

InnoDB Concepts

Some terms that an Advanced DBA should be familiar with

A **mini-transaction** is an atomic set of page reads or writes, with write-ahead **redo log**.

A **transaction** writes **undo log** before modifying **indexes**.

The **read view** of a transaction may access the undo logs of newer transactions to retrieve old versions.

Purge may remove old undo logs and **delete-marked records** once no read view needs them.





A Comparison to the OSI Model (Upper Layers)

The Open Systems Interconnection Model

- 7. Application layer
- Example: HTML5 web application
- Example: apt update; apt upgrade
- 6. Presentation layer
- XML, HTML, CSS, ...
- JSON, BSON, ...
- ASN.1 BER, ...
- 5. Session layer
- SSL, TLS
- Web browser cookies, ...

Some layers inside the MariaDB Server:

- 7. client connection
- Encrypted or cleartext
- Direct or via proxy
- 6. SQL
- Parser
- Access control
- Query optimization & execution
 - 5. Storage engine interface
- Transactions: start, commit, rollback
- Tables: open, close, read, write



A Comparison to the OSI Model (Lower Layers)

The Open Systems Interconnection Model

- 4. Transport layer
- TCP/IP turns packets into reliable streams
- Retransmission, flow control
 - 3. Network layer
- router/switch
- IP, ICMP, UDP, BGP, DNS, ...
- 2. Data link
- Packet framing
- Checksums
- 1. Physical
- MAC: CSMA/CD, CSMA/CA, ...
- LAN, WLAN, ATM, RS-232, ...

InnoDB Storage Engine

- 4. Transaction
- Atomic, Consistent, Isolated access to multiple tables via Locks & Read Views
- XA 2PC (distributed transactions by user, or binlog-driven for cross-engine commit)
- 3. Mini-transaction
- **Atomic**, **Durable** multi-page changes
- Page checksums, crash recovery
- 2. *Operating System* (file system, block device)
- Ext4, XFS, ZFS, NFS, ...
- 1. Hardware/Firmware (physical storage)
- Hard disk, SSD, NVRAM, ...

The InnoDB Mini-Transaction Layer

Each layer refines the lower layers by adding some encapsulation:

- File system (or the layers below): Block address translation
 - Wear leveling, bad block avoidance
 - Deduplication
 - Redundancy or replication for fault tolerance or HA
- The InnoDB mini-transaction layer depends on a write-ahead redo log.
 - Provides an AcID service of modifying a number of persistent pages.
 - Example: Inserting a record into a B-tree, with a series of page splits.
 - An atomic mini-transaction becomes durable when its log is fully written to the redo log.
 - Recovery: Any redo log records after the latest checkpoint will be parsed and applied to the buffer pool copies of referenced persistent data file pages.
- Mini-transaction commit stores the log position (LSN) in each changed page

Mini-Transactions and Page Locking

A mini-transaction is **not** a user transaction. It is a short operation comprising:

- A list of index, tablespace or page locks that have been acquired.
- A list of modifications to pages.

There is **no rollback** for mini-transactions.

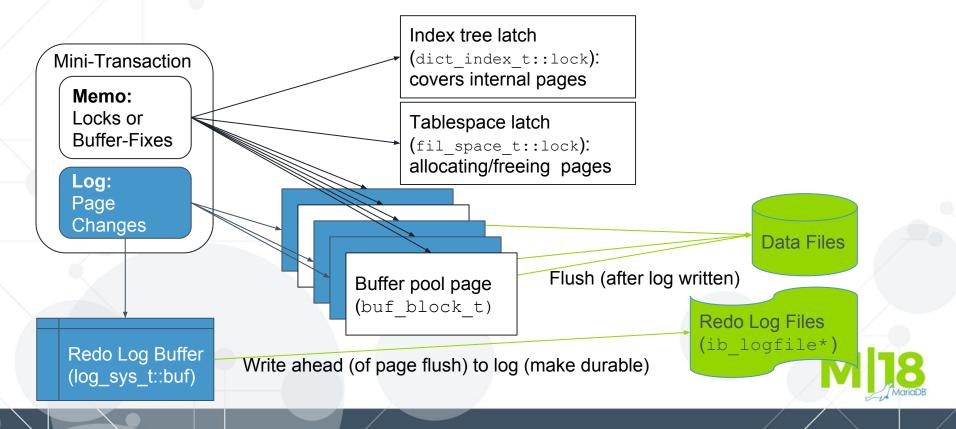
Locks of unmodified pages can be released any time. Commit will:

