obs/equations PDE/num analysis. algorithm/code physical detail

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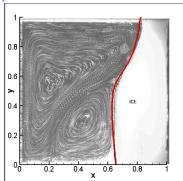
#### **Develop/Test new numerical methods**

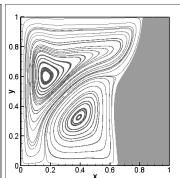
- write lines of code like writing mathematical equations,
- versatile (easy-to-change) scripting (change the type of FE, preconditioner, linear solver, etc),
- check mathematical (theory of PDEs/numerical analysis) theories,

# **Example 1: Computation of fluids with phase change and convection**

- Purpose: solve a very difficult systems of PDEs
   Navier-Stokes-Boussinesq equations + phase change,
- ullet Use: classical methods o new numerical method Taylor-Hood finite-elements + Newton method.
- I. Danaila, R. Moglan, F. Hecht, S. le Masson, JCP, 2014.

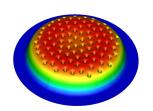
#### (movie) ice formation

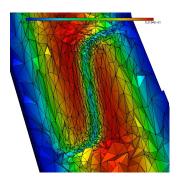




# **Example 2: Computation of Bose-Einstein condensates (non-linear Schrödinger equation)**

- Purpose: develop new (sophisticated) numerical algorithms Sobolev gradient methods + Riemannian Optimization,
- Use: classical FE + adaptivity → new gradients, preconditioners, etc
- G. Vergez, I. Danaila, S. Auliac, F. Hecht, CPC, 2016. (movie) vortices inside a BEC





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#### How to install and use FreeFem++?

#### FreeFem++: www.freefem.org

- pre-compiled versions for Windows and MacOS,
- compilation needed for Linux,
- to write programs/scripts: use your preferred Editor (Emacs).

### Explore www.freefem.org

- instructions for compilation,
- full documentation, slides from FreeFem++ days, etc
- lots of examples (.edp scripts).

### FreeFem++-js: https://www.ljll.math.upmc.fr/~lehyaric/ffjs

Run FreeFem++ scripts online.

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Finite element representation (Lagrange  $P^1$  here)

### • Functional (Sobolev) spaces

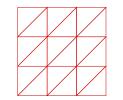
$$H^{1}(\Omega) = \{ v \in L^{2}(\Omega) : \frac{\partial v}{\partial x}, \frac{\partial v}{\partial y} \in L^{2}(\Omega) \}$$
$$V(\Omega) = \{ v \in H^{1}(\Omega) : v|_{\Gamma^{D}} = 0 \}.$$

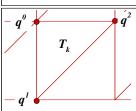
#### • Approximation spaces

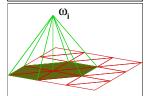
$$\begin{split} &\mathcal{T}_h ::= \text{triangulation,} \\ &\Omega_h = \cup_{k=1}^{n_t} \ T_k, \ (\textbf{\textit{n}}_t \text{ is the number of triangles}). \\ &H_h = \{ v \in C^0(\Omega_h) : \ \forall T_k \in \mathcal{T}_h, v|_{T_k} \in P^1(T_k) \}, \\ &V_h = \{ v \in H_h : \ v|_{\Gamma_h^D} = 0 \}. \end{split}$$

#### Basis functions

$$w^i \in H_h$$
,  $w^i(q^j) = \delta_{ij}$  (1 if  $i = j$ , 0 otherwise).  $\nabla w^i|_{T_k} = const$ ,  $dim(H_h) = n_V$  ( $n_V$  is the number of vertices),  $f_h \in H_h ::=$  array of  $n_V$  values.



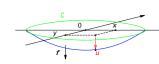




# Weak (variational) formulations (the Poisson equation here)

• Deformation of a circular membrane

$$\left\{ \begin{array}{ll} -\Delta u &= f & \quad \text{for} \quad (x,y) \in \mathcal{D} \\ u &= 0 & \quad \text{for} \quad (x,y) \in \partial \mathcal{D} = \mathcal{C} \end{array} \right.$$



- Variational (weak) formulation:
- multiply by a test function

$$v \in V(\mathcal{D}) = \{v \in H^1(\mathcal{D}) : v|_{\mathcal{C}} = 0\}$$

use Green's formula (integration by parts)

$$\int_{\mathcal{D}} [-v\Delta u] \ dxdy = \int_{\mathcal{D}} \nabla v \nabla u - \int_{\mathcal{C}} \frac{\partial u}{\partial n} v \ d\gamma,$$

