

STORYTELLING AND CHARACTER DESIGN

“FRIENDS IN FOREST” BY ILVA LAMBERTE

IDEA AND MESSAGE

- 3 FRIENDS – ALAN, ASPEN AND ANDERS GO TO THE FOREST. THEY ARE GOING THROUGH THE FOREST BUT THEIR EMOTIONS AND VISUAL PERCEPTION OF IT IS VERY DIFFERENT. **ANDERS IS AFRAID** AND SHOCKED, BECAUSE HE HAS NEVER BEEN IN A FOREST BEFORE. **ASPEN IS HAPPY**, BECAUSE SHE LOVES NATURE AND THE FOREST, SHE ENJOYS HER TIME OVER THERE. **ALAN IS BORED**, HE DOESNT MIND TO BE IN THE FOREST, BUT LIKES TO BE THERE WITH HIS FRIENDS.
- WE ARE ALL DIFFERENT AND EXPERIENCE EVERYTHING DIFFERENTLY. THE WAY HOW WE EXPERIENCE AND UNDERSTAND DIFFERENT SITUATIONS DEPENDS ON OUR OWN PERCEPTION, INTERESTS, PAST EXPERIENCES, PERSONALITY, CULTURE, MENTALITY AND POINT OF VIEW. IN THIS CASE, 3 DIFFERENT INDIVIDUALS SEE THE FOREST IN DIFFERENT WAYS. THE MAIN IDEA OF THE ANIMATION IS TO SHOW, THAT WE ALL HAVE DIFFERENT OPINIONS, EMOTIONS AND REACTIONS AND NONE OF THEM ARE WRONG.

GENRE AND MOOD OF THE STORY

- ENTERTAINING, TRAGIC, DARK, SARCASTIC
- INSPIRATION FROM THE STYLE LIMBO AND GERMAN EXPRESSIONISM (COLOUR-WISE)



THE BACKGROUND IN USE – LIMBO STYLE

STYLE TILE

COLOR SCHEME



FFFFFF



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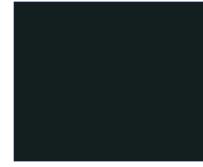
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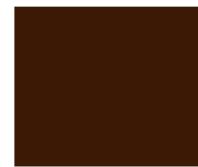
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636363



131F1E



3B1904



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TYPGRAPHY EXAMPLE
TYPGRAPHY IN USE - CINZEL
FOR TITLES AND EXTRA INFORMATION - 14 PT
FOR HEADINGS - 28 PT

INSPIRATION FROM THE STYLE LIMBO AND GERMAN EXPRESSIONISM
(COLOUR-WISE)

THE COLOURS IN USE – BLACK, WHITE AND GREY.

CONTOUR LINE:

THE CONTOUR LINES WILL BE DIFFERENT – THICKER ONES WILL BE USED FOR THE BACKGROUND ILLUSTRATION AND FOR THE CHARACTER DESIGN I USED THINNER LINES. THE CONTOURS OF OBJECTS ARE NOT PRECISE TO KEEP THE DRAWN ANIMATION EFFECT.

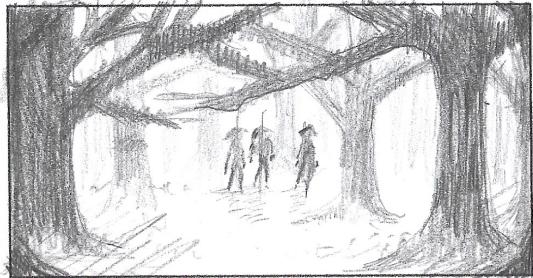
CHARACTERS/BACKGROUND – THE RELATION

THE BACKGROUND COLORS WILL BE LIGHTER – USED GREY AND DARK GREY TONES. THE CHARACTER COLORS WILL BE BLACK AND WHITE. THE DARKER COLORS ARE CONSIDERED TO BE THE SUPERFICIAL, THAT IS WHY IT GIVES THE IMPRESSION OF CHARACTERS BEING IN FRONT.

