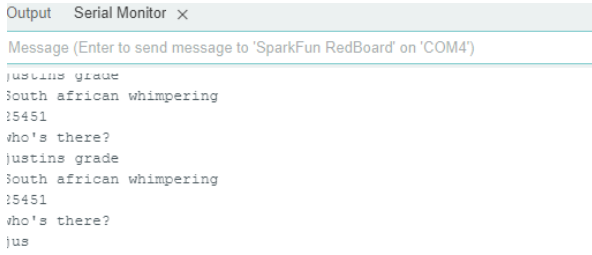| Testing	Outcome
Testing the println to SDCard: Before testing I believe that this code will waste a lot of storage on the SD Card as it is going to keep constantly looping until I brute force take the SD card out the loop. ```\nvoid loop() {\n // put your main code here, to run repeatedly:\n\n // The Print Line is not writing strings in the sd card but\n // Print line adds our chosen data to the sd card\n sdCard.println("Knock Knock Joke");\n Serial.println('knock knock');\n\n sdCard.println("who's there?");\n Serial.println("who's there?");\n\n sdCard.println("Justins grade");\n Serial.println("justins grade");\n\n sdCard.println("South african whimpering");\n Serial.println("South african whimpering");\n\n // sync card is to save it\n sdCard.syncFile();\n```	printLn to SD Card: The serial monitor shows that we are indeed wasting a lot of storage by running an infinite loop of code constantly printing lines to the serial Output Serial Monitor ✕ Message (Enter to send message to 'SparkFun RedBoard' on 'COM4') justins grade South african whimpering 25451 who's there? justins grade South african whimpering 25451 who's there? jus
Stopping the disconnection: Because our code has no way of stopping itself I believe that it will be unable to stop without brute force disconnection.	Stopping the disconnection: The serial monitor constant loop did not stop until the plug was pulled