– to obtain (notice that  $v|_{\mathcal{C}} = 0$ )

$$\int_{\mathcal{D}} \nabla v \nabla u - \int_{\mathcal{D}} \mathbf{f} \mathbf{v} = \mathbf{0},$$



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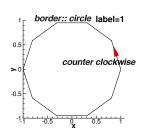


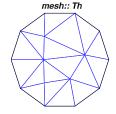
# Mesh of disk (in one line of code)

#### Any computation starts with a mesh

```
mesh/mesh_circle_v01.edp
```

```
/* Mesh of a circle */
// Parameters
int nbseq=100;
real R=1, xc=0, yc=0;
// border
border circle(t=0,2*pi){label=1;
                         x=xc+R*cos(t):
                         v=vc+R*sin(t);}
plot (circle (nbseq), cmm="border");
// FE mesh
mesh Th = buildmesh(circle(nbseq));
plot(Th, cmm="mesh of a circle");
```





# Mesh of disk (v02)

// borders

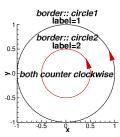
A mesh with a sub-domain:: + circle2(nbseg\*2\*pi\*R2)

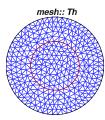
```
mesh/mesh_circle_v02.edp
```

int nbseq=10; real R=1, xc=0, vc=0, R2=R/2;

border circle1(t=0,2\*pi){label=1;

```
x=xc+R*cos(t):
                         v=vc+R*sin(t);}
border circle2(t=2*pi,0){label=2;
                         x=xc+R2*cos(t);
                         v=vc+R2*sin(t);}
plot (circle1 (nbseg*2*pi*R) +circle2 (-nbseg*2*pi*R2
    ), cmm="border");
// FE mesh
mesh Th = buildmesh(circle1(nbseg*2*pi*R)
                    +circle2(nbseg*2*pi*R2));
plot(Th, cmm="mesh of a circle with subdomain");
// Identify subdomains
cout <<"inner region:: number ="<<</pre>
  Th(xc,yc).region <<endl;
cout <<"inner region:: number ="<<</pre>
  Th (xc+(R2+R)/2,yc).region <<endl;
```



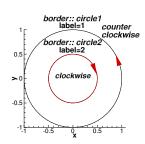


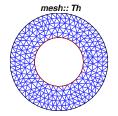
# Mesh of disk (v03)

A mesh with a hole inside:: + circle2(-nbseg\*2\*pi\*R2)

```
mesh/mesh_circle_v03.edp
```

```
/* Mesh of a circle with a hole inside */
// Parameters
int nbseq=10;
real R=1, xc=0, vc=0, R2=R/2;
// border
border circle1(t=0,2*pi){label=1;
                         x=xc+R*cos(t):
                         v=vc+R*sin(t);}
border circle2(t=0,2*pi){label=2;
                         x=xc+R2*cos(t):
                         v=vc+R2*sin(t);}
plot (circle1 (nbseg*2*pi*R) +circle2 (nbseg*2*pi*R2)
    .cmm="border"):
// FE mesh
mesh Th = buildmesh(circle1(nbseg*2*pi*R)
                   +circle2(-nbseg*2*pi*R2));
plot(Th, cmm="mesh of a circle with a hole");
```





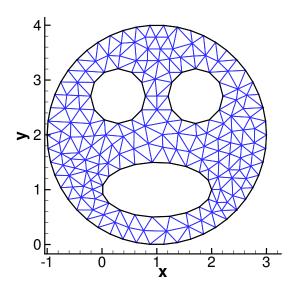
# Mesh of disk (v04)

A mesh with a hole inside:: using macros to avoid bugs be carreful with the syntax of EndOfMacro and inside comments

mesh/mesh\_circle\_v04.edp

```
macro Bcircle (bname, Rm, xm, vm, labelm)
      /* circle border */
      border bname (t=0,2*pi)
      {label=labelm; x=xm+Rm*cos(t);y=ym+Rm*sin(t);}//EOM
// Parameters
int nbseq=10:
real R=1, xc=0, vc=0, R2=R/2;
// borders
Bcircle(circle1,R,xc,vc,1);
Bcircle(circle2, R2, xc, yc, 2);
plot (circle1 (nbseq*2*pi*R) +circle2 (nbseq*2*pi*R2) , cmm="border");
// FE mesh
mesh Th = buildmesh(circle1(nbseg*2*pi*R)
                    +circle2(-nbseg*2*pi*R2));
plot(Th, cmm="mesh of a circle with a hole");
```