- 1. Append the log (if anything was modified) to the redo log buffer
- 2. Release all locks

Index page lock acquisition must avoid deadlocks (server hangs):

- Backward scans are not possible. Only one index update per mini-transaction.
- Forward scan: acquire next page lock, release previous page (if not changed

Mini-Transactions: RW-Locks and Redo Logs



Mini-transactions and Durability

Depending on when the redo log buffer was written to the redo log files, recovery may miss some latest mini-transaction commits.

When innodb_flush_log_at_trx_commit=1, the only mini-transaction persisted to disk is that of a *User transaction commit*. All earlier mini-transactions are also persisted.



Mini-transaction Write operations on Index Trees

In InnoDB, a table is a collection of indexes: PRIMARY KEY (clustered index, storing all materialized columns), and optional secondary indexes.

A mini-transaction can only **modify one index at a time**.

- Metadata change: Delete-mark (or unmark) a record
- *Insert*: optimistic (fits in leaf page) or pessimistic (allocate page+split+write)
 - Allocate operation modifies the page allocation bitmap page belonging to that page number
 - Tablespace extension occurs if needed (file extended, tablespace metadata change)
- *Delete (purge,rollback)*: optimistic or pessimistic (merge+free page)
- *Index lookup*: Acquire index lock, dive from the root to the leaf page to edit



InnoDB Transaction Layer

The InnoDB transaction layer relies on atomically updated data pages forming persistent data structures:

- Page allocation bitmap, index trees, undo log directories, undo logs
- Undo logs are the glue that make the indexes of a table look consistent.
- On startup, any pending transactions (with implicit locks) will be recovered from undo logs.
 - Locks will be kept until incomplete transactions are rolled back, or
 - When found in binlog after InnoDB recovery completes, or
 - o until explicit XA COMMIT or XA ROLLBACK.
- InnoDB supports non-locking reads (multi-versioning concurrency control) by read view 'snapshots' that are based on undo logs.

DB TRX ID and DB ROLL PTR

- DB_TRX_ID is an increasing sequence number, global in InnoDB
 - Each user transaction (except read-only non-locking) gets a new one, upon transaction
 create
 - While other transaction ids (GTID, binlog position) are in commit order, this transaction id is in create order
 - Each record has metadata with its current DB_TRX_ID
 - If the DB_TRX_ID is in a list of uncommitted transactions, there is an implicit lock
- DB_ROLL_PTR is a pointer to the undo log record of the previous version
 - Stored in the record's metadata (hidden column in the clustered index)
 - Or a flag in it is set, meaning that there is no previous version (the record was inserted)



Read Mini-Transactions in Transactions

In InnoDB, a table is a collection of indexes: PRIMARY KEY (clustered index, storing all materialized columns), and optional secondary indexes.

A mini-transaction can read only 1 secondary index, the clustered index and its undo log records

- Index lookup: Look up a single record, dive from the root to the leaf page.
 - If this version is not to be seen, InnoDB will read the older version using DB_ROLL_PTR
- *Index range scan*: Index lookup followed by:
 - release locks except the leaf page
 - acquire next leaf page lock, release previous page lock, ...
 - O Typical use case: Filtering records for the read view, or for pushed-down WHERE clause





A Detailed Look at a Single-Row **AUTOCOMMIT Transaction: UPDATE talk SET attendees = 25** WHERE conference="M|18" AND name="Deep Dive"

Step 1: SQL Layer

- Constructs a parse tree.
- Checks for permissions.
- Acquires metadata lock on the table name (prevent DDL) and opens the table.
- Retrieves index cardinality statistics from the storage engine(s).
- Constructs a query execution plan.