STORYBOARD

Title Frame

Forest



Action/Plot
Friends are arriving
in the forest

Sound

Interaction

Time 5s

Frame 1



Action/Plot
Anders is afraid
and wants
to leave

Sound scary music
(background)

Interaction —

Time 10s

Frame 2



Action/Plot
Aripen is excited
and happy

Sound calm/positive
music
(background)

Interaction —

Time 15s

Frame 3

3



Action/Plot
Alan doesn't
mind to be in the
forest - neutral

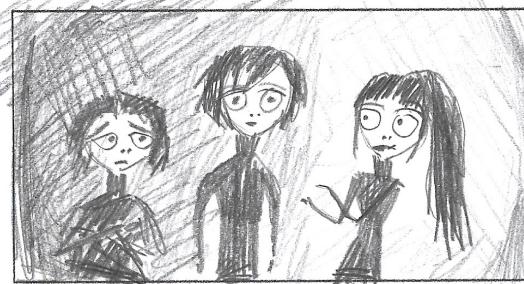
Sound of wind -
background

Interaction emotions

Time 5s

Frame 4

4



Action/Plot
All characters
talk about their
emotions and
experiences

Sound —

Interaction —

Time 20s

Frame 5

5



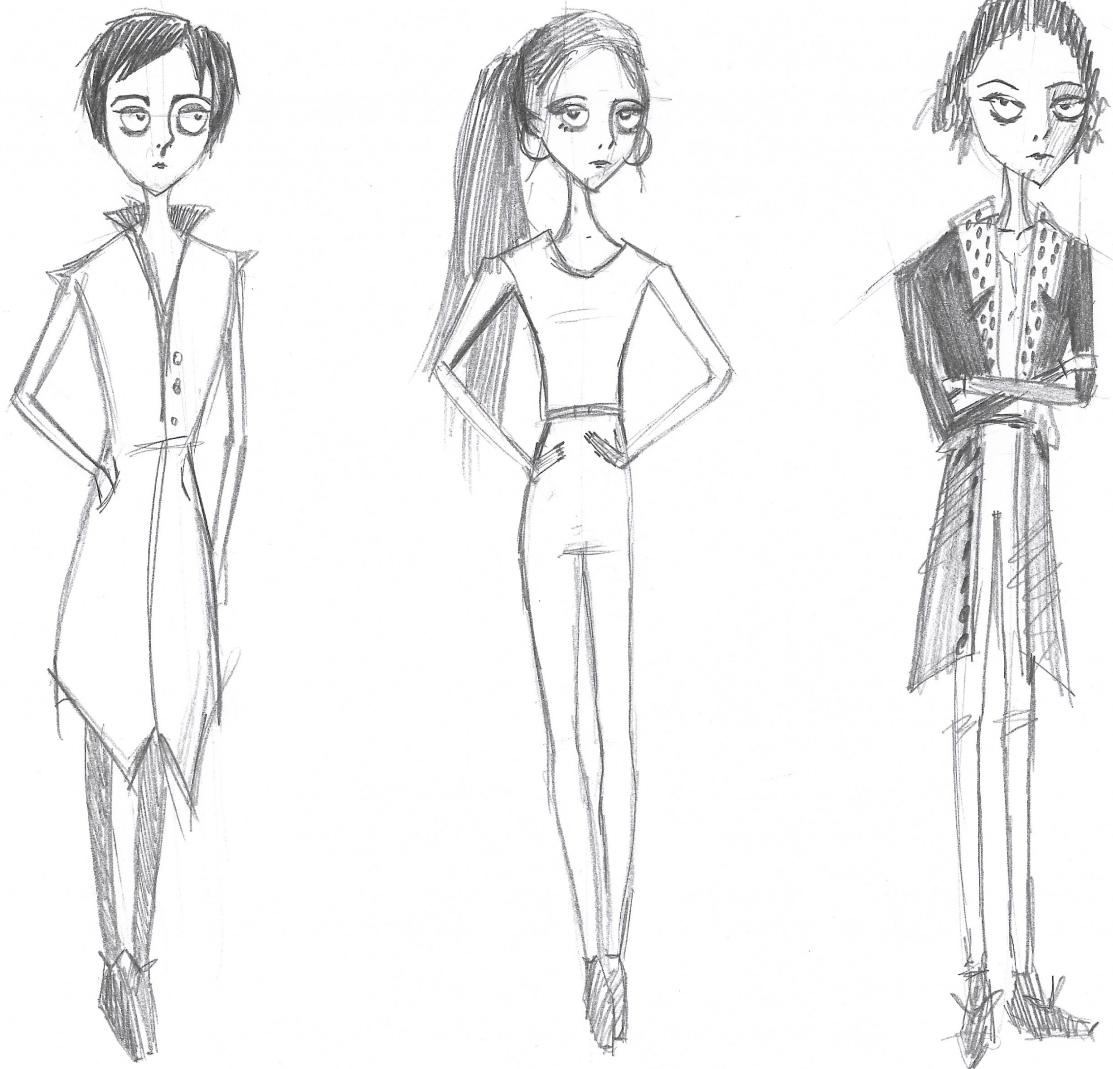
Action/Plot
Friends are leaving
the forest