# **Intermission: Mesh of a smiley**



## Building a smiley with FreeFem++ (v06)

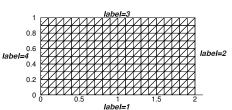
mesh/mesh\_smiley\_v01.edp

```
macro Bellipse (bname, Rmx, Rmy, xm, ym, labelm)
      border bname(t=0,2*pi)
      {label=labelm; x=xm+Rmx*cos(t);y=ym+Rmy*sin(t);}//EOM
// Parameters
int nbseq=10;
//head
real Rh=2, xh=1, yh=2, Lh=2*pi*Rh;
Bellipse (bs1, Rh, Rh, xh, yh, 1);
//eves
real xy1=xh+Rh/2*cos(pi/4), yy=yh+Rh/2*sin(pi/4), Ry=Rh/4, Ly=2*pi*Ry;
Bellipse (bs2, Ry, Ry, xy1, yy, 2);
real xv2=xh-Rh/2*cos(pi/4);
Bellipse (bs3, Ry, Ry, xy2, yy, 3);
//mouth
real a=Rh/2, b=Rh/4, Lm=pi*sgrt(2*(a^2+b^2));
Bellipse (bs4, a, b, xh+0, yh-Rh/2, 4);
plot (bs1 (nbseq*Lh) +bs2 (nbseq*Ly) +bs3 (nbseq*Ly) +bs4 (nbseq*Lm));
// FE mesh
mesh Th = buildmesh (bs1 (nbseq*Lh) +bs2 (10*nbseq*Ly) +bs3 (-nbseq*Ly) +bs4 (-
    nbseg*Lm));
plot(Th, cmm="mesh of a smiley");
```

# Mesh of a rectangle (in one line of code)

#### Mesh a rectangle using the built-in function "square"

plot(Th, cmm="mesh of a rectangle");



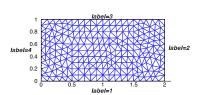
## Mesh of a rectangle (building each border)

mesh/mesh\_rectangle\_v02.edp

nbseg\*Ls2) +bs3 (nbseg\*Ls3) +bs4 (nbseg\*

plot(Th, cmm="mesh of a rectangle");

Ls4));



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## **Basic features in FreeFem++**

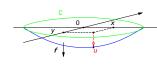
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# The Poisson equation (1)

• Deformation of a circular membrane

$$\begin{cases}
-\Delta u = f & \text{for } (x, y) \in \mathcal{D} \\
u = 0 & \text{for } (x, y) \in \partial \mathcal{D} = \mathcal{C}
\end{cases}$$



- Variational (weak) formulation:
- multiply by a test function

$$v \in V(\mathcal{D}) = \{v \in H^1(\mathcal{D}) : v|_{\mathcal{C}} = 0\}$$

- use Green's formula (integration by parts)

$$\int_{\mathcal{D}} [-v\Delta u] \ dxdy = \int_{\mathcal{D}} \ \nabla v \nabla u - \int_{\mathcal{C}} \frac{\partial u}{\partial n} v \ d\gamma,$$

– to obtain (notice that  $v|_{\mathcal{C}}=0$ )

$$\int_{\mathcal{D}} \nabla v \nabla u - \int_{\mathcal{D}} f v = 0,$$



# The Poisson equation (2)

$$\int_{\mathcal{D}} \nabla v \nabla u - \int_{\mathcal{D}} f v = 0 \Leftrightarrow \int_{\mathcal{D}} \left( \frac{\partial u}{\partial x} \frac{\partial v}{\partial x} + \frac{\partial u}{\partial y} \frac{\partial v}{\partial y} \right) - \int_{\mathcal{D}} f v = 0$$

derive the discrete weak formulation: FreeFem++ will take care!

```
(part of) lap/lap_v01.edp
```

```
// Data of the problem
func fs=4; // RHS (source) function
// FE space
fespace Vh(Th, P1);
// Variational (weak formulation)
Vh u,v; // u=unknown, v=test function
Vh uexact=R^2-x^2-y^2;//exact solution
problem Poisson(u,v) =
  int2d(Th) (dx(u)*dx(v)+dy(u)*dy(v))
  - int2d(Th) (fs*v)
  + on(1,u=0); // Dirichlet boundary condition
// Solve the problem, plot the solution
```