Step 2a: Read via the Storage Engine Interface

- Find the matching record(s) via the chosen index (secondary index or primary key index), either via lookup or index scan.
- On the very first read, InnoDB will lazily start a transaction:
 - Assign a new DB_TRX_ID (incrementing number global in InnoDB)
 - No read view is needed, because this is a locking operation.



Step 2b: Filtering the Rows

- If the WHERE condition can only be satisfied by range scan or table scan, we will have to filter out non-matching rows.
 - If Index Condition Pushdown is used, InnoDB evaluates the predicate and filters rows.
 - Else, InnoDB will return every record one by one, and the SQL layer will decide what to do.
- After returning a single record, a new mini-transaction has to be started
 - Repositioning the cursor (search for a key) is moderately expensive
 - Optimization: After 4 separate reads, InnoDB will prefetch 8 rows (could be improved)



Step 2c: Locking the rows

- InnoDB will write-lock each index leaf read
 - Note: InnoDB has no "table row locks", but "record locks" in each index separately.
 - If using index condition pushdown, non-matching records are not locked.
- All records that may be changed are locked exclusively
 - When using a secondary index, all possibly matching records stay locked
 - Depending on the isolation level, InnoDB may unlock non-matching rows in primary key scan (MySQL Bug #3300, "semi-consistent read")
 - PRIMARY KEY updates are faster!



Step 3a: Undo log records

- On the first write, the transaction is created in the buffer pool:
 - Create or reuse a page (same size as other pages)
 - Create undo log header, update undo log directory (also known as "rollback segment page").
 - Done in separate mini-transaction from undo log record write; optimized away in MariaDB 10.3
- Undo log pages are normal data pages: They can fill up and get persisted
- All changes of the same transaction are added to the same undo log page(s)
- Writing each undo log record means (in a mini-transaction):
 - Append to last undo page, or allocate a new undo page and write the record there.
 - InnoDB writes each undo log in advance, before updating each index affected by the row operation.



Step 3b: Updating the Matching Rows

- update_row(old_row,new_row) is invoked for each matching row
- InnoDB calculates an "update vector" and applies to the current row.
- The primary key (clustered index) record will be write-locked.
 - It may already have been locked in the "Read" step.
- An undo log record will be written in its own mini-transaction.
- The primary key index will be updated in its own mini-transaction.
- For each secondary index on updated columns, use 2 mini-transactions: (1) search, lock, delete-mark old record, (2) insert new record.

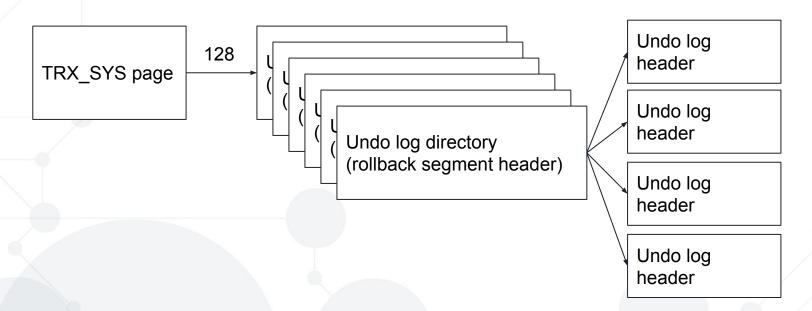


Step 4a: Commit

- Because autocommit was enabled and there was no BEGIN, the SQL layer will automatically commit at the end of each statement.
- In InnoDB, commit will assign an "end id" of the transaction and update the undo log information in a mini-transaction:
 - 1. Update undo log directory (rollback segments) and undo log header pages.
 - 2. Commit the mini-transaction (write to the redo log buffer).
 - 3. Obtain the last written LSN (redo log sequence number) in the buffer.
 - 4. Optionally, ensure that all redo log buffer is written at least up to the LSN.



Persistent Transaction System State





Alternate step 4a: Rollbacks

- Rollback is expensive because
 - All changes are done in reverse (jumping read pointers)
 - Reading undo log or index pages that were evicted from the buffer pool to disk
 - Secondary index leaf records might need removal (must look up primary key records)
- For each undo log record from the end to start (or savepoint), the log is applied in reverse:
 - o For UPDATE: the old version of the data is read and an update vector calculated
- The same process as the update step is followed but reversed
 - 1 mini-transaction per clustered index
 - 2 mini-transactions per secondary index
- The undo log pages are freed in a maintenance operation called *Truncate undo log tail*.