Sound —

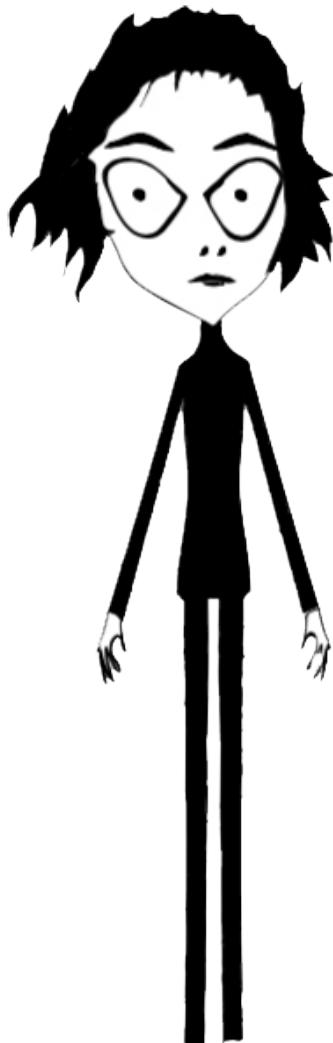
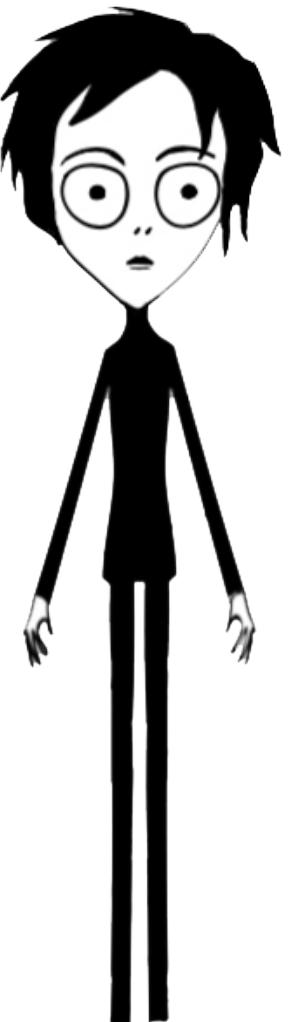
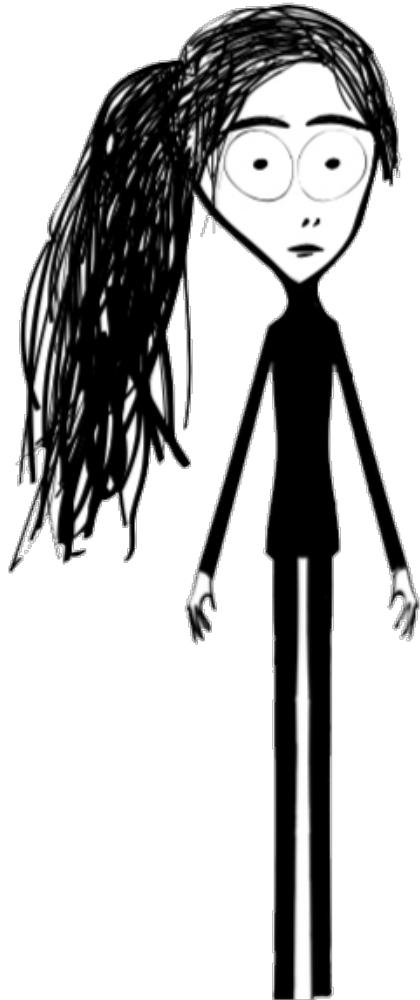
Interaction —