# The Poisson equation (3)

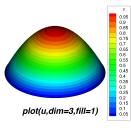
• using a macro for the gradient = column array of two componets  $grad(u) = \left\lceil \frac{\partial u}{\partial x}, \frac{\partial u}{\partial y} \right\rceil$  and grad(u)' is the transposed gradient (row array)

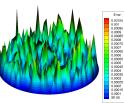
```
(part of) lap/lap_v01b.edp
```

## FreeFem++ program for the Poisson equation

lap/lap\_v01b.edp

```
int nbseq=100; real R=1, xc=0, yc=0;
border circle(t=0,2*pi){label=1;x=xc+R*cos(t);
                                 v=vc+R*sin(t);}
mesh Th = buildmesh(circle(nbseq));plot(Th);
// Data of the problem
func fs=4; // RHS (source) function
// FE space
fespace Vh(Th, P1);
// Variational (weak formulation)
Vh u, v; // u=unknown, v=test function
Vh uexact=R^2-x^2-y^2;//exact solution
macro grad(u) [dx(u), dy(u)]//EOM
problem Poisson(u, v) = int2d(Th) (grad(u) '*grad(v))
                     -int2d(Th)(fs*v)
                     +on(1,u=0); // Dirichlet bc
// Solve the problem, plot the solution
Poisson; plot(u,dim=2,fill=1);
// Compare with the exact solution
Vh error=abs(u-uexact);
plot (error, dim=3, fill=1);
cout.precision(12);
cout << "Maximum error ="<<error[].linfty<<endl;</pre>
cout << "Maximum error = "<<error[].max<<endl;</pre>
```





plot(error,dim=3,fill=1)

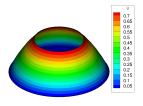
# Versatility of the software: change the accuracy

• to switch from P1 to P2 just change the definition of the FE-space (for P3 and P4 also load the corresponding module)

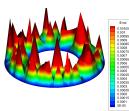
## Versatility of the software: change the mesh

lap/lap\_v02.edp

```
include "../mesh/mesh circle v03.edp";
// Data of the problem
func fs=4; // RHS (source) function
// FE space
fespace Vh(Th, P1);
// Variational (weak formulation)
Vh u.v: // u=unknown, v=test function
Vh uexact=R^2-x^2-y^2; //exact solution
macro grad(u) [dx(u), dy(u)]//EOM
problem Poisson(u, v) = int2d(Th) (grad(u) '*grad(v))
                     -int2d(Th)(fs*v)
                     +on(1,2, u=uexact); // exact
                         Dirichlet bc
// Solve the problem, plot the solution
Poisson; plot(u,dim=2,fill=1);
// Compare with the exact solution
Vh error=abs(u-uexact):
plot (error, dim=3, fill=1);
cout.precision(12);
cout << "Maximum error ="<<error[].linfty<<endl;</pre>
cout << "Maximum error = "<<error[].max<<endl;</pre>
```



plot(u.dim=3.fill=1)



plot(error,dim=3,fill=1)

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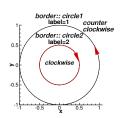
# **Boundary conditions (1)**

• Consider the Poisson (heat) equation:

$$-\Delta u = f$$
, in  $\Omega$ 

• with boundary conditions:

$$\left\{ \begin{array}{ll} \text{on } \Gamma_2 & u=u_{hot} & \text{Dirichlet BC} \\ \text{on } \Gamma_1 & \dfrac{\partial u}{\partial n} + \alpha u = 0 & \text{Neumann/Fourier BC} \\ & (\alpha \geq 0) \end{array} \right.$$





Weak formulation:

$$\int_{\Omega} [-v\Delta u] = \int_{\Omega} \nabla v \nabla u - \int_{\Gamma} \frac{\partial u}{\partial n} v,$$
$$\int_{\Omega} \nabla v \nabla u - \int_{\Omega} f v - \int_{\Gamma} \frac{\partial u}{\partial n} v = 0.$$