Step 4b: Cleaning up

- After *User* COMMIT is done, transactional row locks can be released.
- InnoDB will also wake up any other transactions that waited for the locks.
- What about the binary log? Listen to the next talk by Andrei Elkin:
 - Coordination (2 phase commit) between binlog and storage engines; log flushing
- Finally, the SQL layer will release metadata locks on the table name the table can now be ALTERed again



Purging Old History

- If there were any secondary indexes that depend on the updated columns, we delete-marked the records that contained the old values, before inserting attendees=25. Those records should be removed eventually.
- In the primary key index, in MariaDB 10.3 we would set DB_TRX_ID=0 after the history is no longer needed, to speed up future MVCC and locking checks.
- Also, the undo log pages are eventually freed for reuse, in a mini-transaction *Truncate undo log head*.



Purge Lag and Long-Running Transactions

The **purge threads** can start removing history as soon as it is no longer visible to any active *read view*.

- **READ COMMITTED** switches read views at the start of each statement.
- **REPEATABLE READ** keeps the read view until commit (or full rollback). Undo log is by default stored in the InnoDB system tablespace (ibdata1).
- Because of purge lag, this file could grow a lot. InnoDB files never shrink!
- Open read views prevent purge from running.
- Purge lag (long History list length in SHOW ENGINE INNODB STATUS) causes secondary indexes and undo logs to grow, and slows down operations.

Secondary Indexes and the Purge Lag

In the worst case, MVCC and implicit lock checks will require a clustered index lookup for each secondary index record, followed by undo log lookups.

- Updates of indexed columns make this **very expensive**: $O(versions \cdot rows^2)$.
- Ensure that purge can remove old history: Avoid long-lived read views.
- Avoid secondary index scans in long-lived read views.
- Watch the History list length in SHOW ENGINE INNODB STATUS!



• *Encryption key rotation*: Write a dummy change to an encrypted page, to cause the page to be encrypted with a new key.



Persisting Changes to Data Files

- This process runs asynchronously from the transactions
- Every second up to innodb_io_capacity iops will be used to write changes to data files
- Includes (potentially no longer needed) undo log pages and the contents of freed pages. To be improved: Collect garbage, do not write it!
- Data-at-rest encryption and page compression is done at this point
- Pages with oldest changes are written first
- InnoDB keeps a list of dirty pages, sorted by the mini-transaction end LSN
- The redo log must have been written at least up to the page LSN



Redo Log Checkpoint (Speed up Restart)

On startup, any redo log after the latest checkpoint will be read and applied.

- A redo log checkpoint logically truncates the start of the redo log, up to the LSN of the oldest dirty page.
- A clean shutdown ends with a log checkpoint.
- The InnoDB master thread periodically makes log checkpoints.
- When the redo log is full, a checkpoint will be initiated. aggressive flushing can occur on any mini-transaction write.
 - Until enough space is freed up, the server blocks any other write
 - This is very bad for performance, a bigger innodb_log_file_size would help



One More Layer: the Doublewrite Buffer

What if the server was killed in the middle of a page write?

- On Linux, killing a process may result in a partial write (usually 4096*n* bytes)
- Power outage? Disconnected cable? Cheating fsync()?
- On Windows with innodb_page_size=4k and matching sector size, no problem.

Page writes first go to the doublewrite buffer in ibdata1, then to the final place.

- If startup finds a corrupted page, it will try doublewrite buffer recovery.
- If it fails, then we are out of luck, because redo log records (usually) do not contain the full page image.