Time 10s

SKETCHES OF THE CHARACTERS

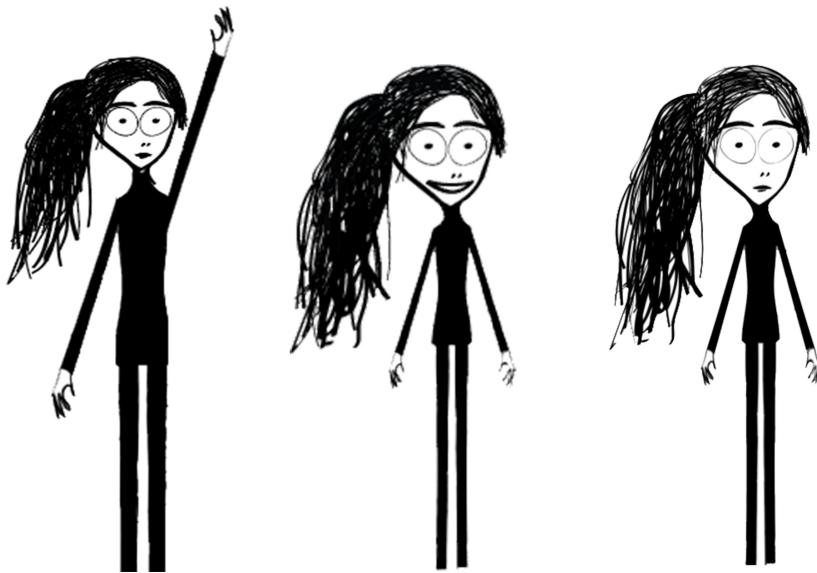


CHARACTERS

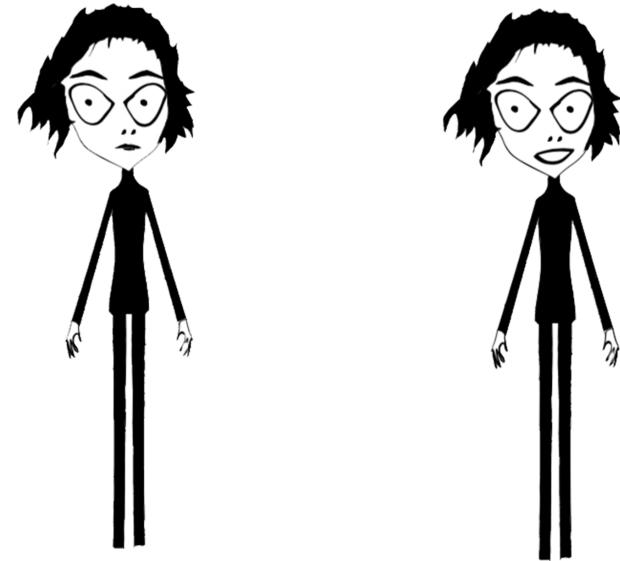


SPRITESHEETS – ASPEN AND ANDERS

CHARACTER SHEET - ASPEN

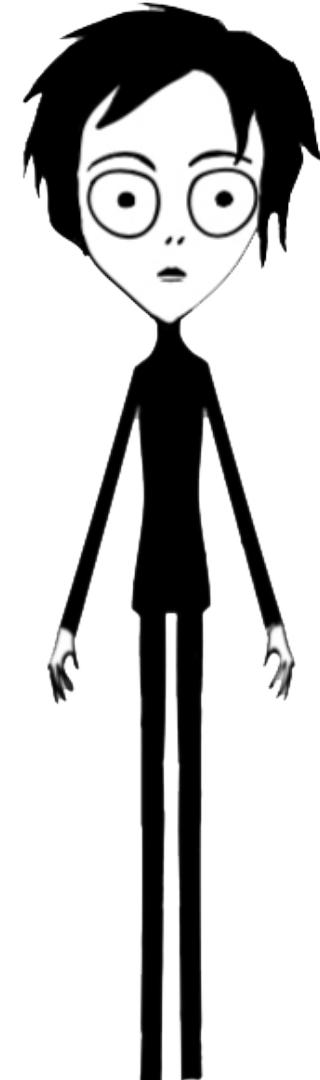


CHARACTER SHEET - ANDERS



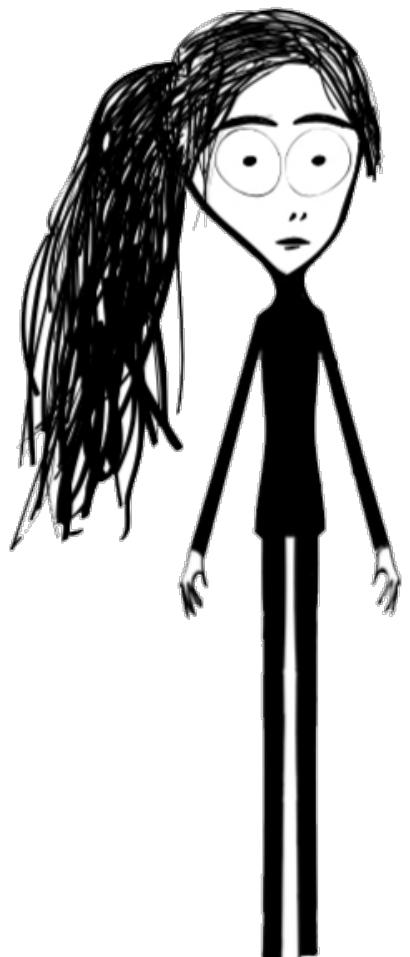
DESCRIPTION OF A CHARACTER - ALAN

PHYSICAL DESCRIPTION	MENTAL AND SOCIAL DESCRIPTION	CLOTHES AND STYLE
GENDER: MALE AGE: 23 PHYSIQUE/BUILD: TALL AND VERY SLIM EYE/HAIR COLOUR: DARK ILLNESSES: NONE ENCHANTED FEATURES: LONG LEGS AND BIG EYES PHYSICAL CONDITION: NORMAL	FAMILY: NO SIBLINGS RELATIONSHIP: GIRLFRIEND PETS: CAT FRIENDS: SOCIAL, HAS A LOT OF FRIENDS AND ACQUAINTANCES EATING HABITS:HEALTHY FEARS: LIVING SPACE: MUSIC AND BOOK PREFERENCE: SLEEPING HABITS:UNBALANCED REGIMENT GROUP OR SOLITARY:GROUP LEADER OR FOLLOWER:LEADER PLANNED OUT OR SPONTATNEOUS:	STYLE: SIMPLE, CASUAL, PREFERS DARK CLOTHES MOSTLY. USUALLY LOSE TOPS, CLOAKS OR JACKETS AND TIGHT BOTTOMS, NO ACCESSORIES