Boundary conditions (2) 
$$\int_{\Omega} \nabla v \nabla u - \int_{\Omega} f v - \sum_{i=1}^{2} \int_{\Gamma_{i}} \frac{\partial u}{\partial n} v = 0.$$

```
Vh u, v; // u=unknown, v=test function
problem Poisson (u, v) = int2d(Th)(dx(u)*dx(v)+dy(u)*dy(v))
                     -int2d(Th)(fs*v)
```

$$\begin{cases} \text{ on } \Gamma_2 \quad u = u_{hot} & \text{ Dirichlet } \quad v = 0 \\ +on(2, u = uhot) & \\ \text{ on } \Gamma_1 \quad \frac{\partial u}{\partial n} + \alpha u = 0 & \text{ Fourier } \quad \frac{\partial u}{\partial n} = -\alpha u \\ +int1 d(Th, 1)(alpha * u * v); \end{cases}$$

- for homogeneous Neumann BC ( $\alpha = 0$ )  $\Longrightarrow$  nothing to be specified;
- if for a border nothing is specified (with "on" or "int1d") ⇒

Boundary conditions (2) 
$$\int_{\Omega} \nabla v \nabla u - \int_{\Omega} f v - \sum_{i=1}^{2} \int_{\Gamma_{i}} \frac{\partial u}{\partial n} v = 0.$$

```
Vh u, v; // u=unknown, v=test function
problem Poisson (u, v) = int2d(Th)(dx(u)*dx(v)+dy(u)*dy(v))
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## Warning: important to carefully identify the borders

- for homogeneous Neumann BC ( $\alpha = 0$ )  $\Longrightarrow$  nothing to be specified;
- if for a border nothing is specified (with "on" or "int1d") ⇒ homogeneous Neumann BC is implicitly imposed!

# **Boundary conditions (3): the script**

lap/lap\_v03.edp

```
include "../mesh/mesh circle v03.edp";
// Data of the problem
func fs=0; // RHS (source) function
// FE space
fespace Vh (Th. P1):
// Variational (weak formulation)
Vh u.v: // u=unknown, v=test function
real uhot=10;
real alpha=10:
macro grad(u) [dx(u), dy(u)]//EOM
problem Poisson(u, v) = int2d(Th) (grad(u) '*grad(v))
                     -int2d(Th)(fs*v)
                     +int1d(Th,1)(alpha*u*v)/from Fourier bc
                     +on(2, u=uhot): // Dirichlet bc
// Solve the problem, plot the solution
Poisson; plot (u, dim=3, fill=1, value=1);
cout << "Maximum value ="<<u[].max<<endl;</pre>
cout << "Minimum value ="<<u[].min<<endl;</pre>
```

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# **Summary of basic features (1)**

## Basic C++ syntax + FE layer (meta-language)

- real (double precision), integer, bool, string;
- arrays (real [int] v(n);), full matrices (real [int, int] A(n,n););
- if clauses, for loops, etc.

# **Summary of basic features (1)**

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### mesh Th=buildmesh(...)

- Automatic Delaunay triangulation (2D)/ tetgen in 3D;
- possibility to save the mesh (savemesh);
- possibility to load a mesh (generated by another software, Gmsh).

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## fespace Vh(Th, P1)

- Vh is a type (like integer or real);
- definition of FE-variables Vh u, v;;
- the only line to change if other FE is needed: fespace Vh(Th, P2).

# Summary of basic features (2)

