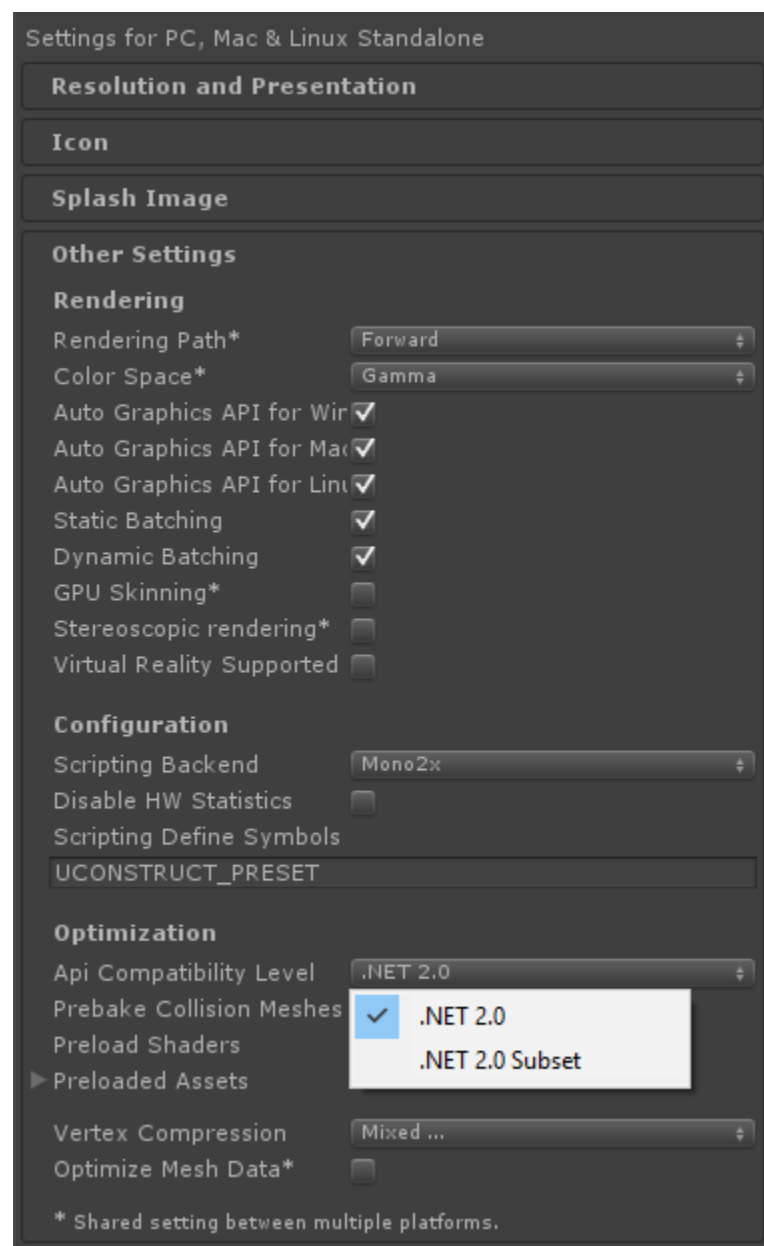


Setting up uConstruct Free:

Hello and thank you for trying out "uConstruct Free".

This document will guide you to how you can get uConstruct Free to work in your project.

So first of all you would need to switch your "API Compatibility Level to .NET 2.0" in the Player Settings:



After you have done that go over to the other documentation in the same folder - "uConstruct.pdf" and go over the "Get Started" steps 😊.

Enjoy using uConstruct Free!

EE Productions