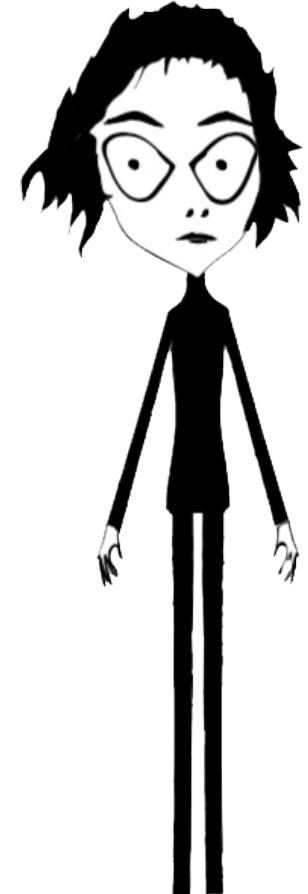
DESCRIPTION OF A CHARACTER - ASPEN

PHYSICAL DESCRIPTION	MENTAL AND SOCIAL DESCRIPTION	CLOTHES AND STYLE
GENDER: FEMALE AGE: 19 PHYSIQUE/BUILD: MEDIUM HEIGHT, VERY SLIM EYE/HAIR COLOUR: DARK EYES AND HAIR ILLNESSES:NONE ENCHANTED FEATURES:LONG LEGS, LONG HAIR, BIG EYES PHYSICAL CONDITION: WEAK	FAMILY: 3 SIBLINGS RELATIONSHIP: NONE PETS: FRIENDS: VERY SOCIAL, HAS A LOT OF FRIENDS EATING HABITS:UNHEALTHY,BAD NUTRITION FEARS: HEIGHTS LIVING SPACE: UNORGANISED AND MESSY MUSIC AND BOOK PREFERENCE: SCIENCE FICTION, SLEEPING HABITS:BALANCED AND HEALTHY REGIMENT GROUP OR SOLITARY: LEADER OR FOLLOWER:LEADER PLANNED OUT OR SPONTATNEOUS:SPONTANEOUS	STYLE: SIMPLE, CASUAL, PREFERS DARK CLOTHES MOSTLY. USUALLY LOSE TOPS, CLOAKS OR JACKETS AND TIGHT BOTTOMS, NO ACCESSORIES