```
Basic brick: transcription of the weak formulation problem Lap(u,v)= int2d(Th)(dx(u)*dx(v)+dy(u)*dy(v)) - int2d(Th)(fs*v) + on(1,u=g);
```

- **u** is the unknown, **v** the test function
- int2d(Th)(...)  $\iff \int_{\mathcal{D}} (...)$
- int1d(Th,2)(...)  $\iff \int_{\Gamma_2}$ (...)
- on(1, u=g)  $\iff$  on  $\Gamma_2$ , u = g(x, y)
- $dx(u) \iff \partial u/\partial x$
- + other operators related to FE (normal vector, etc).

# Summary of basic features (3)

### What's behind the scene? FreeFem++

- identifies u as the unknown, v as the test function,
- identifies the bilinear form

$$\mathcal{A}(u,v) = int2d(Th)(dx(u)*dx(v) + dy(u)*dy(v)),$$

- creates the associated sparse matrix A for the declared FE-type,
- identifies the linear form  $\ell(v) = int2d(Th)(fs * v)$ ,
- creates **b** the associated RHS for the declared FE-type,
- includes Dirichlet BC from **on** instructions (penalisation of **A** and **b**),
- $\bullet$  solves the linear system AU = b,
- identifies *u* with the array **U** (switch between representations).

# Summary of basic features (3)

#### What's behind the scene? FreeFem++

- identifies u as the unknown, v as the test function,
- identifies the bilinear form

$$\mathcal{A}(u,v) = int2d(Th)(dx(u) * dx(v) + dy(u) * dy(v)),$$

- creates the associated sparse matrix **A** for the declared FE-type,
- identifies the linear form  $\ell(v) = int2d(Th)(fs * v)$ ,
- creates **b** the associated RHS for the declared FE-type,
- includes Dirichlet BC from **on** instructions (penalisation of **A** and **b**),
- solves the linear system AU = b,
- identifies *u* with the array **U** (switch between representations).

#### **Good news**

- FreeFem++ take care of all FE-technicalities,
- the **problem** formulation is symbolic, evaluated when called, (no need to rewrite the **problem** if any changes, in *f* or *g*, etc.),
- the user can control the process: create separately the arrays **A**, **b**, select the linear solver, impose BC, etc.

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# Solving the time-dependent heat equation (1)

$$\frac{\partial \theta}{\partial t} - \Delta \theta = 0$$
, for  $(x, y) \in \Omega$ ,  $0 \le t \le t_{max}$ 

+Boundary Conditions(in space) + Initial Condition(t = 0).

• Discretisation in time (FD finite-difference type)

$$[0, t_{max}] = \bigcup_{n=0}^{N-2} [t_n, t_n + \delta t], \ t_n = n\delta t, \ n = 0, 1, \dots, N-1, \ \delta t = T/(N-1).$$

Notation 
$$\theta^n(x) = \theta(x, t_n)$$
.

$$\frac{\theta^{n+1}(x) - \theta^n(x)}{\delta t} - \Delta \theta^{n+1}(x) = 0 \quad \text{(implicit scheme)}$$

$$\frac{\theta^{n+1}(x) - \theta^n(x)}{\delta t} - \Delta \theta^n(x) = 0 \quad \text{(explicit scheme)}$$



# Solving the time-dependent heat equation (2)

• Discretisation in space (FE finite-element type): implicit scheme

$$\begin{split} \int_{\Omega} \frac{\theta^{n+1}}{\delta t} v - \int_{\Omega} \frac{\theta^{n}}{\delta t} v + \int_{\Omega} \left[ -v \Delta \theta^{n+1} \right] &= 0 \\ \int_{\Omega} \frac{\theta^{n+1}}{\delta t} v - \int_{\Omega} \frac{\theta^{n}}{\delta t} v + \int_{\Omega} \nabla \theta^{n+1} \nabla v - \int_{\Gamma} \frac{\partial \theta^{n+1}}{\partial n} v &= 0 \end{split}$$

- Weak formulation ready to use with FreeFem++: impose (spatial) BC on  $\theta^{n+1}$  as for the stationary problem.
- In programs, in the "time loop" we use only two variables:  $u = \theta^{n+1}$  and  $uold = \theta^n$ .

# Script for the time-dependent heat equation (1)

$$\int_{\Omega} \frac{u}{\delta t} v - \int_{\Omega} \frac{uold}{\delta t} v + \int_{\Omega} \nabla u \nabla v - \int_{\Gamma} \frac{\partial u}{\partial n} v = 0$$

(part 1 of) time-dep/heat\_time\_v01.edp

```
include "../mesh/mesh circle v03.edp";
// FE space
fespace Vh (Th. P1):
// Variational (weak formulation)
Vh u.v: // u=unknown, v=test function
real uhot=10, alpha=10;
//Time-evolution formulation
real tmax=0.1, dt=0.001, idt=1./dt;
Vh uold=0:
macro grad(u) [dx(u), dy(u)]//EOM
problem HeatTime(u,v)=int2d(Th)(idt*u*v)-int2d(Th)(idt*uold*v)
                    +int2d(Th)(grad(u)'*grad(v))
                    +int1d(Th,1)(alpha*u*v)/from Fourier bc
                    +on(2, u=uhot); // Dirichlet bc
```

# Script for the time-dependent heat equation (2)

(part 2 of) time-dep/heat\_time\_v01.edp