Bugs and improvement potential: MDEV-11799, MDEV-12699, MDEV-12905

Crash Recovery

On startup, InnoDB performs some recovery steps:

- Read and apply all redo log since the latest redo log checkpoint.
 - While doing this, restore any half-written pages from the doublewrite buffer.
 - A clean shutdown ends with a log checkpoint, so the log would be empty.
- Resurrect non-committed transactions from the undo logs.
 - Tables referred to by the undo log records are opened.
 - This also resurrects implicit locks on all modified records, and table locks to block DDL.
 - XA PREPARE transactions will remain until explicit XA COMMIT or XA ROLLBACK.
- Initiate background ROLLBACK of active transactions.
 - Until this is completed, the locks may block some operations from new operations.
 - O DBA hack: If you intend to DROP TABLE right after restart, delete the .ibd file upfront





Transaction Isolation Levels and Multi-Version Concurrency Control

Read Views and Isolation Levels

The lowest transaction isolation level is **READ UNCOMMITTED**.

- Returns the newest data from the indexes, "raw" mini-transaction view.
- Indexes may appear inconsistent both with each other and internally: an UPDATE of a key may be observed as a DELETE, with no INSERT observed.

REPEATABLE READ uses non-locking *read views*:

- Created on the first read of a record from an InnoDB table, or
- Explicitly by START TRANSACTION WITH CONSISTENT SNAPSHOT **READ COMMITTED** is similar to REPEATABLE READ, but the read view is
- Created at the start of each statement, on the first read of an InnoDB record



Locks and Isolation Levels

The highest transaction isolation level **SERIALIZABLE** implies SELECT...**LOCK IN SHARE MODE**

- Only a committed record can be locked. It is always the latest version.
- DELETE and UPDATE will internally do SELECT...FOR UPDATE, acquiring explicit exclusive locks.
- INSERT initially acquires an implicit lock, identified by DB_TRX_ID pointing to a non-committed transaction.



Read Views, Implicit Locks, and the Undo Log

InnoDB may have to read undo logs for the purposes of:

- Multi-versioned (non-locking) reads based on a read view:
 - Get the appropriate version of a record, or
 - "Unsee" a record that was inserted in the future or whose deletion is visible.
- Determining if a secondary index record is locked by an active transaction.
 - The PRIMARY KEY record is *implicitly locked* if DB_TRX_ID refers to an active transaction.
 - On conflict, the lock waiter will convert the implicit exclusive lock into an explicit one.
- Transaction rollback
 - Rollback to the start of statement, for example on duplicate key error
 - O ROLLBACK [TO SAVEPOINT]
 - Explicit locks will be retained until the transaction is completed
 - Implicit locks are released one by one, for each rolled-back row change.



MVCC Read Views and the Undo Log

Multi-versioning concurrency control: provide non-locking reads from a virtual 'snapshot' that corresponds to a *read view*: The current *DB_TRX_ID* and a list of *DB_TRX_ID*s that are not committed *at that time*.

The read view contains:

- Any changes made by the current transaction.
- Any records that were committed when the read view was created.
- No changes of transactions that were started or committed after the read view was created.
 - "Too new" INSERT can be simply ignored. DELETE and UPDATE make the previous version available by pointing to the undo log record.

MVCC Read Views in the PRIMARY Index

The hidden PRIMARY index fields DB_TRX_ID, DB_ROLL_PTR and undo log records constitute a singly-linked list, from the newest version to the oldest.

A non-locking read iterates this list in a loop, starting from the newest version:

- If DB_TRX_ID is in the read view:
 Return the record, or skip it if delete-marked.
- If DB_TRX_ID is in the future and DB_ROLL_PTR carries the "insert" flag: Skip the record (the oldest version was inserted in the future).
- Else: Find the undo log record by DB_ROLL_PTR, construct the previous version, go to next iteration.



MVCC Read Views and Secondary Indexes

Secondary indexes only contain a PAGE MAX TRX ID.

- Secondary indexes may contain multiple (*indexed_col*, *pk*) records pointing to a single *pk*, one for each value of *indexed_col*.
- All versions except at most one must be delete-marked.
- If a secondary index record is delete-marked, MVCC must look up *pk* in the PRIMARY index and attempt to construct a version that matches *indexed_col*, to determine if (*indexed_col*, *pk*) exists in the read view.
- If the PAGE_MAX_TRX_ID is too new, for each record in the secondary index leaf page, we must look up pk.
- For old read views, secondary index scan can be very expensive!