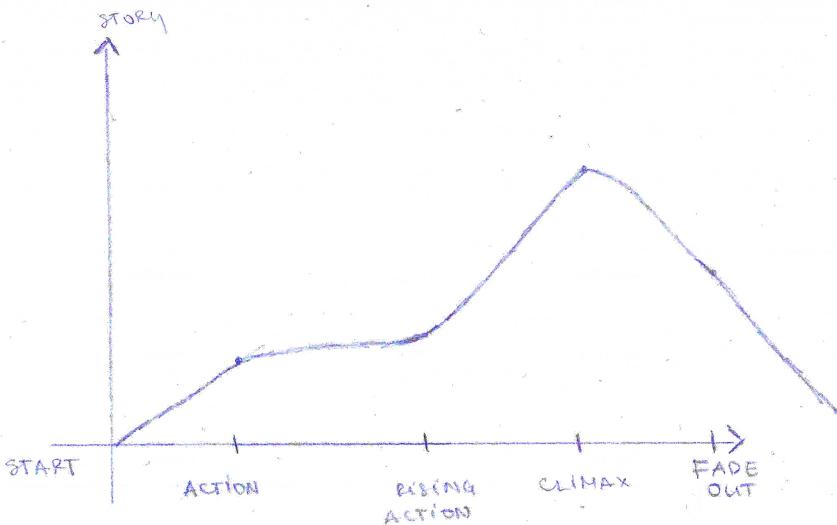


DESCRIPTION OF A CHARACTER - ANDERS

PHYSICAL DESCRIPTION	MENTAL AND SOCIAL DESCRIPTION	CLOTHES AND STYLE
GENDER: MALE AGE: 21 PHYSIQUE/BUILD: VERY TALL AND LEAN EYE/HAIR COLOUR: DARK ILLNESSES: NONE ENCHANTED FEATURES: LONG LEGS AND BIG EYES PHYSICAL CONDITION: STRONG	FAMILY: DIVORCED PARENTS AND 1 SIBLING RELATIONSHIP: NONE PETS: FRIENDS: ONLY ALAN AND ASPEN EATING HABITS: HEALTHY AND BALANCED DIET FEARS: SOCIAL COMMUNICATION - PARANOID AND ANXIOUS LIVING SPACE: ORGANISED MUSIC AND BOOK PREFERENCE: CLASSICAL, HISTORY SLEEPING HABITS: BALANCED REGIMENT GROUP OR SOLITARY: SOLITARY LEADER OR FOLLOWER: FOLLOWER PLANNED OUT OR SPONTATNEOUS: PLANNED OUT	STYLE: SIMPLE, CASUAL, PREFERS DARK CLOTHES MOSTLY. USUALLY LOSE TOPS, CLOAKS OR JACKETS AND TIGHT BOTTOMS, NO ACCESSORIES



THE NARRATIVE CURVE



- ACTION – 3 FRIENDS ARE STANDING IN THE FOREST AND HAVE DIFFERENT REACTIONS, EMOTIONS AND MOVEMENTS
- RISING ACTION – THE REACTION OF FIRST CHARACTER – GUY ON THE LEFT – ANDERS IS BEING SHOCKED AND AMUSED
- CLIMAX – GIRL IN THE MIDDLE (ASPEN) IS HAPPY AND PUTTING HER HANDS UP AS AN INDICATION OF EXCITEMENT.
- FADE OUT – ALANS REACTION – NOT CHANGING, AS THE END OF ANIMATION.

LINKS

- THE ANIMATION –
[HTTP://ILVALAMBERTE.EU/SPRITESHEET/ANIMATIONS.HTML](http://ILVALAMBERTE.EU/SPRITESHEET/ANIMATIONS.HTML)