```
//Time loop
real t=0; verbosity=0;
while (t <= tmax)
{
    t+=dt;
    HeatTime;
    plot(u,dim=3,cmm="Time t="+t,fill=1);
    cout<<"Time="<< t<<" Max(u) ="<<u[].max<<" Min(u) ="<<u[].min<< endl;
uold=u;
}</pre>
```

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# Time-dependent heat equation with matrices (1)

$$\int_{\Omega} \frac{u}{\delta t} v - \int_{\Omega} \frac{uold}{\delta t} v + \int_{\Omega} \nabla u \nabla v - \int_{\Gamma} \frac{\partial u}{\partial n} v = 0$$

$$\mathcal{A}(u, v) = \ell(v)$$

$$\mathcal{A}(u, v) = \int_{\Omega} \frac{uv}{\delta t} + \int_{\Omega} \nabla u \nabla v - \int_{\Gamma} \frac{\partial u}{\partial n} v \Longrightarrow (\textit{matrix}) \mathbf{A}$$

$$\ell(v) = \int_{\Omega} \frac{uold}{\delta t} v \Longrightarrow (\textit{rhs}) \mathbf{b} = \mathbf{A}_{\textit{mass}} * \mathbf{uold}$$

$$\mathcal{A}_{\textit{mass}}(u, v) = \int_{\Omega} \frac{uv}{\delta t}$$

+ impose Dirichlet BC by penalisation (tgv technique)

# Time-dependent heat equation with matrices (2)

```
(part of) time-dep/heat_time_v02.edp
//---- matrix of the system
  real tgv=1e30;
  varf Vsys(u,v) = int2d(Th)(idt*u*v)
                   +int2d(Th)(grad(u)'*grad(v))
                   +int1d(Th,1)(alpha*u*v)
                   + on(2, u=uhot); // + on(2, u=1); the same matrix
  matrix Asys = Vsys(Vh, Vh, tqv=tqv);
//---- Mass matrix
  varf Vmass(u,v) = int2d(Th)(u*v*idt);
  matrix Amass = Vmass(Vh, Vh, tqv=tqv);
//---- right-hand side term + (boundary conditions)
  Vh BC;
  varf Vbc(u,v) = on (2,u=uhot):
```

BC[] = Vbc(0, Vh, tqv=tqv);

# Time-dependent heat equation with matrices (3)

```
(part of) time-dep/heat_time_v02.edp

// BC0 = 0 for nodes on Gamma2, BC0=1 elsewhere

Vh BC0;
BC0[] = Vbc(0,Vh,tgv=1);// BC0=1 for nodes on Gamma2, BC=0 elsewhere
BC0 = -BC0;
BC0[] +=1; //now BC0 = 0 for nodes on Gamma2, BC0=1 elsewhere
```

# Time-dependent heat equation with matrices (4)

(part of) time-dep/heat\_time\_v02.edp

```
//Time loop
real t=0; verbosity=0;
real [int] rhs = BC[]: // fix the correct dimension
   set (Asys, solver=UMFPACK);
while (t <= tmax)
{
  t+=dt:
// prepare the rhs
  rhs = Amass*uold[];
  rhs .*= BC0[]; // set to zero the value for nodes on Gamma2
  rhs += BC[]: // set the correct value on Gamma2
// solve the linear system
u[]= Asvs^-1*rhs:
  plot (u, dim=3, cmm="Time t="+t, fill=1);
   cout << "Time = " << t < " Max(u) = " << u[].max << " Min(u) = " << u[].min <<
       endl:
uold=u;

↓□▶ ↓□▶ ↓□▶ ↓□▶ □ ♥Q♠
```

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# Time-dependent heat equation with mesh adaptivity

(part of) time-dep/heat\_time\_v03.edp

```
//Time loop
real t=0; verbosity=0;
real errorAdapt=0.01;
while (t <= tmax)
{
    t+=dt;
    HeatTime;
    plot (Th, u, dim=2, cmm="Time t="+t, fill=0);
        cout<<"Time="<< t<<" Max(u) ="<<u[].max<<" Min(u) ="<<u[].min<<
        endl;
Th=adaptmesh(Th, u, uold, inquire=1, err=errorAdapt, iso=1);
u=u;
uold=u;
}</pre>
```